



SCHOOL SPORT VICTORIA

AUSTRALIAN FOOTBALL

PREMIER LEAGUE

PROUDLY SUPPORTED BY AFL


Venues/Home Team:

Match venues are to be organised by the 'home' team in conjunction with their TAC 'host' team.

Dates:

All matches are to be played on a senior size ground

Where practicable, matches will be scheduled for Wednesdays during 'bye' weeks in the TAC competition. The match date may be changed to another day during the week by agreement between the two teams.

Round 1 Girls	Week beginning	April 25 th
Round 1 Boys	Week beginning	May 2 nd
Round 2 Girls	Week beginning	May 9 th
Round 2 Boys	Week beginning	May 16 th
Round 3 Girls	Week beginning	May 23 rd
Round 3 Boys	Week beginning	May 30 th
Semi Finals (Cross over) Boys	Week beginning	June 13 th
Grand Finals: Boys & Girls		Wednesday June 22 nd
MCC Herald Sun Shield Senior Girls – Semi Final (Division 1)	Wednesday 20 th July	vs GSV
MCC Herald Sun Shield Senior Boys – Semi Final (Division 1)	Wednesday 27 th July	vs BAS
MCC Herald Sun Shield Senior Girls - Grand Final (Division 1)	Thursday 28 th July	vs TBA: Winner SF2 – BAS v AGSV/APS
MCC Herald Sun Shield Senior Boys - Grand Final (Division 1)	Wednesday 3 rd August	vs TBA: Winner SF2 – ACC v GISSA

Format:

Boys: Split Round Robin, 2 Pools of 4, Cross over Semi Finals, Grand Final

Girls: Round Robin, Pool of 4, Grand Final

Boys: The teams finishing first and second at the end of the rounds will play off in the Cross-over Semi-finals with the two winners of the semi-finals playing off in the Grand Final. Teams finishing third & fourth in their respective round-robin pools may also play off.

Girls: The teams finishing first & second will play off in the Grand Final.

If more than two teams are tied on matches won, percentage from the matches involving the other tied teams will be calculated to determine a winner.

Points will be allocated for Round Robin matches as follows: 4 points for a win, 2 points for a draw and 0 for a loss.

Conditions:

See School Sport Victoria's '[General Conditions of Competition](#)', all players, teachers, spectators & officials are bound by the SSV '[Codes of Conduct](#)' and the '[Order Off Rule](#)'

A 'Yellow Card' may be used to give the umpires/convenor the power to send a player from the field for a 10-minute period. A player sent from the field with a 'Yellow Card' is not replaced.

If a player receives two 'Yellow Cards' during one day's competition, the second 'Yellow Card' will be recognised as a 'Red Card' and the Order Off Rule will apply.

Rules:

Australian Football is conducted under Laws of Australian Football unless otherwise stated.

Time-on will not be added unless the Umpire specifically instructs the Timekeepers at the time. For example, serious injury, lost ball, deliberate time wasting.

Match Format:

All Matches: 4 x 20-minute quarters with ¼ time - 7 min, ½ time - 15 min, ¾ time - 7 min

Officials:

Field, Boundary and Goal umpires will be provided for the Semi Final & Grand Final only.

Host team is to provide:

- * Competent and correctly attired field umpires for the Pool Matches;
- * Correctly attired Boundary Umpires & Goal Umpires: preferable qualified

Each team is to provide:

- * Competent Timekeeper with a time clock and a siren or bell;
- * A correctly attired team runner. NB. Teams are restricted to one (1) runner.
- * A student to operate the score board.

Player Restrictions:

7 interchange players may be used in all matches.

Year 10 students may play a maximum of three (3) Premier League match and still be eligible to play in the SSV Intermediate competition.

Only twenty-five (25) SSV medallions plus one (1) for the team coach will be awarded to placegetters.

Extra medallions will NOT be available.

Team Sheet:

Copies of an up-to-date team sheet must be handed to the opposing Team Manager and Central Umpire on the day of competition. This team sheet must include players' uniform numbers. Download the [Team & Result sheet](#)

Semi-Final & Grand Final Winner:

In the event of scores being tied in a Semi-Final or a Grand Final, the two goal umpires are to first verify that the scores are tied. If tied, 2 extra periods of 5 minutes are played. Coaches are not permitted on the ground and may not address their players. Teams do not change ends for the first 5 minutes but change after the first period.

If scores are still tied after the second period of extra time, the siren will not sound, and play will continue until a team scores ("golden score").

Lateness Penalty:

If a team is late for the start of their match for reasons beyond their control and the team communicates with the convener, the convener will try to accommodate the team.

If a team is more than 10 minutes late without notice or communication **or** in the convener's opinion their lateness makes the draw impracticable, then the team will be penalised 3 goals for each complete 10 minutes late.

Dress:

Players must wear matching jumpers with distinctive numbering corresponding to their team sheet, same colour shorts (without pockets) and same colour socks. No jewelry is to be worn.

Players not correctly dressed will not be permitted to compete.

First Aid/Sports Trainers:

Teams are to provide their own First Aid/Sports Trainer

A Sports Trainer will be provided for the Grand Final

Equipment to Bring

New football:

For Round Robin Matches:

Senior Boys – Size 5 Leather Senior Girls – Size 4 Leather

(Footballs will be provided for the Grand Final)

- First aid kit
- Mouthguards are strongly recommended
- Sports Tape **MUST** be supplied by the student/competing team if pre-game strapping for injury prevention by the qualified sports trainer (if present) is required.

NOTE: Copies of an up-to-date team sheet must be handed to the opposing coach and the umpire on the day of competition. This team sheet must include players' uniform numbers.