



# SCHOOL SPORT VICTORIA

## AUSTRALIAN FOOTBALL

### PREMIER LEAGUE

**PROUDLY SUPPORTED BY AFL**

**Venues/Home Team:**

Match venues are to be organised by the 'home' team in conjunction with their TAC 'host' team.

**Dates:**

All matches are to be played on a senior size ground

Where practicable, matches will be scheduled for Wednesdays during 'bye' weeks in the TAC competition. The match date may be changed to another day during the week by agreement between the two teams.

Round 1 Girls	Week beginning	Apr 27 <sup>th</sup>
Round 1 Boys	Week beginning	May 4 <sup>th</sup>
Round 2 Girls	Week beginning	May 11 <sup>th</sup>
Round 2 Boys	Week beginning	May 18 <sup>th</sup>
Round 3 Girls	Week beginning	May 25 <sup>th</sup>
Round 3 Boys	Week beginning	June 1 <sup>st</sup>
Semi Finals (Cross over) Girls	Week beginning	June 8 <sup>th</sup>
Semi Finals (Cross over) Boys	Week beginning	June 15 <sup>th</sup>
Grand Final Boys & Girls – venue TBA	Week beginning	June 22 <sup>nd</sup>

MCC Herald Sun Shield Senior Boys – Semi Final (Division 1)      Wednesday 15<sup>th</sup> July      vs BAS

MCC Herald Sun Shield Senior Girls – Semi Final (Division 1)      Wednesday 22<sup>nd</sup> July      vs GSV

MCC Herald Sun Shield Senior Boys - Grand Final (Division 1)      Sunday 9<sup>th</sup> August (Curtain raiser Richmond v Carlton MCG)      vs TBA: Winner SF2 – ACC v GISSA

MCC Herald Sun Shield Senior Girls - Grand Final (Division 1)      Wednesday 5<sup>th</sup> August      vs TBA: Winner SF2 – BAS v EISM

**Format:**

Split Round Robin, 2 Pools of 4, Cross over Semi Finals, Grand Final

The teams finishing first and second at the end of the rounds will play off in the Cross-over Semi-finals with the two winners of the semi-finals playing off in the Grand Final. Teams finishing third & fourth in their respective round-robin pools will also play off.

**Points will be allocated for Round Robin matches as follows: 4 points for a win, 2 point for a draw and 0 for a loss.**

**Conditions:**

See School Sport Victoria's '[General Conditions of Competition](#)', all players, teachers, spectators & officials are bound by the SSV '[Codes of Conduct](#)' and the '[Order Off Rule](#)'

A 'Yellow Card' may be used to give the umpires/convener the power to send a player from the field for a 10 minute period. A player sent from the field with a 'Yellow Card' is not replaced.

If a player receives two 'Yellow Cards' during one day's competition, the second 'Yellow Card' will be recognised as a 'Red Card' and the Order Off Rule will apply.

**Rules:**

Australian Football is conducted under Laws of Australian Football unless otherwise stated.

Time-on will not be added unless the Umpire specifically instructs the Timekeepers at the time. For example serious injury, lost ball, deliberate time wasting.

**Match Format:**

All Matches: 4 x 20 minute quarters with ¼ time - 7 min, ½ time - 15 min, ¾ time - 7 min

**Officials:**

Field, Boundary and Goal umpires will be provided for the Semi Final & Grand Final only.

**Host team is to provide:**

- \* Competent and correctly attired field umpires for the Pool Matches;
- \* **Correctly attired Boundary Umpires & Goal Umpires: preferable qualified**

**Each team is to provide:**

- \* Competent Timekeeper with a time clock and a siren or bell;
- \* A correctly attired team runner. NB. Teams are restricted to one (1) runner.
- \* A student to operate the score board.

**Player Restrictions:**

7 interchange players may be used in all matches.

Year 10 students may play a maximum of **three (3)** Premier League match and still be eligible to play in the SSV Intermediate competition.

Only twenty-five (25) SSV medallions plus one (1) for the team coach will be awarded to place-getters.

Extra medallions will NOT be available.

**Team Sheet:**

Copies of an up to date team sheet must be handed to the opposing Team Manager and Central Umpire on the day of competition. This team sheet must include players' uniform numbers. Download the [Team & Result sheet](#)

**Grand Final Winner:**

In the event of scores being tied in the Grand Final, the two goal umpires are to first verify that the scores are tied. If tied, 2 extra periods of 5 minutes are played. Coaches are not permitted on the ground and may not address their players. Teams do not change ends for the first 5 minutes but change after the first period.

	If scores are still tied after the second period of extra time, the siren will not sound and play will continue until a team scores ("golden score").
<b>Lateness Penalty:</b>	If a team is late for the start of their match for reasons beyond their control and the team communicates with the convener, the convener will try to accommodate the team.  If a team is more than 10 minutes late without notice or communication <b>or</b> in the convener's opinion their lateness makes the draw impracticable, then the team will be penalised 3 goals for each complete 10 minutes late.
<b>Dress:</b>	Players must wear matching jumpers with distinctive numbering corresponding to their team sheet, same colour shorts (without pockets) and same colour socks. No jewelry is to be worn.  Players not correctly dressed will not be permitted to compete.
<b>First Aid/Sports Trainers:</b>	Teams are to provide their own First Aid/Sports Trainer  A Sports Trainer will be provided for the Grand Final
<b>Equipment to Bring</b>	New football:
<b>For Round Robin Matches:</b>	Senior Boys – Size 5 Leather <b>Senior Girls – Size 4 Leather</b>
	(Footballs will be provided for the Grand Final)
	* First aid kit
	* Mouthguards are strongly recommended

**NOTE: Copies of an up to date team sheet must be handed to the opposing coach and the umpire on the day of competition. This team sheet must include players' uniform numbers.**