



SCHOOL SPORT VICTORIA

SOFTBALL - PRIMARY

These rules apply to State, Region and Division competitions. Any variations to these rules at Region and Division levels will be found on the relevant page on the SSV website.

Match Format:	For Regions and Division match format, please consult the relevant page on the SSV website or contact the relevant Coordinator.
State Format:	Split Round Robin, Final
State Match Schedule:	There will be a Pre-Championships Briefing for all teams prior to the first round of matches. See the Softball Draw, on the SSV website, for the Match Schedule.
State Match Format:	Matches to be played over 7 innings or 50 minutes. A minimum of 2 innings must be completed in each match.
State Round Robin Winner:	<p>At the conclusion of each game, teams will be awarded 4 points for a win, 2 points for a draw and 0 point for a loss.</p> <p>If two teams are tied on match points then the team that won the face-to-face match between the two tied teams will be the winner. If their face to face match was a draw then total percentage from all their games will be used to determine a winner.</p> <p>If more than two teams are tied on match points then the percentages of the matches between only the tied teams only will be used to determine places.</p>
State Final Winner:	If the final is tied when time is called, or at the end of the 7 innings, extra innings will be played until one team scores more than the other in an equal number of innings.
Conditions:	<p>See School Sport Victoria's 'General Conditions of Competition'.</p> <p>All players, teachers, spectators and officials are bound by the 'SSV Codes of Conduct'</p> <p>A girl cannot play in a girls' team and a boys/mixed team in the same sport.</p> <p>The level of competition chosen by a student at District level remains binding through to Division, Region and State levels.</p>
Team Size	<p>A maximum of twelve (12) players may be used in one day.</p> <p>Teams are permitted to bat through the line up to the maximum of twelve (12) players.</p> <p>Nine (9) players are only permitted to field with up to three (3) substitutes to be named for each game. Substituted players are permitted to return to the field of play.</p> <p>Only twelve (12) SSV medallions plus one (1) for the team coach will be awarded to placegetters.</p> <p>Extra medallions will NOT be available.</p>
Rules:	<p>Fully Loaded Slow Pitch Softball is conducted as set out in the Softball Australia Fully Loaded Slow Pitch rules for Schools.</p> <p>Please see the SSV Primary Schools Resource Manual for more useful sport specific information.</p>
Playing Area:	<p>The baselines are to be 18 metres (60 ft).</p> <p>The Pitch Length is 10.7m. The pitch length is to be measured from the front of the pitcher's plate to the back corner of the home plate.</p>
Ball:	<p>The 11" (Ausport Primary Softball) Synthetic leather softball (with SOFT polycore centre) to be used</p> <p>Match balls will be supplied for State Finals, teams will need to bring their own practice balls.</p>

Regulation Game:	A regulation game consists of seven completed innings. The time limit for the completion of seven innings shall be 50 minutes. If seven innings are not completed within these times, the game will be decided on the number of runs scored in equal innings by each side. Any innings in progress when time has elapsed shall be completed if it so affects the result of the game.
Abandoned Game:	If a game is abandoned before the time limit is reached, then the game is decided on the score of the last complete innings, provided 5 innings have been played in all final games, or the team which has had only 4 innings has scored more runs than a team which has had 5 innings.
7 Run Rule:	An innings is completed when either 3 outs have been made or 7 runs have crossed the plate
Mercy Rule:	15 runs after 3 innings, 10 runs after 4 innings, 7 runs after 5 innings.
Officials:	Umpires will be provided at State Finals.
Officials/Coaching:	Each team, when batting, may place one student from the participating school, near third base, and one student from the participating school, near first base to coach their side. They must not be nearer than 3 metres from the diamond or touch the runners as they go by. The wearing of helmets by base officials/coaches near the diamond is compulsory. There are no Time Outs during the game. Between innings, coaches may seek interpretations or clarification of rules from the Umpire. No unsporting remarks are to be made at any stage of the game. A 'ball' is called on the pitcher if the fielding team is at fault. A 'strike' is called on the batter if the batting team is at fault.
Lateness Penalty:	If a team is late for the start of their match for reasons beyond their control and the team communicates with the convener, then the convener will try to accommodate the team as best he/she can. If a team is more than 10 min late without notice or communication or in the convener's opinion their lateness makes the draw impracticable, then they will be penalised one run for every 10 minutes late, or part thereof.
Uniform/Equipment:	Shoes with metal cleats or spikes cannot be worn. A mask (with helmet) or helmet mask, throat protector, chest guard and full leg guards MUST be worn by the Catcher. The wearing of a protector by male catchers is strongly recommended. The wearing of a mouth guard by catchers is recommended. The wearing of helmets by batters, base runners & base coaches is compulsory. A safety base on first base is compulsory in all SSV Softball competitions. The catcher must use a designated runner and put on his/her gear immediately he/she returns to the bench.
Equipment to Bring:	The wearing of appropriate protection gear by Umpires is strongly recommended. Competing teams must provide a new ball [The 11" (Ausport Primary Softball) Synthetic leather softball (with SOFT polycore centre)] for all games beyond District level. Match balls will be supplied for State Finals, teams will need to bring their own practice balls. All playing and protective equipment including bats which must be official softball bats An official scorebook and a competent scorer A first aid kit.

<p>NOTE: An up to date team sheet must be handed to the convener on the day of competition. This team sheet must include players' uniform numbers.</p>
