**BASEBALL**

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|  | **Metropolitan** |
| **Conveners:** | Gunter Loidl 0425 813 044 |
| **Venue:** | Gilbert Park, Fentree Gully Road, Scoresby (Melway 73 C6) |
| **Arrival Time:** | 9:15 AM |

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| **Competing Teams**  **Must Provide:** | * 1 newleather match ball per match (V.B.A. Approved) * 1 Competent Scorer and Scorebook * 1 First-Aid Kit * 1 Complete Set of Bases |
| **Protests:** | The convener is in sole charge of the day and their decision is final subject to the zone protest procedures. |
| **Team Sheets:** | Competing teams must present a completed team sheet to the convener on the day of competition before the start of round one.  Teams are restricted to a maximum of 14 players for the day*.* |

**CONDITIONS OF COMPETITION:**

1. Baseball will be conducted under the rules of international baseball unless otherwise stated.
2. The format of the competition will be a split round-robin with a final between the winners of each pool for metropolitan and a 4 team round robin for the country competition. In the case of less than full entries, then a split round robin will be played if there are greater than 5 teams. Winners will progress to state finals.
3. Matches are to be of 60 minute duration for split round robins or as communicated in the draw for full round robins. The finishing time must not vary. If innings are not even at ‘time', scores revert back to even innings. If the team batting second has scored at least one more run than the first team and they are still at bat, then that team shall be the winner.
4. Points are to be awarded for the round-robin matches to determine the winners of each sub-group on the following basis:

Win: 2 points draw: 1 point loss: 0 points

Should two teams finish the competition with the same number of points, the relative positions will be determined by the result of the round robin match between these two teams. If this was a draw or if more than two teams are equal then run percentage will be used. In baseball, percentage is calculated viz. [(runs for) / (runs for plus runs against)] x 100.

**When doing these calculations involving a three way tie, the convener should only include the results of the 3 teams tied NOT the results from the games with the fourth team. Please note when doing calculations in a two way tie ALL teams’ results are to be used!**

1. The final will be of 4 innings duration. In the event of a draw, the game will continue until one team wins.
2. Dimensions are: Senior Int. 7/8

Pitching Distance 18.45m. 17.37m. 16.45m.

Base Paths 27.43m. 25.91m. 24.67m.

1. Individual pitchers may be used for a maximum of 120 pitches for senior, 110 pitches for intermediate, 100 pitches for year 8 and 90 pitches for year 7. A completed score sheet WITH pitch count must be handed in for recording purposes to the Convener. If and when the maximum number has been reached the pitcher can complete the hitter and then must be removed from the mound. He can continue to play throughout this game and the day provided he does not pitch or catch.
2. A player cannot be used as both a pitcher and catcher in the same game.
3. Year 7 pitchers are not permitted to throw curved balls.
4. Each team must be uniformly attired (baseball uniforms or P.E. Tops).

Any player not appropriately attired, as listed, will not be permitted to participate in the Championship.

1. Helmets must be worn at bat and base. Players removing their helmet whilst running will be given out.
2. An umpire or the convener shall have the right to dismiss a player from the game for bad conduct. One warning, then automatic dismissal. See order off policy.
3. Teams must move on and off the diamonds quickly. Time wasting will not be tolerated as a tactic. Umpires will instruct the pitcher to pitch, and call strikes if a team is slow to come out to bat, or will call balls to walk the batter in the reverse situation.
4. Catchers are to wear face masks with throat protection and skull cap.
5. The 9 batter rule applies for seniors, intermediates and years 7 & 8.
6. A ball passing behind the catcher is deemed to be ‘live'.
7. Two time-outs are permitted per team per game
8. The fifteen run rule will apply after three completed innings and the ten run rule after 5 innings.
9. The convener has the power to apply the following penalty for schools arriving after the starting time. One run for every 10 minutes or part there of that the team is late.