2025 Rule & Policy Changes

The following rules and policies changes have been approved by the SSV Management Team

SPORT	NEW RULE
Bowls - Secondary	Team Size:
	Three (3) players only may be used in each
	game. Four (4) players only may be used in one day
	and may consist of boys only, girls only or
	mixed.
	Only four (4) SSV medallions plus one (1) for the coach will be awarded to placegetters. Extra SSV medallions will NOT be available.
Diving - Primary	Age Groups:
	Diving will be offered in the following age groups for both Boys and Girls:
	• 9-10 years
	• 11-12 years
	 13-14 years 15-16 years
	17-20 years
Volleyball - Primary	Rules:
	A full-size court will be used
	A server will be able to step into the court
	from the baseline to serve the ball.
	The ball must be released from the hand
	before service, ie in the air.
	It cannot be hit/punched directly off the
	palm of the hand
General Conditions of Competition	10. Team Sports Offered
	Boys Netball – Secondary
	Change:
	Year 7 Boys/Mixed
	Year 8 Boys/Mixed
	Intermediate Boys (yrs 9&10)
	Senior Boys (Yrs 11&12)

Updated May 2025



Match Format:	For Regions and Division match format, please consult the relevant page on the SSV website or contact the relevant Coordinator.
State Format:	Split Round Robin, Final
State Match Schedule:	There will be a Pre-Championship briefing for all teams prior to the first round of matches.
conoulo.	See the Australian Football Draw on the SSV website for the match schedule.
State Match Format:	All matches shall consist of 2 x 15 minute halves with a half-time interval of 5 minutes.
i onnat.	'Time On' is not played unless directed by the field umpire in extenuating circumstances (Injury, Blood Rule, Time Wasting etc)
State Round Robin Winner:	Points will be allocated for Round Robin matches as follows: 4 points for a win, 2 points for a draw, and 0 points for a loss.
	If, at the end of the round robin, two teams are equal on matches won then the winner of the face to face match will be declared the winner. If their face to face match was a draw then the total percentage from all of their games will be used to determine the winner.
	If more than two teams are tied on matches won, percentage from the matches involving the other tied teams will be calculated to determine a winner.
State Final Winner	In the event of a draw being played in the final, the game shall be decided by playing two 5 minute halves with a one minute interval. If the game is still a draw both teams change ends and the first score wins.
Conditions:	See the School Sport Victoria's <u>'General Conditions of Competition'</u> . All players, teachers, spectators and officials are bound by the <u>'SSV Codes of Conduct'</u> and the <u>'Participant Behaviour</u> Policy'.
	A girl cannot play in a girls' team and a boys/mixed team in the same sport.
	The level of competition chosen by a student at District level remains binding through to Division, Region and State levels.
	A 'Yellow Card' may be used to give the umpires/convener the power to send a player from the field for a 10 minute period. A player sent from the field with a 'Yellow Card' is not replaced.
	If a player receives two 'Yellow Cards' during one day's competition, the second 'Yellow Card' will be recognised as a 'Red Card' and the Order Off Rule will apply.
Team Size:	For Boys/Mixed & Girls: Schools are encouraged to bring multiple teams to participate in the event, to support maximising
	participation. A maximum of fourteen (14) players may be used in one day, per team. Nine (9) players on the field and up to five (5) interchange players to be named for each game. Only fourteen (14) SSV medallions plus one (1) for the team coach will be awarded to placegetters. Extra medallions will NOT be available.
Rules:	Football is conducted under the Laws of Australian Football unless otherwise stated.
	 Ground Size: maximum 85 m x 65 m (max) Soft Zones: The ground will be split into three zones, forward, middle, and back with three (3) players to start in their zones for when the ball is thrown up. To encourage the spread of play, all players should reset into the zones before each ball up Marking: any distance shows control.
	 Field ball-ups are to be contested by 2 similar players selected by the Umpire, not necessarily the nearest or the tallest.
	• Where the ball is kicked out of bounds without being touched, a free kick will be awarded to the nearest
	 opposition player. Where the ball is touched out of bounds, play will be restarted by a Ball-up conducted 5 metres in from
	 A player is permitted <u>one</u> bounce and then must dispose of the ball by kicking or handballing <u>to another</u>
	player. A player is not permitted to deliberately kick the ball off the ground. (Penalty: Free kick).

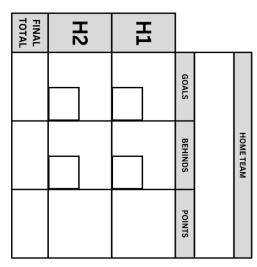
	 Modified tackling – wrap tackle only. Bumping is not permitted or slinging of players.
	• Players may be interchanged at any time during the match or at the intervals. Any player so
	 interchanged may return to the game at a later interval. An injured child can be replaced during play but is not permitted to play again during that quarter (blood
	rule excepted).
	 A free kick shall be awarded against a player who takes full possession of the football at a bounce or throw by a field Umpire or at a boundary throw in. Instead players are required to tap or punch the ball
	back into play from a bounce or throw by a field Umpire.If a player unintentionally smother the ball (ie. a player kicked the ball into an opposing player in close
	 If a player unintentionally smother the ball (ie. a player kicked the ball into an opposing player in close proximity) this would be play on.
	• Players cannot steal the ball directly out of another's hands. If a wrap tackle has been executed correctly
	& the player loses the ball with no prior opportunity, it would be considered play on as the ball has n;t been stolen directly out of the players hands.
	• If a player has prior opportunity to dispose of the ball, then is legally wrap tackled, this would be considered holding the ball & a free kick is awarded to the opposition.
	• Standing on the mark is not deemed a smother. As such, if a ball is touched on the mark (in general
	 play or kicking for goal), the umpire can adjudicate it that way. Please see the <u>SSV Primary Schools Resource Manual</u> for more useful sport specific information.
Officials:	Each team is required to provide the following:
	A Competent Timekeeper with a time clock and a siren or bell;
	Goal umpires
Dress:	Players must wear matching jumpers with distinctive numbering corresponding to their team sheet, same colour shorts (without pockets) and same colour socks.
	No jewelry is to be worn.
	Players not correctly dressed will not be permitted to compete.
Lateness Penalty:	If a team is late for the start of their match for reasons beyond their control and the team communicates with the convener, the convener will try to accommodate the team.
	If a team is more than 10 minutes late without notice or communication or in the convener's opinion their lateness makes the draw impracticable, then the team will be penalised 3 goals for each complete 10 minutes late.
Equipment to	Competing schools are to provide:
Bring:	New football: (Synthetic Size 3) – provided to all SSV Coordinators ahead of the 2025 season
	 NB. Match balls, Goal Posts & Cones are provided at State Finals
	 Goal posts – provided to all SSV Coordinators ahead of 2025 season
	Cones – provided to all SSV Coordinators ahead of 2025 season
	 A first aid kit - Competing schools are responsible for ensuring that reasonable provision is made for the treatment of injuries. All schools participating in SSV Team Sports final are required to bring their own applicable first aid kit (appropriate to the location as there is potential for sporting activities to be some distance away from emergency services) – For more detailed information: <u>First Aid for Students & Staff & First Aid Kit Contents Checklist</u>.
	 Sports Tape MUST be supplied by the student/competing team. Strapping for injury prevention as required MUST be performed by the student/competing team. NB. The First Aid Responder attending the state finals are NOT permitted to perform strapping.
	Mouthguards are strongly recommended.
	Football boots are recommended for all players.
	NOTE: An up to date team sheet must be handed to the convener on the day of
	competition. This team sheet must include
	players' uniform numbers.

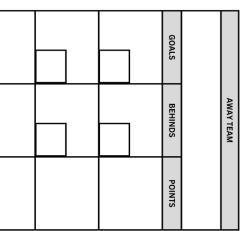


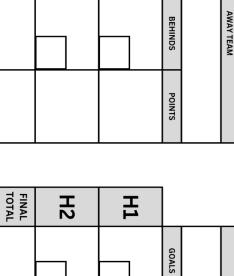
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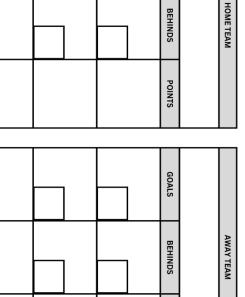


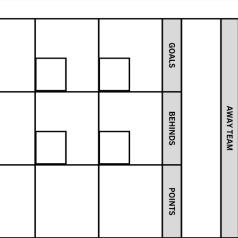
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DATE

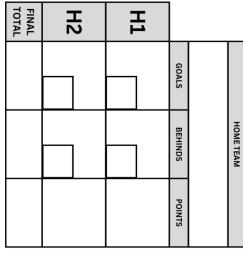
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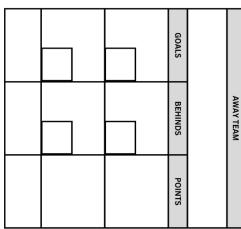
TIME

DIVISION

		HOME TEAM	
	GOALS	BEHINDS	POINTS
H1			
H2			
FINAL TOTAL			

GOALS		
BEHINDS	AWAY TEAM	
POINTS		





	DATE
SCORE S	ROUND
SCORE SIGNITURE	TIME
	DIVISION

VICTORIA
VIC

SCORE SIGNITURE



		DATE
	SCORE S	ROUND
SIGNITURE	SCORE SIGNITURE	TIME





SCHOOL SPORT VICTORIA BASKETBALL - PRIMARY

Proudly supported by Basketball Victoria

Match Format:	For Regions and Division match format, please consult the relevant page on the SSV website or contact the relevant Coordinator.
State Format:	Split Round Robin, Final
State Match Format:	All games are 2 x 15 minute halves with 2 minutes at half time.
	There will not be a 24 second shot clock.
	The clock only stops on all whistles in the last three minutes of the second half.
State Match	There will be a Pre-Championships Briefing for all teams prior to the first round of matches.
Schedule:	Refer to the Basketball Draw, on the SSV website, for the Match Schedule.
State Round Robin Winners:	At the end of each Round Robin game, 4 points will be awarded for a win, 2 points for a draw and 0 points for a loss.
	If at the end of the Round Robin, 2 teams are equal on points, then the result of their head-to- head match will be used to determine the winner. If their head-to-head match was a draw, then total percentage from all their games will be used to determine the winner.
	If more than two teams are tied on points, percentage from the matches involving the other tied teams will be calculated to determine the winner.
State Final Winner:	If teams are tied in the final, the game will be extended by 3 minutes.
	If still tied, the game will be extended by a further 3 minutes. This will continue until a result is reached.
Conditions:	See the School Sport Victoria's ' <u>General Conditions of Competition</u> '. All players, teachers, spectators and officials are bound by the <u>'SSV Codes of Conduct</u> ' and the <u>'Participant Behaviour</u> <u>Policy'.</u>
	A girl cannot play in a girls' team and a boys/mixed team in the same sport.
	The level of competition chosen by a student at District level remains binding through to Division, Region and State levels.
Team Size:	A maximum of twelve (12) players may be used in one day who can be interchanged throughout each game.
	There isn't a limit to the number of substitutions a team can make during a game
	Injured players and players who have received five fouls may be replaced
	A team must have at least 4 players to commence a game and can finish with no less than 3 players on court.
	Only twelve (12) SSV medallions plus one (1) for the team coach will be awarded to placegetters.
	Extra medallions will NOT be available.
Rules:	Basketball is conducted under the FIBA Rules as interpreted by Basketball Victoria unless otherwise stated.
	In SSV Basketball district competition, the 3-point shooting arc will not be used.
	After the district level, the inner 3-point shooting arc will be used.
	All free throws will be taken from the inner line marked 0.9 metres forward of the regulation free throw line.
	The 'Three Second Rule' shall become a 'Five Second Rule'.
	All fouls will be recorded. Players who receive 5 personal fouls cannot continue to play but they can be replaced on court. Two shots penalty will apply after the 8 th team foul.
	Please see the <u>SSV Primary Schools Resource Manual</u> for more useful sport specific information.

Officials:	Each school must supply a competent scorer and timekeeper.
	At the State Finals, School Sport Victoria will appoint referees.
Goal Post Padding:	Goal posts on outdoor courts (dual netball/basketball towers) require padding
Time-Out:	Each team is allowed one time-out per half of one minute.
	There will be no Time-Outs during the last minute of the first half except for a Referee's Time- Out.
	The Referee may call a Time-Out to allow the substitution of:
	(a) An injured player
	(b) A player who has received 5 fouls.
	(c) A player who has been ordered off the court
	During a Referee's Time-Out, the clock will be stopped.
No Zone Defence:	Full court 'Man to Man' defence is compulsory for the entire game (unless the mercy rule is being enforced).
	Teams who deliberately play zone defence or a half court or full court press by not picking up a player each or drop back into the key will be penalised with the following: 1st time is a warning, 2nd time offensive team gets ball advanced to a base line throw in, 3rd time coach is awarded a Technical foul.
	All penalties awarded by the referee.
Back Court Defence:	Any team leading by 15 points or more must play back court defence. It is up to the score table officials to notify the referees when this occurs. The referees will impose a penalty for non-compliance. When a team leads by 30 points or more the team who is winning must play defence behind the 3-point line. When this situation occurs, the coach of the leading team is permitted to instruct their team to withdraw to the defensive 3 point area.
	Penalty : Side ball in front half (free throw line extended) to the team that trails by 15 points or more.
Dress:	Competitors must be suitably attired. Singlets/tops must be clearly and legally numbered from 00-99 and be of the same design and colour. Shorts must be the same design and colour and have no pockets.
	<u>Players cannot take the court under any circumstances in shorts that have pockets.</u> For other uniform violations, teams will be penalised 5 points per game for each player out of uniform and will be added onto the opposition's score to a maximum of 20 points in any game.
Lateness Penalty:	If a team is late for the start of their match for reasons beyond their control and the team communicates with the convener, then the convener will try to accommodate the team as best he/she can.
	If a team is more than 10 min late without notice or communication or in the convener's opinion their lateness makes the draw impracticable, then they will be penalised one point for every minute late.
Equipment to Bring:	Competing schools must provide:
	A Basketball (for warm-ups)
	Sizes: Boys and Girls - Size 5
	 A first aid kit - Competing schools are responsible for ensuring that reasonable provision is made for the treatment of injuries. All schools participating in SSV Team Sports final are required to bring their own applicable first aid kit (appropriate to the location as there is potential for sporting activities to be some distance away from emergency services) – For more detailed information: <u>First Aid for Students & Staff</u> & <u>First Aid Kit Contents</u> <u>Checklist</u>.
	 Sports Tape MUST be supplied by the student/competing team. Strapping for injury prevention as required MUST be performed by the student/competing team. NB. The First Aid Responder attending the state finals are NOT permitted to perform strapping.
	NOTE: An up to date team sheet must be handed to the convener on the day of competition. This team sheet must include players' uniform numbers.
	Basketball

Vietoria



BASKETBALL SCORE SHEET

Prim/ Yr 7 / Yr 8 / Int / Snr

BOYS / BOYS (MIXED) / GIRLS

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WINNING TEAM:





REFEREE:

SCORE KEEPER:

SSV Primary Bowls Conditions of Play Updated January 2025



Proudly supported by Bowls Victoria

These rules apply to State, Region and Division competitions. Any variations to these rules at Region and Division levels will be found on the relevant page on the SSV website.

Match Schedule

There will be a Pre-Championships Briefing for all teams prior to Roll Up and first round matches. Refer to the Bowls Draw, on the SSV website for the Briefing and Roll Up times and Match Schedule

Arrival, Roll Up & Briefing	10:00am – 10:30am
Round 1	10:30am – 11:15am
Round 2	11:25am – 12:10pm
Round 3	12:20pm – 1:05pm
Final	1:20pm – 2:05pm
Presentation	2:10pm

Match Format

- Play will be two bowl triples, with two sides in a team, making 6 in total.
- In Round Robin matches play will continue for 7 ends or 45 minutes, whichever comes first. If time elapses, the end in progress will be declared void.
- Teams score by the closest team to the Jack, scoring ONE point per end.
- There will be two games (rinks) of 7 ends/45 minutes, with the score of the two rinks combined and the higher total score winning.
- The jack will not be rolled; it will be placed at the start of each end. If during play the jack is knocked out of bounds, or in the ditch, it will be re-spotted back at the 'T'.
- Matches in the round-robin section will be decided by 'ends won'.
- 3 points will be awarded for a win, 1 points for a draw & no points for a loss.
- Bowling order: A1, B1, A1, B1; A2, B2, A2, B2.... Further to this, the Lead & Second (A1, A2) at the bowling end, with the Skip (A3) at the head (end with all the bowls).
- Once A1 B1, A2 B2, have had all their bowls they all walk up the other end and the two skips (A3/B3) would walk down to the bowling end to have their bowls.

Round Robin Winner

- At the end of the round-robin, the two teams with the most points will advance through to the final.
- If two teams are equal, then the winners will be determined by the result of the pool match.
- If they are still equal, 'ends won' will be used to determine the result, then percentage for/against 'ends won'.

Grand Final

- If the final is tied, one additional end will be played to determine a winner.

Conditions

 See the School Sport Victoria's <u>'General Conditions of Competition'</u>. All players, teachers, spectators and officials are bound by the <u>'SSV Codes of Conduct'</u> and the <u>'Participant</u> <u>Behaviour Policy'</u>.

Team Size

- Six (6) players make up a team, with three (3) in each side. This may consist of boys only, girls only or mixed.

Substitutes

- Each team can have up to two (2) additional substitute players, one (1) per side, bringing the maximum team size to eight (8) players with four (4) per side.
- Substitutes can enter the game into any position in the rink (Lead, Second or Skip)
- Substitutes must enter the game prior to the start of an end and cannot enter the game once any bowls have been delivered for that end.
- There are no limits on total number of substitutions in a game

Rules

- Matches are to be played under Bowls Australia's rules; unless otherwise stated.
- Please see the <u>SSV Primary Schools Resource Manual</u> for more useful sport specific information.

First Aid

- Competing schools are responsible for ensuring that reasonable provision is made for the treatment of injuries. All schools are required to bring a first aid kit. Competing schools are responsible for ensuring that reasonable provision is made for the treatment of injuries. All schools participating in SSV Team Sports final are required to bring their own applicable first aid kit (appropriate to the location as there is potential for sporting activities to be some distance away from emergency services) For more detailed information: <u>First Aid for Students & Staff</u> & <u>First Aid Kit Contents Checklist</u>.
- Sports Tape MUST be supplied by the student/competing team. Strapping for injury prevention as required MUST be performed by the student/competing team. NB. The First Aid Responder attending the state finals are NOT permitted to perform strapping.

Updated January 2025



SCHOOL SPORT VICTORIA CRICKET – PRIMARY CRICKET BLAST Proudly supported by Cricket Victoria



Match Format:	For Regions and Division match format, please consult the relevant page on the SSV website or contact the relevant Coordinator.
State Format:	Split Round Robin, Final
State Match Format:	Cricket Blast (Eight overs in each innings)
State Match Schedule:	There will be a Pre-Championships Briefing for all teams prior to first round matches.
	Refer to the State Finals Draw, on the SSV website, for the Match Schedule
State Match Winner:	Matches in the round-robin section will be decided by the most runs scored.
	If a round robin match is tied, a draw will stand.
State Round Robin Winner:	 If teams finish equal on games won then positions will be decided on number of runs scored (or on average runs scored where a bye exists). The team with the bye scores points as for a win and receives their average runs for all the matches. Finals will generally be 1 Vs 2, 3 Vs 4, 5 Vs 6 etc (variation with pools).
	2. If teams are equal on wins and runs scored, a bowl off will be conducted to determine who qualifies for the final.
	Points will be allocated for Round Robin matches as follows: 4 points for a win, 2 point for a draw and 0 for a loss.
State Final Winners:	If the final is tied a 'Bowl Off' will take place:
	 8 members of each team bowl a ball at the stumps. 1 point is scored for each ball that hits the stumps
	If the 'Bowl Off' is tied the process is repeated until a winner is decided.
Conditions:	See the School Sport Victoria's ' <u>General Conditions of Competition</u> '. All players, teachers, spectators and officials are bound by the <u>'SSV Codes of Conduct'</u> and the <u>'Participant</u> Behaviour Policy'.
	A girl cannot play in a girls' team and a boys/mixed team in the same sport.
	The level of competition chosen by a student at District level remains binding through to Division, Region and State levels.
Team Size:	Twelve (12) players only may be used in one day
	Only twelve (12) SSV medallions plus one (1) for the coach will be awarded to placegetters.
	Extra SSV medallions will NOT be available.
Rules:	Matches to be played using <u>Cricket Victoria's Cricket Blast Rules</u> Please see the <u>SSV Primary Schools Resource Manual</u> for more useful sport specific information.
Batting:	 Eight batters are put in pairs numbered 1-4. Each pair will bat together for two overs. Pairs remain batting irrespective of the number of times they are dismissed, until they have batted for two overs. Batters swap ends at the end of each over. Players can be 'out' in the following ways: bowled, caught, run out, stumped, hit wicket or leg before wicket (LBW). A batter can only be out LBW when they do not offer a shot and the ball is definitely going to hit the stumps. The only penalty for being out is that players swap ends (this does not apply to run out) and the bowling team receive five bonus runs to their total score. The next batting pair must be ready to bat immediately following the previous pairs innings One all four pairs have batted for two overs the two teams swap roles.
Bowling:	 Eight players must bowl and wicket-keep for one over each (there is no designated wicket-keeper). One partner bowls whilst the other wicket-keeps (the wicket-keeper must field behind the stumps a the batters end). At the end of the over (six balls) the partners swap roles.

Bowling (continued):	
Bowling (continued):	2. Bowlers are limited to eight metre run ups. The maximum run up will be marked with a white line.
	All overs are to be bowled from the same end. At the end of the over the batters swap ends.
No Balls:	4. There will be a maximum of six deliveries in each over. 'No Balls' are not re-bowled except
NU Dalis.	 for the final over of the innings, which must contain six legitimate balls. 5. At the State Final the first 3 balls of each over must be bowled overarm. The second three balls can be bowled underarm if the bowler is having difficulty overarm. When bowling underarm the ball is only allowed to bounce once.
	 A ball that bounces over shoulder height when the batter is in a normal batting stance shall be called a no ball. Any ball that is a full toss above waist height shall also be called a no ball.
	2. At the batters end there will be two plastic cones placed parallel to the stumps 120cm from the middle stump. Any ball that passes outside this area shall be called a no ball.
	 Two runs are awarded to the batting team for every no ball bowled. Any overarm delivery that bounces more than once or rolls along the ground, shall be
	deemed a fair delivery (unless the bowler is deliberately rolling it along the ground to obviously gain an advantage). The umpire may decide to re-bowl deliveries if they consider them unfair.
Free Hit:	 If a 'no ball' is bowled then the batter receives a 'free hit' off the batting tee. A batter only gets one swing at a free hit. The ball can be hit on either the 'on' or 'off' side
	but cannot be hit behind the wicket. An 'airy' counts as a swing/hit. 3. In the case of a 'free hit', the fielding team must stay in the positions they were in at the
	moment the previous delivery was made until the ball is hit off the tee.The batter can only be 'out' by run out from a 'free hit' and so cannot go 'out' 'bowled',
	'hit wicket' or 'stumped'.5. For safety reasons, the batter is the only player permitted to place the ball on the 'free
	hit' tee.
Fielding:	1. At the moment of delivery no players may field closer than 10 metres from the bat
	(except the wicket-keeper or slip fielders)No more than three players can field in the Double Zone at the time of delivery
	 Fielders can be interchanged at the conclusion of each batting pair. If a fielder is injured a substitute may take his/her place and fulfil all requirements of that player.
Scoring:	Runs and extras are scored according to the rules of cricket with the following exceptions:
	 A 'no ball' is scored as 2 runs to the batting side plus whatever runs are scored off the 'free hit'.
	 Any runs scored off the bat into the double zone will be doubled. The double zone is an area behind the stumps at the bowlers end. A ball hit along the ground to the boundary in this zone is credited with 8 runs. If the ball is hit over the boundary on the full in the double zone scores 12 runs.(note: two runs for a no ball does not become four if it is hit into the double zone).
	 Every wicket taken by the bowling side results in them receiving a bonus five runs to their total score.
Officials:	1. Umpires will be provided at the State Finals
	 Each team is required to supply a scorer who stand together at Square Leg for all games.
Equipment to bring	 Wooden or plastic bats may be used by batters Kookaburra 'Super Softa' balls are to be used at the State Final. These will be supplied.
	 It is strongly recommended that wicket-keepers wear a helmet with a grill. Stumps and cones used at the State Final will be supplied.
	5. A First Aid kit - Competing schools are responsible for ensuring that reasonable provision is made for the treatment of injuries. All schools participating in SSV Team Sports final are required to bring their own applicable first aid kit (appropriate to the location as there is potential for sporting activities to be some distance away from
	emergency services) – For more detailed information: <u>First Aid for Students & Staff</u> & <u>First Aid Kit Contents Checklist</u> .
	6. Sports Tape MUST be supplied by the student/competing team. Strapping for injury prevention as required MUST be performed by the student/competing team. NB. The First Aid Responder attending the state finals are NOT permitted to perform strapping.
	NOTE: An up-to-date team sheet must be handed to the convener on the day of competition.

SCHOOL SPORT VICTORIA CRICKET BLAST SCORE SHEET

			\	/s		VICTOR
Round:	1	2	3	Final	(please circle)	
	 Mark w 	icket taken wi	th an 'X'			

- Wides and No Balls = 2 Runs
- Runs scored from hits into the double zone are doubled
- Bonus runs = 5 runs per wicket taken

BATTING TEAM:

SCHOOL SPORT VICTORIA

	BAL	LS BC	WLED) - SCO	RE PE	R OVE		PROGRESSIVE		
BOWLER	1	2	3	4	5	6	RUNS	WICKETS	RUNS	WICKETS
1										
2										
3										
4										
5										
6										
7										
8										
					J	L		RUNS		
							ADD B	ONUS RUNS		-

TOTAL SCORE

BATTING TEAM:

	BAL	LS BC	PROGRESSIVE							
BOWLER	1	2	3	4	5	6	RUNS	WICKETS	RUNS	WICKETS
1										
2										
3										
4										
5										
6										
7										
8										
								RUNS		
							ADD BO	ONUS RUNS		
							то	TAL SCORE		

SCORES VERIFIED: TEAM 1:______ TEAM 2: _____

MATCH WON BY:





SCHOOL SPORT VICTORIA CROSS COUNTRY

Venue:	Yarra Valley Racing Club, Armstrong Grove, Yarra Glen (NB. Please <u>do not</u> visit the Yarra Valley Racing Club prior to any upcoming Cross Country race days. Yarra Valley Racing Club is a private business & do not permit unauthorised entry).
Format:	Finals for athletes and teams qualifying from Region Finals.
Qualifiers	Competing athletes including athletes with a disability are those nominated by the SSV Regions.
	In '12/13 Years' – '17-20 Years' events each SSV Secondary Region, in each race, will enter the top 12 individual runners plus any winning School Team runners (e.g., runner #3 & /or #4) outside the top 12. All team members are also entered in the individual competition.
	In '9/10 Years' – '12/13 Years' events, each SSV Primary Region, in each race, maximum of 12 individuals.
	12/13 years PRIM = 12/13 year PRIMARY
	i.e., Students must be turning 12 or 13 in the year of competition, attend a Full or Associate member Primary Schools and competed in the 12/13 years Primary race at the SSV Region level
	12/13 years SEC = 12/13 years SECONDARY
	i.e., Students must be turning 12 or 13 in the year of competition, attend either a Full or Associate member secondary school and competed in the 12 /13 years Secondary race at the SSV Region level
Entries:	Once all Region entries have been received, they will be posted on the SSV web Page.
	All entrants are asked to check that their entry has been correctly posted and to notify the convener of any errors as early as possible.
	If you wish your name (or your child's name) to be withheld, please contact the convener.
	SSV reserves the right to invite extra Multi Class Athletes to the State Final based on times at Region and the MDS points system.
	Multi Class Athletes wishing to compete in able body events must qualify according to the regular SSV progression pathway.
Multi Class Athletes	Events for Multi Class (MC) Athletes (athletes with a disability, excluding wheelchair athletes) will be conducted concurrently with the following events:
	Girls 9/10 Years MC, 11 Years MC & 12/13 PRIM MC Years - Girls 9/10 Years 2000m
	Boys 9/10 Years MC, 11 Years MC & 12/13 PRIM MC Years - Boys 9/10 Years 2000m
	Girls 12-14 SEC Years MC - Girls 12/13 SEC Years 3000m
	Boys 12-14 SEC Years MC - Boys 12/13 SEC Years 3000m
	Girls 15-16 Years MC - Girls 14 Years 3000m
	Boys 15-16 Years MC – Boys 14 Years 3000m
	Girls 17-20 Years MC - Girls 15 Years 3000m
	Boys 17-20 Years MC - Boys 15 Years 3000m
	Each Multi Class Athletes competitor MUST have competed at the Region level.
	Multi Class Athletes events will be conducted using the multi disability format for both boys and girls and results calculated using the Athletics Australia Multi Disability Standards (MDS) tables.
	Students must hold a current classification. Students without a classification must contact the Athletics Victoria (see contact details on the SSV website)
Teams:	For 12/13 years SEC and older age groups, teams will consist of 3 or 4 athletes with the placings of the best three (3) competitors being used to determine the team score.
Winning Team:	In calculating team scores, the placings of the first three (3) runners from each team shall be added. The team with the lowest total is the winner.
	In the event of a tie, the team with the best placed third-placed athlete shall be declared the winner.

Program	:
riogram	

Race No.	Marshalling Time	Race Time	Gender/Age Group	Distance
1	10:10am	10:30am	Girls 11 yrs	3000m
2	10:30am	10:50am	Boys 11 yrs	3000m
3	10:50am	11:10am	Girls 9/10 yrs &	2000m
3	10:50am	11:10am	Girls 9/10 yrs MC &	2000m
3	10:50am	11:10am	Girls 11 yrs MC &	2000m
3	10:50am	11:10am	Girls 12/13 yrs PRIM MC	2000m
4	11:05am	11:25am	Boys 9/10 yrs &	2000m
4	11:05am	11:25am	Boys 9/10 yrs MC &	2000m
4	11:05am	11:25am	Boys 11 yrs MC &	2000m
4	11:05am	11:25am	Boys 12/13 yrs PRIM MC	2000m
5	11:20am	11:40am	Girls 12/13 yrs PRIM	3000m
6	11:40am	12:00pm	Boys 12/13 yrs PRIM	3000m
7	12:00pm	12:20pm	Girls 12/13 yrs SEC &	3000m
7	12:00pm	12:20pm	Girls 12-14 yrs SEC MC	3000m
8	12:20pm	12:40pm	Boys/Mixed 12/13 SEC &	3000m
8	12:20pm	12:40pm	Boys 12-14 yrs SEC MC	3000m
9	12:40pm	1:00pm	Girls 14 yrs &	3000m
9	12:40pm	1:00pm	Girls 15-16 yrs MC	3000m
10	1:00pm	1:20pm	Boys/Mixed 14 yrs &	3000m
10	1:00pm	1:20pm	Boys 15-16 yrs MC	3000m
11	1:20pm	1:40pm	Girls 15 yrs &	3000m
11	1:20pm	1:40pm	Girls 17-20 yrs MC	3000m
12	1:40pm	2:00pm	Boys/Mixed 15 yrs &	3000m
12	1:40pm	2:00pm	Boys 17-20 yrs MC	3000m
13	2:00pm	2:20pm	Girls 16 yrs	3000m
14	2:20pm	2:40pm	Girls 17-20 yrs	3000m
15	2:40pm	3:00pm	Boys/Mixed 16 yrs	5000m
16	3:05pm	3:25pm	Boys/Mixed 17-20 yrs	5000m

Marshalling:	Athletes need to listen for PA Announcements calling for them to make their way to the Call room (Marshalling Pavilion – Jockeys Room).
	If an athlete is unsure as to whether their event has been announced they should make their way to the Call Room no later than 20 minutes prior to the advertised start time for their event.
	A Starters Marshal will supervise athletes walking to the start line from the Call Room 10 minutes prior to the advertised start time.
	The Starter begins each race from the respective start line. NB. There is a different start line for the 2km, 3km & 5km races.
Conditions:	See the School Sport Victoria's ' <u>General Conditions of Competition</u> '. All players, teachers, spectators and officials are bound by the <u>'SSV Codes of Conduct</u> ' and the <u>'Participant Behaviour</u> <u>Policy'.</u>
	A girl cannot play in a girls' team and a boys/mixed team in the same sport. A Boys/Mixed team must be made up of a minimum of one Boy.
	The level of competition chosen by a student at District level remains binding through to Division, Region and State levels.
Warming Up:	No warming-up is permitted on the course. Walking the course prior to the start of competition is permitted until 10.00am. Please <u>do not</u> visit the Yarra Valley Racing Club prior to any upcoming Cross Country race days. Yarra Valley Racing Club is a private business & do not permit unauthorised entry. Sports Tape MUST be supplied by the student/competing team if pre-event strapping for injury prevention by the qualified sports trainer (if present) is required.

Rules:	Ages are calculated as at December 31 in the year of competition. Competing athletes may compete in only one age group for which they are eligible.
	Athletes turning 8 years of age in the year of competition are not eligible to compete in the 9/10 Years events.
	The course will be marked with flags and cones. Officials will be located at various points around the course.
	The course is subject to alteration at any time.
	In the 5000m events, the 2000m loop will be run first by competitors followed by the 3000m loop.
	IAAF Rules only allow an athlete to carry a watch and/or a 'Ventolin' inhaler.
	Please see the <u>SSV Primary Schools Resource Manual</u> for more useful sport specific information.
Disqualifications:	Athletes being paced are subject to disqualification.
	Checkpoint officials have the power to disqualify competitors who deviate from the course to gain an advantage or who are not putting in a reasonable effort (who are walking) or who are being 'paced' by a coach/spectator.
Protests & Corrections:	Protests will be heard on the day of competition ONLY. Protests received after the day of competition will not be accepted
	Protest concerning the conduct of an event, in the first instance, should be made to the Referee by the athletes or their teacher. If their teacher is not in attendance, the adult responsible for the athlete may act on the athlete's behalf. This can be made immediately an incident occurs or within 10 minutes of the conclusion of the event.
	If the Referee, makes a decision that is not agreed with, an appeal to the Jury of Appeal may be made, accompanied by a fee of A\$50 cash , which will be forfeited if the appeal is not upheld. This appeal <u>must</u> be in writing within 10 minutes of the conclusion of the event or the Referee's decision, whichever comes first. The written appeal must be given to the Championship Convener.
	Protests concerning results or corrections need to be made to the Championship Convener within 10 minutes of the posting of the results. Results will be posted as soon as all entries are collated at the conclusion of each event, together with the time they are posted. Protests received after this 10-minute period has elapsed and presentations have been made will not be accepted.
	All attempts will be made to video the finish of each race.
	No other form of protest will be heard.
Souvenirs:	SSV will be selling State Cross Country souvenirs at the venue.
	Programs will not be available for sale at the event but will be available free for download from the School Sport Victoria website.
Pets:	Dogs are not welcome at the venue.
Privacy:	The names and schools of all entrants, plus full results, will be published on the School Sport Victoria web site.
	If you wish your name (or your child's name) to be withheld, please contact the convener.
Dress:	Students must wear appropriate athletic uniform.
	Tags/timing devices/competition bib numbers will be supplied.
	For '12/13 years SECONDARY ', '12/13 years PRIMARY and Under' students spiked footwear or footwear with blades or cleats constructed of hard plastic are NOT permitted.
	For 14 years SECONDARY and older students spikes may be worn but they must be pyramid spikes no longer that 12mm.
	Athletes not correctly dressed will not be permitted to compete.
First Aid:	 Competing schools are responsible for ensuring that reasonable provision is made for the treatment of injuries. All schools participating in SSV Team Sports final are required to bring their own applicable first aid kit (appropriate to the location as there is potential for sporting activities to be some distance away from emergency services) – For more detailed information: <u>First Aid for Students & Staff</u> & <u>First Aid Kit Contents Checklist</u>.
	 Sports Tape MUST be supplied by the student/competing team. Strapping for injury prevention as required MUST be performed by the student/competing team. NB. The First Aid Responder attending the state finals are NOT permitted to perform strapping.

	Updated January 2025
	SCHOOL SPORT VICTORIA
	REGION AND STATE DIVING CHAMPIONSHIPS
	PRIMARY AND SECONDARY
These rules apply to State, Reg relevant page on the SSV web	gion and Division competitions. Any variations to these rules at Division levels will be found on the site.
Date:	Wednesday, 30 th April, 2025
Venue:	MSAC, Aughtie Drive, Albert Park
Entries:	Divers will be required to enter for Region Competitions by Tuesday 25th March 2025 . <u>NB. Entries</u> <u>will be taken by registration only.</u> To register, please use the following <u>link</u>
	NB. There are no restrictions on the number of divers who may enter each Region Competition
Age Groups:	 Diving will be offered in the following age groups for both Boys and Girls: 9-10 years 11-12 years 13-14 years
Coaching Clinic:	 15-16 years 17-20 years In partnership with Diving Victoria, coaching clinics for inexperienced divers are being offered on
-	the morning of competition (as per above schedule). Clinics will be conducted by experienced and qualified Diving Victoria coaches only.
Dive Requirements:	All new divers MUST attend the Coaching Clinic. These requirements apply to Region and State Competitions.
Dive Requirements.	At Region competitions, divers may use a forward and/or backward jump, but will not be able to
	progress to the State Championships in the afternoon
	9-10 Years & 11-12 Years
	All divers will perform:
	 Three (3) dives from two (2) groups Compulsory Forward Group 101, 103 or 105 must be performed first Restricted to the 1m springboard No repeat dives
	13-14 Years, 15-16 Years and 17-20 Years
	All divers will perform:
	 Four (4) dives from three (3) groups Compulsory Forward Group 101, 103 or 105 must be performed first The 1m and 3m springboards may be used No repeat dives
List of Dives Form:	A 'List of Dives' Form is available below & at http://www.ssv.vic.edu.au/Downloads%20Library/Diving%20Form%20State%20Region.pdf
	Divers will be required to complete a 'List of Dives Form' form prior to the start of competition.
	Experienced Divers:
	Please bring the form with you and submit it on the day on arrival. See below for the Diving Form.
	New and Inexperienced Divers:
	You will be assisted to complete your list of dives after you have completed your assigned clinic.
	Your clinic coach must sign off your 'List of Dives' Form.
Conditions:	See the School Sport Victoria's ' <u>General Conditions of Competition</u> '. All players, teachers, spectators and officials are bound by the <u>'SSV Codes of Conduct</u> ' and the <u>'Participant Behaviour</u> Policy'.
	Conducted under FINA Diving Rules unless otherwise stated.
	NB. Board and football shorts are <u>NOT</u> to be worn.
Rules:	The Convener reserves the right to disqualify any diver not participating with a bona fide effort.
	Any diver 'bombing' will be disqualified.
	Please see the <u>SSV Primary Schools Resource Manual</u> for more useful sport specific information.
Qualification for State Championships:	Winners of each Region Competition plus the up to the next top eight (8) divers, who have met the dive requirements below, will progress to the State Championships in the afternoon.

Parking:	There is metered parking in the La costs are \$6.00 per hour or All Da			The week day						
	Alternatively, car parking at MSAC then \$6.00 per hour or part thereo			or the first hour,						
	Please note that information is cor	rrect at the time of prir	nting.							
Presentations:		At the conclusion of events the first three placegetters, when announced, will be presented with awards. Placegetters are to wear their school tracksuit or school polo to presentations.								
First Aid:	for the treatment of injuries. All scl bring their own applicable first aid activities to be some distance awa	First Aid Kit - Competing schools are responsible for ensuring that reasonable provision is made for the treatment of injuries. All schools participating in SSV Team Sports final are required to bring their own applicable first aid kit (appropriate to the location as there is potential for sporting activities to be some distance away from emergency services) – For more detailed information: First Aid for Students & Staff & First Aid Kit Contents Checklist.								
	Sports Tape MUST be supplied by as required MUST be performed by attending the state finals are NOT	by the student/compet	ing team. NB. The Fir							
MSAC Café:	Lunches and refreshments may be	e bought at the MSAC	Café.							
Competition Schedule:	Region Competitions – All Divers New/Inexperienced Divers Clinic Registration: All times will be ad Clinic: TBA Dive Forms Completed: TBA New/Inexperienced Divers Clinic Registration: Registration: All times will be ad Clinic: TBA Dive Forms Completed: TBA Dive Forms Completed: TBA New/Inexperienced Divers Clinic Registration: Registration: All times will be ad Clinic: TBA Dive Forms Completed: TBA Divers in Event 1, 2 & 3 not Atter Registration: Registration: All times will be advi Dive forms must be submitted on th REGION COMPETITIONS:	#1 for Age Groups (, lvised asap after regist #2 for Age Groups (, lvised asap after regist #3 for Age Groups (, lvised asap after regist lified and Diving Victor nding a Clinic sed asap after registra	Age Group TBA - Bo trations are closed. Age Group TBA - Bo trations are closed. Age Group TBA - Bo trations are closed.	<u>ys and Girls)</u> ys and Girls) ys and Girls)						
	SCHEDULE AND TIMES ARE SU	BJECT TO CHANGE	ON THE DAY.							
	Event # and Time	Side Boards	Stand Side	Lake Side						
	Warm Up for All Non – Clinic Divers	TBA – Age & Gender Group Clinic	TBA - Time	TBA - Time						
	Event 1: TBA - Time	TBA – Age & Gender Group Clinic	TBA – Age & Gender Group	TBA – Age & Gender Group						
	Event 1: Results	TBA - Time	TBA - Time	TBA - Time						
	Event 2: TBA - Time	TBA – Age & Gender Group	TBA – Age & Gender Group	TBA – Age & Gender Group						
	Event 2: Results	TBA - Time	TBA - Time	TBA - Time						
	Event 3: TBA - Time	TBA – Age & Gender Group	TBA – Age & Gender Group	TBA – Age & Gender Group						
	Event 3: ResultsTBA - TimeTBA - TimeTBA - Time									

<u>STATE CHAMPIONSHIPS</u> <u>SCHEDULE AND TIMES ARE SUBJECT TO CHANGE ON THE DAY.</u>

Event # and Time	Stand Side	Lake Side				
Changes to Dives	Event 1: TBA - Time	Event 2: TBA - Time				
Warm Up for Finals	TBA - Time					
Event 1: TBA	TBA – Age & Gender Group TBA – Age & Gender					
Event 1: Results	TBA - Time					
Event 2: TBA	TBA – Age & Gender Group	TBA – Age & Gender Group				
Event 2: Results	TBA	- Time				



SCHOOL SPORT VICTORIA **FINA - DEGREE OF DIFFICULTY TABLE Updated January 2018**

SPRINGBOARD

	SPRINGBOARD		1 M	etre		3 METRE			
	SPRINGBOARD			Tuck	Free	Strt	Pike	Tuck	Free
	FORWARD GROUP	Α	в	С	D	Α	в	с	D
101	Forw ard Dive	1.4	1.3	1.2		1.6	1.5	1.4	
102	Forw ard Somersault	1.6	1.5	1.4		1.7	1.6	1.5	
103	Forw ard 11/2 Somersaults	2.0	1.7	1.6		1.9	1.6	1.5	
104	Forw ard 2 Somersaults	2.6	2.3	2.2		2.4	2.1	2.0	
105	Forw ard 21/2 Somersaults		2.6	2.4		2.8	2.4	2.2	
106	Forw ard 3 Somersaults		3.2	2.9			2.8	2.5	
107	Forw ard 31/2 Somersaults		3.3	3.0			3.1	2.8	
108	Forw ard 4 Somersaults			4.0			3.8	3.4	
109	Forw ard 41/2 Somersaults			4.3			4.2	3.8	
112	Forw ard Flying Somersault		1.7	1.6			1.8	1.7	
113	Forw ard Flying 11/2 Somersaults		1.9	1.8			1.8	1.7	
115	Forw ard Flying 21/2 Somersaults						2.7	2.5	

	SPRINGBOARD		1 M	ETRE		3 METRE			
	SPRINGBUARD	Strt	Pike	Tuck	Free	Strt	Pike	Tuck	Free
	BACK GROUP	Α	в	С	D	Α	в	С	D
201	Back Dive	1.7	1.6	1.5		1.9	1.8	1.7	
202	Back Somersault	1.7	1.6	1.5		1.8	1.7	1.6	
203	Back 11/2 Somersaults	2.5	2.3	2.0		2.4	2.2	1.9	
204	Back 2 Somersaults		2.5	2.2		2.5	2.3	2.0	
205	Back 21/2 Somersaults		3.2	3.0			3.0	2.8	
206	Back 3 Somersaults		3.2	2.9			2.8	2.5	
207	Back 31/2 Somersaults						3.9	3.6	
208	Back 4 Somersaults						3.7	3.4	
209	Back 41/2 Somersaults						4.7	4.4	
212	Back Flying Somersault		1.7	1.6			1.8	1.7	
213	Back Flying 11/2 Somersault						2.4	2.1	
215	Back Flying 21/2 Somersault						3.3	3.1	

	SPRINGBOARD		1 M	ETRE		3 METRE			
	SPRINGBOARD		Pike	Tuck	Free	Strt	Pike	Tuck	Free
	REVERSE GROUP	Α	в	С	D	Α	в	С	D
301	Reverse Dive	1.8	1.7	1.6		2.0	1.9	1.8	
302	Reverse Somersault	1.8	1.7	1.6		1.9	1.8	1.7	
303	Reverse 11/2 Somersaults	2.7	2.4	2.1		2.6	2.3	2.0	
304	Reverse 2 Somersaults	2.9	2.6	2.3		2.7	2.4	2.1	
305	Reverse 21/2 Somersaults		3.2	3.0		3.4	3.0	2.8	
306	Reverse 3 Somersaults		3.3	3.0			2.9	2.6	
307	Reverse 31/2 Somersaults						3.8	3.5	
308	Reverse 4 Somersaults						3.7	3.4	
309	Reverse 41/2 Somersaults						4.7	4.4	
312	Reverse Flying Somersault		1.8	1.7			1.9	1.8	
313	Reverse Flying 11/2 Somersault		2.6	2.3			2.5	2.2	

SPRINGBOARD

INWARD GROUP

Inward 11/2 Somersaults

Inward 21/2 Somersaults

Inward 31/2 Somersaults

Inward 41/2 Somersaults

Inward Flying Somersault

Inward Flying 11/2 Somersaults

Inward 2 Somersaults

Inw ard Dive

Inward Somersault

401

402

403

404

405

407

409

412

413

1 METRE

1.7 1.6

2.4 2.2

3.0 2.8

3.4 3.1

2.1 2.0

2.9 2.7

Strt

Α

1.8 1.5 1.4

2.0

Pike Tuck Free

B C D

3 METRE

Free

Strt Pike Tuck

Α в С D

1.7 1.4 1.3

1.8 1.5 1.4

> 2.1 1.9

3.0

3.7 3.4 4.2

4.6

1.9 1.8

2.6 2.4

2.6 2.4

2.7

		Strt	Hke	luck	⊦ree	Strt	Pike	luck	Free
	TWISTING GROUP	Α	в	С	D	Α	в	с	D
5111	Forw ard Dive 1/2 Tw ist	1.8	1.7	1.6		2.0	1.9	1.8	
5112	Forw ard Dive 1 Tw ist	2.0	1.9			2.2	2.1		
5121	Forw ard Somersault 1/2 Tw ist				1.7				1.8
5122	Forw ard Somersault 1 Tw ist				1.9				2.0
5124	Forw ard Somersault 2 Tw ist				2.3				2.4
5126	Forw ard Somersault 3 Tw ists				2.8				2.9
5131	Forw ard 11/2 Somersaults 1/2 Twist				2.0				1.9
5132	Forw ard 11/2 Somersaults 1 Tw ist				2.2				2.1
5134	Forw ard 11/2 Somersaults 2 Tw ists				2.6				2.5
5136	Forw ard 11/2 Somersaults 3 Tw ists				3.1				3.0
5138	Forw ard 11/2 Somersaults 4 Tw ists				3.5				3.4
5151	Forw ard 21/2 Somersaults 1/2 Tw ist		3.0	2.8			2.8	2.6	1111
5152	Forw ard 21/2 Somersaults 1 Tw ist		3.2	3.0			3.0	2.8	
5154	Forw ard 21/2 Somersaults 2 Tw ists		3.6	3.4			3.4	3.2	
5156	Forw ard 21/2 Somersaults 3 Tw ists						3.9	3.7	
5172	Forw ard 31/2 Somersaults 1 Tw ists						3.7	3.4	
		11111							
5211	Back Dive ½ Tw ist	1.8	1.7	1.6		2.0	1.9	1.8	
5212	Back Dive 1 Twist	2.0				2.2			
5221	Back Somersault 1/2 Twist				1.7				1.8
5222	Back Somersault 1 Twist				1.9				2.0
5223	Back Somersault 11/2 Twists				2.3				2.4
5225	Back Somersault 21/2 Twists				2.7				2.8
5227	Back Somersault 31/2 Twists				3.2				3.3
5231	Back 11/2 Somersaults 1/2 Twist				2.1				2.0
5233	Back 11/2 Somersaults 11/2 Twists				2.5				2.4
5235	Back 11/2 Somersaults 21/2 Twists				2.9				2.8
5237	Back 11/2 Somersaults 31/2 Twists								3.3
5239	Back 11/2 Somersaults 41/2 Twists								3.7
5251	Back 21/2 Somersaults 1/2 Twist		2.9	2.7			2.7	2.5	
5253	Back 21/2 Somersaults 11/2 Twists						3.4	3.2	
5255	Back 21/2 Somersaults 21/2 Twists						3.8	3.6	
			(////)						
5311	Reverse Dive 1/2 Twist	1.9	1.8	1.7		2.1	2.0	1.9	
5312	Reverse Dive 1 Twist	2.1	_			2.3			
5321	Reverse Somersault 1/2 Twist				1.8				1.9
5322	Reverse Somersault 1 Twist				2.0				2.1
5323	Reverse Somersault 11/2 Twists				2.4				2.5
5325	Reverse Somersault 21/2 Twists				2.8				2.9
5331	Reverse 11/2 Somersaults 1/2 Twist				2.2				2.1
5333	Reverse 11/2 Somersaults 11/2 Twists				2.6				2.5
5335	Reverse 11/2 Somersaults 21/2 Twists				3.0				2.9
5337	Reverse 11/2 Somersaults 31/2 Twists				3.6				3.5
5339	Reverse 11/2 Somersaults 41/2 Twists								3.8
5351	Reverse 21/2 Somersaults 1/2 Twist		2.9	2.7			2.7	2.5	
5353	Reverse 2½ Somersaults 1½ Twist		3.5	3.3			3.3	3.1	
5355	Reverse 2½ Somersaults 2½ Twists		3.9	3.7			3.7	3.5	
5371	Reverse 31/2 Somersaults 1/2 Twists		0.0	0.1			3.4	3.1	
5373	Reverse 3½ Somersaults 1½ Twist						0.4	3.7	
5375	Reverse 3½ Somersaults 2½ Twist		\vdash	\vdash				4.1	
5075	1.61.61.63 072 CONING duite 2/2 TW ISt	4444			0000	/////			/////
5444			4 7	1.6	//////				/////

1 METRE

Strt Pike Tuck Free Strt Pike Tuck Free

3 METRE

5411	Inward Dive ½ Twist	2.0	1.7	1.6		1.9	1.6	1.5	
5412	Inw ard Dive 1 Tw ist	2.2	1.9	1.8		2.1	1.8	1.7	
5421	Inward Somersault 1/2 Twist				1.9				1.7
5422	Inward Somersault 1 Twist				2.1				1.9
5432	Inward 11/2 Somersaults 1 Twist				2.7				2.4
5434	Inward 11/2 Somersaults 2 Twists				3.1				2.8
5436	Inward 11/2 Somersaults 3 Twists								3.5

In the above table empty spaces have not been calculated.



SCHOOL SPORT VICTORIA REGION AND STATE DIVING CHAMPIONSHIPS LIST OF DIVES

EXPERIENCED DIVERS: COMPLETED FORMS TO BE SUBMITTED ON THE DAY ON ARRIVAL

<u>INEXPERIENCED DIVERS</u>: FORMS WILL BE COMPLETED AFTER YOUR CLINIC AND SIGNED BY YOUR CLINIC COACH. NB. INEXPERIENCED DIVERS DO <u>NOT</u> USE THIS FORM.

Diver's Name:						
Diver's School:						
Gender (please circle):	MALE			FEMALE		
Age Group (please circle): Age calculated as at 31 st of December in the year of competition	9-10 yrs	11-12 yrs	13-14 yrs	15-16 yrs	17-20 yrs	

Name	Dive #	Dive Position A, B, C or D	Board Height 1 or 3 m	Group 1-6	Flying	# Somersaults	# Twists	Degree of Difficulty

Explanation Notes:

- Dive requirements are listed above
- All age groups except 9-12 years must complete 4 dives
- Please use the table below to complete your list of dives
- A= a dive completed in the straight position
- B= a dive completed in the pike position
- C= a dive completed in the tuck position
- D= a dive completed in optional positions



Match Format	For Regions and Division match format, please consult the relevant page on the SSV website or contact the relevant Coordinator.
State Format:	Split Round Robin, Final
State Match	There will be a Pre-Championship Briefing for all teams prior to the first round of matches
Schedule:	See the Football (Soccer) Draw, on the SSV website, for the Match Schedules
State Match Format:	All state matches shall consist of 2 x 15 minute halves with a half-time interval of 5 minutes.
	The application of a 'yellow card' will be as per the FIFA rules
	A 'red card' is an automatic disqualification for the match and day.
	The conditions of the Order Off Rule will then apply. See 'General Conditions of Competition and the Order Off Rule)
State Round Robin Winner:	Points will be allocated for Round Robin matches as follows: 3 points for a win, 1 point for a draw and 0 for a loss.
	In the event that two teams are tied at the end of the round robin the winner of the face to face match will be declared the winner.
	If this was a draw or if more than two teams are tied then the following will be used to determine the winner:
	a. Goal difference. When you subtract the goals conceded from the goals scored the team with the most positive goal difference is the winner. In the event that the goal difference is equal then the next parameter is used which is most goals scored.
	 Most goals scored. The team that has scored the most goals will be the winner of the Round Robin.
	 Least goals against. The team that has had the least goals scored against will be the winner of the Round Robin
	d. The team that scored first when the tied teams played against each other
	e. Team with the least amount of red card infringements.
	f. Team with the least amount of yellow card infringements.
	g. In the event that a winner still cannot be determined a coin toss will decide the winner of the Round Robin.
State Final Winner:	If the final is tied at full-time 10 minutes of extra time will be played (5 minutes each way).
	If tied after extra time, a series of 5 penalty kicks shall be taken by each team.
	 Each penalty kick to be taken alternately by five different players. The Goalkeeper to defend for each team.
	b. The teams will toss again to determine the choice of whether to shoot or defend first.
	c. If still tied, a further series of penalty kicks, alternately taken by different players, shall be taken until a decision is reached on an even kick basis. Players who have participated in previous penalty kicks are not to be used unless all team members, excluding the Goalkeeper, have participated.
Conditions:	See the School Sport Victoria's ' <u>General Conditions of Competition</u> '. All players, teachers, spectators and officials are bound by the <u>'SSV Codes of Conduct</u> ' and the <u>'Participant Behaviour</u> <u>Policy'.</u>
	A girl cannot play in a girls' team and a boys/mixed team in the same sport.
	The level of competition chosen by a student at District level remains binding through to Division, Region and State levels.
Team Size:	A maximum of fourteen (14) players may be used in one day.
	Nine (9) players (including a goalkeeper) on the field and up to five (5) rolling substitutions to be named for each game.
	Only fourteen (14) SSV medallions plus one (1) for the team coach will be awarded to placegetters.
	Extra medallions will NOT be available.

Rules:	Football will be conducted under the <u>FIFA 9 v 9 Laws of the Game</u> unless otherwise stated.							
	Please see Football Victoria Under 12 9 v 9 Format Competition Guidelines & the SSV Primary Schools Resource Manual for more useful sport specific information.							
Field of Play:	Best Practice: 65m long x 45m wide.							
	Minimum: 60m long x 40m wide.							
	Maximum: 70m long x 50m wide.							
Goal Size:	Maximum: 5m wide x 2m high.							
Penalty Area:	10m deep x 20m wide.							
Duration of games: Officials:	Recommended duration of game is 2 x 25 minute halves with a half-time interval of 5 minutes (when possible).							
Officials.	Referees will be provided at State Finals.							
	Each team is required to provide a competent linesperson.							
	The Referee enforces the laws of the game and his/her decision is final.							
	Two lines people are to be appointed, whose duties include out of bounds and off-side.							
Player Restrictions:	Players are permitted to interchange during the game when the ball is out of play, or during the interval.							
	In both situations the Referee must be notified of the intended change prior to it occurring.							
	A child replaced is permitted to return to the field at a later stage.							
Dress:	Players must wear matching strips with distinctive numbering corresponding to their team sheet, same colour shorts (without pockets) and same colour socks.							
	The goalkeeper must wear a contrasting shirt.							
	No jewelry is to be worn.							
	The wearing of shin guards is compulsory.							
	Mouthguards are strongly recommended.							
	Players not correctly dressed will not be permitted to compete.							
Lateness Penalty:	If a team is late for the start of their match for reasons beyond their control and the team communicates with the convener, then the convener will try to accommodate the team as best he/she can.							
	If a team is more than 10 minutes late without notice or communication or in the convener's opinion their lateness makes the draw impracticable, then they will be penalised one goal for each completed 10 minutes of lateness.							
Equipment to Bring:	Competing schools must provide:							
	A competent linesperson							
	A new competition size 4 soccer ball							
	 Match balls will be provided for State Finals, teams will need to provide their own practice balls 							
	 A first aid kit - Competing schools are responsible for ensuring that reasonable provision is made for the treatment of injuries. All schools participating in SSV Team Sports final are required to bring their own applicable first aid kit (appropriate to the location as there is potential for sporting activities to be some distance away from emergency services) – For more detailed information: <u>First Aid for Students & Staff</u> & <u>First Aid Kit Contents</u> <u>Checklist</u>. 							
	 Sports Tape MUST be supplied by the student/competing team. Strapping for injury prevention as required MUST be performed by the student/competing team. NB. The First Aid Responder attending the state finals are NOT permitted to perform strapping. 							
	NOTE: An up to date team sheet must be handed to the convener on the day of competition. This team sheet must include players' uniform numbers.							





SCHOOL SPORT VICTORIA HOCKEY 7s - PRIMARY

Match Format:	For Regions and Division match format, please consult the relevant page on the SSV website or contact the relevant Coordinator.									
State Format:	Split Round Robin, Final									
State Match Format:	The scheduled duration of matches shall be 2 x 15 minute halves. 5 minutes half time.									
	Penalty corners will be played out when 'Time' is called.									
	A green card should only be a verbal warning, a yellow card should be a minimum of 2 minutes and a red card should be off for at least the rest of the match.									
	The Convenor should then make a decision, based on the reason a red card is given, whether that should be for the rest of the day. This allows for an interim penalty to be given for something more serious than a yellow but maybe doesn't warrant not participating again for the rest of the day.									
	A 'yellow card' does not automatically lead to a player being disqualified from the remainder of the tournament. See 'General Conditions of Competition'.									
State Match	There will be a Pre-Championship Briefing for all teams prior to the first round of matches									
Schedule:	See the Hockey Draw, on the SSV website, for the Match Schedules									
State Round Robin Winner:	Points will be allocated for Round Robin matches as follows: 3 points for a win, 1 point for a draw and 0 points for a loss.									
	If, at the end of the round-robin, two teams are tied on round robin points then the winner of their face-to-face match will be declared the winner. If their face-to-face match was a draw, then goal difference. If still equal, most goals for then least goals against.									
	If more than two teams are tied on round robin points then goal difference followed by mos goals for then least goals against.									
State Final Winner:	If the Final is a draw then 5 minutes extra time will be played.									
	If the game is still a draw, both sides change ends and the first score wins.									
	If the score is still tied after the allotted second period of 5 minutes extra time, two (2) player from each team will be removed, leaving five (5) players from each team on the field.									
	Another 5 minutes of extra time will be played. Substitutions are permitted during this period.									
	The first team to score wins the game.									
	If the score is still tied after a further 5 minutes, both teams will be reduced to three (3) players and will continue playing until a score breaks the tie.									
Conditions:	See the School Sport Victoria's ' <u>General Conditions of Competition</u> '. All players, teachers, spectators and officials are bound by the <u>'SSV Codes of Conduct</u> ' and the <u>'Participant Behaviour</u> <u>Policy'.</u>									
	A girl cannot play in a girls' team and a boys/mixed team in the same sport.									
	The level of competition chosen by a student at District level remains binding through to Division, Region and State levels.									
Facilities:	Games played on a half field hockey pitch.									
	Standard (3.66m) goals with the midline straddling the 23 metre full field line)									
	Scoring circles to have a 9 metre radius.									
Team Size:	A maximum of twelve (12) players may be used in one day.									
	Seven (7) players on the field and up to five (5) interchange players to be named for each game.									
	A minimum of five (5) players are required to start each game.									
	Only twelve (12) SSV medallions plus one (1) for the team coach will be awarded to placegetters.									
	Extra medallions will NOT be available.									

Rules:	Hockey 7s is a modified game of hockey with 7 players on the field at any one time
	It will be played under the rules based on Hockey Australia modified for HV competition Under
	12 'Half field Hockey' unless otherwise stated.
	The use of Goalkeepers in Hockey 7s is not permitted.
	Please see the <u>SSV Primary Schools Resource Manual</u> for more useful sport specific information.
Umpires:	Umpires will be provided at State Finals.
Use of Stick:	 The stick may not be raised above the shoulder or raised dangerously in the opinion of the umpire.
	'Tomahawk' strokes are not permitted at any time.
'Play On' Rule:	The 'Play On' Rule will be used.
Penalties:	Advantage will apply where possible.
	 Lifting the ball deliberately above knee height is not permitted at any time and will be penalised under dangerous play provision. If a ball is accidently raised above knee height then it is subject to the danger rule.
	• The self-pass may be used when a free hit is awarded. At the time of a free hit being taken, no other player may be within three (3) metres of the ball.
	• Obstruction (definition) Obstruction is using the body as a shield to protect the ball or inhibit players. This can cause danger to other players and to oneself. The obstruction rule is to be applied with discretion to discourage 'playing for obstruction' and free hits.
Penalty Corner:	A modified penalty corner shall apply:
	 An attacker shall push the ball out from one of the penalty corner marks (at least 6 metres from the nearest goal post). All other attackers shall be outside the circle.
	A goal cannot be scored until the ball has travelled outside the circle.
	 Up to 5 defenders may be behind the back line but located outside the goal. The remaining defenders will stand behind the centre line.
	 For a deliberate breach or an unintentional breach that otherwise would have resulted in a goal a penalty corner will be awarded and a penalty card will be raised against the defender.
Clarification of rules:	For any unintentional breach occurring
	Outside the Circle – A free hit shall be awarded to the opposition team where the breach occurred. The free hit cannot be played directly into the circle and where the ball is within 3 metres of the circle the ball must be touched by another player before it can enter the circle
	Inside the Circle (by a defender) – A penalty corner shall be awarded
	Inside the Circle (by an attacker) – A free hit is awarded to the defending team which shall be taken 9 metres from the back line (level with the top of the circle) and in line with where the infringement occurred.
	 When a ball goes over the back line and no goal is scored
	Off the stick of a defender (not deliberate) – A free hit (long corner) shall be awarded to the attacking team to be taken 12 metres from the back line, in line with where the ball crossed the back line. To assist in determining where the hit is to be taken, use the top of the circle (9m) as a guide, with the free hit to be taken 3 metres pas a line level with the top of the circle.
	Off the stick of a defender (deliberate) – A penalty corner shall be awarded.
	Off the stick of an attacker - A free hit is awarded to the defending team which shall be taken 9 metres from the back line (level with the top of the circle) and in line with where the ball crossed the back line.
	For any intentional breaches
	Outside the circle (in the defensive half of the field) – A penalty corner be awarded. An appropriate card in other areas of the field
	Inside the Circle (by a defender) – A penalty corner be awarded and a penalty card will be raised against the defender.

Blood Rule:	At all times, play must be stopped by an official so that any player who is injured or suspected of an injury may be treated. Personal safety is paramount.
	In the event of an open wound where bleeding is evident:
	The game clock shall be stopped where applicable.
	 The injured player shall be withdrawn from the competition by an official and shall not return until the bleeding has stopped, all traces of blood removed and the wound is completely covered.
	The injured player may be replaced where the rules of the game permit.
	Bloodied uniform items and equipment must be replaced.
	Where games are played on a synthetic surface, any blood left on the surface must be removed before the game continues.
Dress:	Players must wear same coloured shorts/skirts, matching shirts (should be numbered) and same coloured socks.
	No jewelry is to be worn.
	The wearing of shin guards and mouth guards is strongly recommended.
	An approved Hockey-specific face mask is permitted to be worn by a player when defending a penalty corner and when they are inside the circle they are defending. Face masks are optional and must be supplied by schools or personal equipment.
	Players not correctly dressed will not be permitted to compete.
Lateness Penalty:	If a team is late for the start of their match for reasons beyond their control and the team communicates with the convener, then the convener will try to accommodate the team as best he/she can.
	If a team is more than 10 minutes late without notice or communication or in the convener's opinion their lateness makes the draw impracticable, then they will be penalised one goal for each completed 10 minutes of lateness.
Equipment to Bring:	Each competing team is to supply:one new match ball;
	 Match balls will be provided for all State Finals, teams will need to bring their own practice balls
	 all their own equipment including shin pads, face masks and first aid kit;
	 an alternative set of shirts and socks, if available;
	 a first aid kit - Competing schools are responsible for ensuring that reasonable provision is made for the treatment of injuries. All schools participating in SSV Team Sports final are required to bring their own applicable first aid kit (appropriate to the location as there is potential for sporting activities to be some distance away from emergency services) – For more detailed information: <u>First Aid for Students & Staff & First Aid Kit Contents Checklist</u>.
	 Sports Tape MUST be supplied by the student/competing team. Strapping for injury prevention as required MUST be performed by the student/competing team. NB. The First Aid Responder attending the state finals are NOT permitted to perform strapping.
	Hockey Victoria



Match Format:	For Regions and Division match format, please consult the relevant page on the SSV website or contact the relevant Coordinator.
State Format:	Split Round Robin, Cross Over Semi Finals, Final.
State Match	All matches shall consist of 2 x 12 minute halves with a 2 minute interval at half time.
Format:	Central timing will be used so all teams must be ready to take the court at the designated time.
State Match	There will be a Pre-Championship Briefing for all teams prior to the first round of matches
Schedule:	See the Netball Draw, on the SSV website, for the Match Schedules
State Round Robin Winner:	At the end of each Round Robin game, 4 points will be awarded for a win, 2 points for a draw and 0 points for a loss.
	If, at the end of the round robin, two teams are equal on points, then the winner of the face to face match will be declared the winner. If their face to face match was a draw, then total percentage from all their games will be used to determine the winner.
	If more than two teams are tied on points, percentage from the matches involving the other tied teams will be calculated to determine the winner.
State Final Winner:	In the event of a draw being played in the semi-final & final, the game shall be decided by playing two, five minute halves with a one minute interval until a winner is determined
Conditions:	See the School Sport Victoria's ' <u>General Conditions of Competition</u> '. All players, teachers, spectators and officials are bound by the <u>'SSV Codes of Conduct</u> ' and the <u>'Participant Behaviour</u> <u>Policy'.</u>
	See School Sport Victoria's 'General Conditions of Competition' which includes the definition of a Boys/Mixed team.
	General Conditions of Competition, Clause #9 reads: A Boys/Mixed Team must be made up of a minimum of one Boy who is on the court for the entire game. A team that cannot field a minimum of one Boy in every game does not meet the Conditions of Competition and will be ineligible to receive points or awards and will not progress to the next level of competition.
	All players, teachers, spectators and officials are bound by the 'SSV Codes of Conduct'
	A girl cannot play in a girls team and a boys/mixed team in the same sport.
	The level of competition chosen by a student at District level remains binding through to Division, Region and State levels.
Rules:	Netball is conducted under the rules of the All Australian Netball Association unless otherwise stated.
	Any infringements under section 13 Game Management, Rule 13.2 Foul Play will see the umpire apply the Rule 13.1 Actions Taken by an Umpire.
	The Team Coach/Teacher accompanying the team MUST be informed when these actions are taken.
	Please see the SSV Primary Schools Resource Manual for more useful sport specific information.
Goal Post Padding:	Goal post padding is required for all netball goal posts for all levels of matches.
Team Size:	A maximum of twelve (12) players may be used in one day.
	Seven (7) players on the court and up to five (5) interchange players are to be named for each game.
	Only twelve (12) SSV medallions plus one (1) for the team coach will be awarded to placegetters.
	Extra medallions will NOT be available.
Officials:	Umpires will be provided for the State Final

Injuries: Injury time allowed is two minutes.

An injured player may come off and come on again later, at a break in play, if the player has not been replaced. If the injured player has been replaced, the player can come on again during an interval or another injury time out.

- **Blood Rule:** Where central timing is used, the player is to be removed and substituted immediately and can be resubstituted at the next appropriate whistle.
- Interchange: Rolling substitutions during a game & the interchange of players are permitted at the interval. Teams should have two sets of bibs to facilitate rolling substitutions. Rolling substitutions must occur in the designated area. Only one (1) rolling substitute per team can be made at a time. However, it is required that these players must be ready to take the court so that no time is lost.
- **Dress:** Players must wear same colour skirts/bodysuits/shorts (without pockets) and same colour tops with contrasting bibs. Fingernails should be taped or cut and no visible jewellery can be worn.

Players not correctly dressed will not be permitted to compete.

LatenessIf a team is late for the start of their match for reasons beyond their control and the team communicatesPenalty:with the convener, then the convener will try to accommodate the team as best he/she can.

If a team is late without notice or communication **or** in the convener's opinion their lateness makes the draw impracticable, then they will be penalised 1 goal per minute they are late up to half time when they will forfeit the match. Eg: If the match is 2x12 minute halves, the forfeit score is 12-0

Equipment to Competing teams must provide: Bring:

- Positional bibs;
- One competition size 5 netball;
- Match balls will be supplied for State Finals, teams will need to bring their own practice balls
- A competent scorer;
- To avoid a clash of colours & to facilitate rolling substitutions, schools are asked to bring a second set of bibs.
- A first aid kit Competing schools are responsible for ensuring that reasonable provision is
 made for the treatment of injuries. All schools participating in SSV Team Sports final are
 required to bring their own applicable first aid kit (appropriate to the location as there is
 potential for sporting activities to be some distance away from emergency services) For more
 detailed information: <u>First Aid for Students & Staff</u> & First Aid Kit Contents Checklist.
- Sports Tape MUST be supplied by the student/competing team. Strapping for injury prevention
 as required MUST be performed by the student/competing team. NB. The First Aid Responder
 attending the state finals are NOT permitted to perform strapping.

NOTE: An up to date team sheet must be handed to the convener on the day of competition.





NETBALL SCORE SHEET

Prim / Yr 7 / Yr 8 / Jnr / Int / Snr

Boys / Boys (Mixed) / Girls

Court.....

Centre Pass	Qrtr	Total	Total
	1	G.Sh.	G.Sh.
		G.A.	G.A.
	2	G.Sh.	G.Sh.
		G.A.	G.A.
	3	G.Sh.	G.Sh.
		G.A.	G.A.
	4	G.Sh.	G.Sh.
		G.A.	G.A.
		TOTAL	TOTAL

WINNING TEAM:

Captains:



Match Format:	For Regions and Division match format, please consult the relevant page on the SSV website or contact the relevant Coordinator.
State Format:	Split Round Robin, Final
State Match Schedule:	There will be a Pre-Championships Briefing for all teams prior to the first round of matches.
	See the Softball Draw, on the SSV website, for the Match Schedule.
State Match Format:	Matches to be played over 3 innings or 50 minutes. A minimum of 1 complete innings must be completed in each match.
State Round Robin Winner:	At the conclusion of each game, teams will be awarded 4 points for a win, 2 points for a draw and 0 point for a loss.
	If two teams are tied on match points then the team that won the face-to-face match between the two tied teams will be the winner. If their face to face match was a draw then total percentage from all their games will be used to determine a winner.
	If more than two teams are tied on match points then the percentages of the matches between only the tied teams only will be used to determine places.
State Final Winner:	If the final is tied when time is called, or at the end of the 3 rd innings, a tie breaker innings will be played as per the rules.
Conditions:	See the School Sport Victoria's ' <u>General Conditions of Competition</u> '. All players, teachers, spectators and officials are bound by the ' <u>SSV Codes of Conduct' and the 'Participant</u> <u>Behaviour Policy'</u>
	A girl cannot play in a girls' team and a boys/mixed team in the same sport.
	The level of competition chosen by a student at District level remains binding through to Division, Region and State levels.
Team Size	A maximum of twelve (12) players may be used in one day.
	Teams are permitted to bat through the line up to the maximum of twelve (12) players.
	Nine (9) players are only permitted to field with up to three (3) substitutes to be named for each game. Substituted players are permitted to return to the field of play.
	Only twelve (12) SSV medallions plus one (1) for the team coach will be awarded to placegetters.
	Extra medallions will NOT be available.
Rules:	Fully Loaded Slow Pitch Softball is conducted as set out in the Fully Loaded Softball — Junior School Playing Rules.
	Please see the <u>SSV Primary Schools Resource Manual</u> for more useful sport specific information.
Playing Area:	The baselines are to be 17 metres (55 ft).
	The Pitch Length is 10m. The pitch length is to be measured from the front of the pitcher's plate to the back corner of the Strike Zone Mat.
Ball:	The 11" (Easton Softcore ball or Ausport Primary Softball) Synthetic leather softball (with SOFT polycore centre) to be used
	Match balls will be supplied for State Finals, teams will need to bring their own practice balls.

Regulation Game:	A regulation game consists of three completed innings. The time limit for the completion of three innings shall be 50 minutes. If three innings are not completed within these times, the game will be decided on the number of runs scored in equal innings by each side. Any innings in progress when time has elapsed shall be completed if it so affects the result of the game.
Abandoned Game:	If a game is abandoned before the time limit is reached, then the game is decided on the score of the last complete innings, provided 1 innings have been played in all final games, or the team which has had less innings has scored more runs than a team which has had more innings.
Each innings:	An innings is completed when ALL batters have batted on one team. The umpire will call "Last Batter" when the final batter comes to bat. Once the play is finished on the next play, players swap sides.
Completed innings:	A completed innings is when both teams have had all their batters' bat all the way through. At the end of a completed innings both teams will have had equal chances to score runs.
Officials:	Umpires will be provided at State Finals.
Officials/Coaching:	Each team, when batting, may place one student from the participating school, near third base, and one student from the participating school, near first base to coach their side. They must not be nearer than 3 metres from the diamond or touch the runners as they go by.
	The wearing of helmets by base officials/coaches near the diamond is compulsory.
	There are no Time Outs during the game.
	Between innings, coaches may seek interpretations or clarification of rules from the Umpire. No unsporting remarks are to be made at any stage of the game. A 'ball' is called on the pitcher if the fielding team is at fault. A 'strike' is called on the batter if the batting team is at fault.
Lateness Penalty:	If a team is late for the start of their match for reasons beyond their control and the team communicates with the convener, then the convener will try to accommodate the team as best he/she can.
	If a team is more than 10 min late without notice or communication or in the convener's opinion their lateness makes the draw impracticable, then they will be penalised one run for every 10 minutes late, or part thereof.
Uniform/Equipment:	Shoes with metal cleats or spikes cannot be worn.
	A mask (with helmet) or helmet mask, throat protector, MUST be worn by the Catcher.
	The wearing of a protector by male catchers is strongly recommended.
	The wearing of a mouth guard by catchers is recommended.
	The wearing of helmets by batters, base runners & base coaches is compulsory.
	A safety base on first base is compulsory in all SSV Softball competitions.
	The wearing of appropriate protection gear by Umpires is strongly recommended.
Equipment to Bring:	Competing teams must provide a new ball [The 11" (Easton Softcore ball or Ausport Primary Softball) Synthetic leather softball (with SOFT polycore centre)] for all games beyond District level.
	Match balls will be supplied for State Finals, teams will need to bring their own practice balls.
	All playing and protective equipment including bats which must be official softball bats, <mark>Tee-</mark> Ball stand & Strike Zone Mat (is used in replacement of a Homeplate).
	Scoresheets can be downloaded from the Fully Loaded Softball website 'Resources' section & also the SSV Downloads Library.
	A competent scorer. Scorers to confer after each turn at bat.
	A first aid kit - Competing schools are responsible for ensuring that reasonable provision is
	made for the treatment of injuries. All schools participating in SSV Team Sports final are required to bring their own applicable first aid kit (appropriate to the location as there is potential for sporting activities to be some distance away from emergency services) – For more detailed
NOTE: An up to date team sheet must be	information: <u>First Aid for Students & Staff</u> & <u>First Aid Kit Contents Checklist</u> . Sports Tape MUST be supplied by the student/competing team. Strapping for injury prevention
handed to the convener on the day of competition. This team sheet must include	as required MUST be performed by the student/competing team. NB. The First Aid Responder attending the state finals are NOT permitted to perform strapping.
players' uniform numbers.	

FULLY LOADED SOFTBALL SCORESHEET

Score: Team 1: Score: vs Team 2:

Winner:



Team 1:

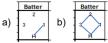
	I	Innings 1								Inni	ngs	2				Inn	ing	s 3		Tie Breaker if needed						
	Name	Batter Runs Runner Runs								Runs		Runner	Runs		Batter	Runs		Runner	Runs		Batter	Rur	IS	Runner	Runs	
Lead off 1st innings	1	B B S S	2 3 1 H		B S S			B B S S	2 3 1 H		B S S	2 3 1 H	-	B S S	2 3 1 H		B B S S			BBSS	2 3 1 H		B B S S	2 3 1 H		
	-	B B S S	2 3 1 H	-	B S S			B S S	2 3 1 H		B B S S	3 1 H	-	B S S	2 3 1 H		B B S S			B B S S	2 3 1 H		B S S	2 3 1 H		
	•	B B S S	2 3 1 H	-	B S S			B B S S	2 3 1 H		B B S S	2 3 1 H	-	B B S	2 3 1 H		B B S			B B S S	2 3 1 H		B S S	3 1		
ead off 2nd innings		B B S S	2 3 1 H		B B S S			B B S S	2 3 1 H		B B S S		-	B S S	2 3 1 H		B B S S	2 3 1 H		B B S S	2 3 1 H		B B S S	2 3 1 H		
	5	B B S	2 3 1 H		B B S			B B S S	2 3 1 H		B B S S		F	B B S	2 3 1 H		B B S	2 3 1 H		B B S S	2 3 1 H		B B S	2 3 1 H		
	°	B B S	2 3 1 H		B B S			B B S S	2 3 1 H		B B S S		-	B B S	2 3 1 H		B B S S	2 3 <mark>1</mark> H		B B S S	2 3 1 H		B B S	2 3 1 H		
ead off 3rd. innings		B B S	2 3 1 H		B B S	2 1 H		B B S S	2 3 1 H		B B S S		-	B S S	2 3 1 H		B B S			B B S S	2 3 1 H		B B S	2 3 1 H		
	8	B B S S	2 3 1 H		B B S	2 1 H		B B S S	2 3 1 H		B B S S			B	2 3 1 H		B B S			B B S S	2 3 1 H		B B S	2		
	9	В	2 3 1 H	-	B B S	2 1 H		B B S S	2 3 1 H		B B S S			В	2 3 1 H		B B S			B B S S	2 3 1 H		B B S	2 3 1		
	10	B B S S	2 3 1 H		B B S S			B B S S	2 3 1 H		B B S S			B	2 3 1 H		B B S S			B B S S	2 3 1 H		B B S S	2 3 1		
Extra batters if needed	11	BBSS	2 3 1 H		B B S S			B B S	2 3 1 H		B B S S			B	2 3 1 H		B B S			B B S S	2 3 1 H		B B S S	2 3 1 H		
		B B S S	2 3 1 H		B B S S			B B S S	2 3 1 H		B B S S			B	2 3 1 H		B B S			B B S S	2 3 1 H		B B S S	2 3 1		
	TOTAL						7				Τ									Ϊ				•	\square	

Instructions for Scoring

1. Set your batting order

2. Runners that start on base are highlighted in yellow, tell your runners who's on base

3. You can follow runners around by marking sheet



4. Once batter scores box is marked like (b) and a '1' marked in the 'run' column

5. Follow runners by marking in 'Runner' column and add '1' in the run column once they score

6. If a runner is out mark the box with an 'X'

7. Tally innings score by counting all 'Batters' and 'Runners' that scored

8. Ensure you manage your batting order and count all runners that score

9. Game result is decided at end of the last complete innings

NOTE: If game is tied and there is time, use a 'tie-breaker' to decide result (see rules 4.1)

Team 2:

	r			Inn	ina	e 1		r		Inning	16	2		Innings 3							Tie Breaker if needed						
	Name	Τ	Batter	Runs	iiig	Runner	Runs		Batter	Runs		Runner	Runs	╋	Batter	Runs	ng.	Runner	Runs	Ι T	Batter	Runs		Runner	Runs		
Lead off 1st innings	1	B B S	2 3 1 H		B B S			B B S S	2 3 1 H	07 07 07	B B S S	2 3 1 H		B B S S	2 3 1 H		B B S S			B B S	2 3 1 H		B B S S	2 3 1 H			
		S S	2 3 1 H		B B S S			B B S S	2 3 1 H	E	S S	<mark>2</mark> 3 1 Н		B S S	2 3 1 H		B B S S			B S S	2 3 1 H		B B S S	2 3 1 H			
		S S	2 3 1 H		B B S S			B S S	2 3 1 H		B S S	2 3 <mark>1</mark> H		B S S	2 3 1 H		B S S			B S S	2 3 1 H		B S S	2 3 1 H			
Lead off 2nd innings		S S	2 3 1 H		B B S S			B B S S	2 3 1 H	E S S	S S			B B S S			B S S	2 3 1 H		B S S	2 3 1 H		B S S	2 3 1 H			
		S S	2 3 1 H		B B S S			B B S S	2 3 1 H	E	S			B B S S	2 3 1 H		S S	3 1 H		B S S	2 3 1 H		B S S	2 3 1 H			
		S S	2 3 1 H		B B S S			B B S S	2 3 1 H	E	S S			B B S S		-	S S	2 3 <mark>1</mark> H		B S S	2 3 1 H		B S S	2 3 1 H			
Lead off 3rd innings		B S S	2 3 1 H		B B S S	2 3 1 H		B S S	2 3 1 H	E	S			B B S S	2 3 1 H	-	B S S			B S S	2 3 1 H		B S S	2 3 1 H			
		B B S	2 3 1 H		B B S S	3 1 H		B B S S	2 3 1 H	ш ш <i>м</i> м	B S			B B S S	2 3 1 H	-	B B S S			B S S	2 3 1 H		B B S S	2 3 1 H			
		B B S	2 3 1 H		B B S S	2 3 <mark>1</mark> H		B B S S	2 3 1 H	E	S			B B S S	2 3 1 H	-	B B S S			B B S	2 3 1 H		B B S	2 3 1 H			
		B B S	2 3 1 H		B B S S			B B S S	2 3 1 H	E	S			B B S S	2 3 1 H		B B S S			B B S S	2 3 1 H		B B S S	2 3 1 H			
Extra batters if needed		B B S	2 3 1 H		B B S S			B B S S	2 3 1 H	E S S	в			B B S S	2 3 1 H		B B S S			B B S S	2 3 1 H		B B S S	2 3 1 H			
	-	B B S	2 3 1 H		B B S S			B B S S	2 3 1 H	E	S			B B S S	2 3 1 H	-	B B S			B S S	2 3 1 H		B B S S	2 3 1 H			
	TOTAL												\angle			\square			\square]		\square			\angle		





SCHOOL SPORT VICTORIA

Proudly supported by Swimming Victoria

will be found on the relevan	t page on the SSV website.
Venue:	MSAC – Indoor Pool, Aughtie Drive, Albert Park.
Dates:	Combined Primary & Secondary: Thursday, May 1 st , 2025.
Doors Open:	The doors will not open until 9:00am.
Entry Fee:	Adults: \$5
	Students and Children (Under 15) are Free.
	Teachers will be given free entry on production of their VIT Registration Card or school ID Card.
Car Parking:	There is metered parking in the Lakeside Stadium Car Park and Albert Drive. The week day costs are \$6.00 per hour or All Day parking costs approx. \$14.30.
	Alternatively, car parking at MSAC (multi story & southern car parks) is free for the first hour, then \$6.00 per hour or part thereof; \$30 maximum daily rate.
	Please note that information is correct at the time of printing.
Programs:	Programs will be not be available for sale at the venue. They can be downloaded free from the <u>www.ssv.vic.edu.au</u> website
Warm Up Time:	Competitors will have access to the competition pool from 9:15am until 10:00am to warm up.
	SSV will have two lanes in the indoor pool available for warming up and cooling down during competition. The indoor pool is accessible from the mezzanine foyer.
Format:	Finals for swimmers qualifying from Region Championships.
Conditions:	See the School Sport Victoria's <u>'General Conditions of Competition'</u> . All players, teachers, spectators and officials are bound by the <u>'SSV Codes of Conduct'</u> and the <u>'Participant</u> Behaviour Policy'.
	Sports Tape MUST be supplied by the student/competing team. Strapping for injury prevention as required MUST be performed by the student/competing team. NB. The First Aid Responder attending the state finals are NOT permitted to perform strapping.
Rules:	Swimming is conducted under the rules of Australian Swimming Inc. unless otherwise stated.
Age Restrictions:	Please see the <u>SSV Primary Schools Resource Manual</u> for more useful sport specific information. Ages are calculated as at December 31 in the year of competition.
	A competitor may compete in an older age group provided they only compete in one age group for all of their individual events.
	A competitor may compete in a different relay age group to their individual event age group.
	Competitors may only compete in one age group in each relay type (medley relay, freestyle relay).
	The age group a swimmer/athlete competes in at District Level (Secondary – Division Level) cannot be changed when competing at higher levels of competition.
Event Restriction:	Secondary competitors may compete in not more than FIVE swimming events. This excludes relays.
	Primary competitors may compete in not more than TWO swimming events. This excludes relays.
	Primary Multi Class swimmers may compete in not more than THREE swimming events. There are no Multi Class relays.
	Changes to entries, as notified by the Region Coordinator, will only be accepted up to two (2) working days prior to the Championships. After this time, changes will not be accepted.
Qualifying:	The competing swimmers are those who have qualified through from each of the eight Sporting Regions of the SSV and must be full time students attending schools that are members of SSV.
	One swimmer per Sporting Region qualifies for State Championships (invitations excepted).
	SSV reserves the right to invite more than one Multi Class swimmer based on times at Region and the Multi Class points system.

Relay Teams:	The four members of each relay team must be students at the same school/campus, with nam submitted on the relay team sheet prior to the competition.
	One team per Sporting Region qualifies for State Championships.
	Small schools from the same Sports District with a combined enrolment of 300 pupils or le may select a combined relay team.
	Teams will be disqualified if a relay team sheet is not supplied or swimmers in the event do r match the names listed. Alterations can be made to the team sheet up to 20 minutes prior to t event running.
	Girls are permitted to compete in a Boy/Mixed Relay provided they do not also compete in a Girls' Relay. A Boys/Mixed team must be made up of a minimum of one Boy. Boys are not permitted to compete in the Girls' Relay.
Multi Class Swimmers:	Multi Class events are conducted over 50 m in Freestyle, Backstroke, Breaststroke & Butterf
	Multi Class events will be conducted using the multi disability format for both boys and gi and results calculated using the Swimming Australia Multi Class Points Schedule (MCPS)
	Each Multi Class swimmer MUST have competed at the Region level.
	Students must hold a current classification. Students without a classification must conta Swimming Victoria.
	SSV reserves the right to invite extra Multi Class swimmers to the State Final that have r qualified by placing first at Region competition.
	Multi Class swimmers wishing to compete in able body events (including relays) must qual according to the regular SSV progression pathway.
Dress:	Swimming costumes must comply with the Swimming Victoria Swimwear Bylaws and current related guidelines except Swimming Victoria (SV) By-Law Competitions and Events 6.2 Competitors 11 years and under are not permitted (or allowed) to wear a technical/performance suit in SV hosted competitions.
	ie. SV By-Law 6.2 does not apply to School Sport Victoria events & Competitors 11 years and under are permitted to wear technical/performance suits.
	Competitor must wear only one swimsuit in one or two pieces. No additional items, like an bands or leg bands shall be regarded as parts of a swimsuit.
	Swimwear for boys shall not extend above the navel nor below the knee, and for girls, shall r cover the neck, extend past the shoulder, nor shall extend below the knee.
	The costumes of all competitors shall be in good moral taste, non-transparent and suitable the individual sports discipline.
	The Referee and/or Convener have the authority to exclude any competitor whose costur does not comply with this rule.
	Football shorts or board shorts are not considered suitable for competition at Sta Championships.
	Compression clothing (such as Skins, Underarmour, Performax etc) that are not specifica designed for swimming are not considered suitable. Swimmers wearing compression clothi that is not approved by FINA will not be permitted to compete. For a full list of approved FIN swim suits <u>click here</u> .
Marshalling:	Competitors must report to the marshalling area for their event at least 20 minutes prior to t scheduled starting time of the event.
	Competitors should be aware that the scheduled times printed in the program are approxima and subject to change.
	Appropriate announcements will be made concerning any substantial alterations.
Presentations:	At the conclusion of each event the first three placegetters will, when announced, mount t victory dais and be presented with awards. Placegetters are to wear their school tracksuit school polo to presentations

Protests:	Protests must be notified to the Referee in Charge on the day of competition only by either the competitor or teacher or adult responsible for the competitor.											
	Any competitor aggrieved by the ruling of the Referee may request to compete under protest (in the case of a disqualification/failed attempt) until their Appeal can be heard.											
	After the Referee has made his/her decision, there is an opportunity to lodge an appeal in writing with the Convenor within 10 minutes of the conclusion of the race or the Referee's decision, whichever comes first. There is an appeal fee of AUD\$50 cash to accompany any appeal.											
	Presentations will be withheld whilst any protest or appeal is being heard.											
	No protests or appeals will be heard after the day the competition is conducted.											
Privacy:	SSV will publish the names of qualifiers to this event and their school names on the SSV web site for the official conduct and administration of this event.											
	In order to celebrate the achievements of student in school sport events, SSV will publish full results from the Championships, including competitors' names and schools on the SSV web page and will make full results available to Swimming Victoria for the purposes of official verification of times.											
	"Sports Trend", official photographer to SSV, will be taking action photos plus photos of all presentations at the Championships. SSV may forward suitable photos to the media (the Herald Sun, The Age etc) for inclusion in articles covering the Championships.											
	If you wish to have your (or your son's/daughter's) name and/or images withheld please contact the School Sport Victoria office on (03) 9084 9001 or <u>school.sport.victoria@education.vic.gov.au</u>											
State Team Selection	The State Swimming Team will NOT be selected and announced after these Championships.											
(Team Vic):	All swimmers who wish to be considered for Team Vic Swimming must nominate online at the School Sport Victoria website (<u>www.ssv.vic.edu.au</u>).											
	Discounts that multiplic and election dates and u											

Please note that qualifying criteria and closing dates apply.





EVENTS CONDUCTED AND EVENT NUMBERS

AGE GROUP		-10 ears	1	l1 ars	Ye	-13 ars im.	Ye	-13 ars ec.		l4 ars	1	5 ars		l6 ars		I7 ars		8-20 ears
Freestyle 200m							3	4	3	4	3	4	1	2	1	2	1	2
Breaststroke 50m	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
Breaststroke 50 m MC	133	136	134	137	135	138	139	142	139	142	140	143	140	143	141	144	141	144
Breaststroke 100m							5	6	5	6	5	6	5	6	5	6	5	6
Butterfly 50m	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44
Butterfly 50m MC	45	48	46	49	47	50	51	54	51	54	52	55	52	55	53	56	53	56
Butterfly 100m							25	26	25	26	25	26	25	26	25	26	25	26
Freestyle 50m	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78
Freestyle 50m MC	79	80	81	82	83	84	85	88	85	88	86	89	86	89	87	90	87	90
Freestyle 100m							57	58	57	58	57	58	59	60	59	60	59	60
Backstroke 50m	93	94	95	96	97	98	99	100	101	102	103	104	105	106	107	108	109	110
Backstroke 50m MC	111	114	112	115	113	116	117	120	117	120	118	121	118	121	119	122	119	122
Backstroke 100m							91	92	91	91	91	92	91	92	91	92	91	92
Medley Relay	123	124	123	124	123	124	125	126	125	126	127	128	127	128	129	130	129	130
Freestyle 400m							131	132	131	132	131	132	131	132	131	132	131	132
Individual Medley 200m							145	146	145	146	145	146	147	148	147	148	147	148
Freestyle Relay	149	150	151	152	153	154	155	156	157	158	159	160	161	162	163	164	165	166

MC = Multi Class

SCHOOLS' COMPETITION - SECONDARY

Points are awarded on a school basis as follows:

Event Type	1st	2nd	3rd	4th	5th	6th	7th	8th
Individual	10	8	6	5	4	3	2	1
Relay	20	16	12	10	8	6	4	2

Points are not awarded if competitors are disqualified, do not finish or do not marshal.

"Invitation" competitors cannot earn points for their school, but they may receive individual awards.

A Perpetual trophy is awarded to the school scoring the highest number of points.

SCHOOL SPORT VICTORIA™

SCHOOL SPORT VICTORIA

M.S.A.C. MELBOURNE – THURSDAY 1 MAY 2025

Event No.	Indicative Time only	Event	Record Time	Record Holder	School	Year		
1	10:15am	Girls 16-20 Years Freestyle, 200m	2:04.05	Kayla Costa	East Doncaster SC	2019		
2		Boys 16-20 Years Freestyle, 200m	1:54.78	Silas Harris	Viewbank C	2019		
3		Girls 12-15 Years Freestyle, 200m	2:08.68	Samantha Hamill	mill Sunbury SC			
4		Boys 12-15 Years Freestyle, 200m	2:01.40	Harrison Main	Tallangatta SC	2024		
5	10:30am	Girls 12-20 Years Breaststroke, 100m	1:10.61	Tara Kinder	Montmorency SC	2021		
6		Boys 12-20 Years Breaststroke, 100m	1:03.98	Daniel Cave	Williamstown HS	2016		
7		Girls 9-10 Years Breaststroke, 50m	41.14	Molly Batchelor	Apollo Parkways PS	2011		
8		Boys 9-10 Years Breaststroke, 50m	41.80	Austin Yuan	Wesley C	2024		
9		Girls 11 Years Breaststroke, 50m	37.81	Chau Huynh	St Catherines PS Lalor West	2015		
10		Boys 11 Years Breaststroke, 50m	37.25	Nicholas Stoupas	Armadale PS	2018		
11		Girls 12-13 P Years Breaststroke, 50m	35.76	Paris Vasta	Westbourne GS	2011		
12		Boys 12-13 P Years Breaststroke, 50m	34.31	Nicholas Stoupas	Armadale PS	2019		
13		Girls 12-13 S Years Breaststroke, 50m	36.35	Tess Izard	Montmorency SC	2024		
14		Boys 12-13 S Years Breaststroke, 50m	33.96	Renato Moutzouris	Good News Lutheran C	2012		
15		Girls 14 Years Breaststroke, 50m	34.94	Erin Roberts	Lavalla Catholic C	2012		
16		Boys 14 Years Breaststroke, 50m	32.63	Byron Geng	Ringwood SC	2024		
17		Girls 15 Years Breaststroke, 50m	34.92	Amy Russell	Sunbury SC	1995		
18		Boys 15 Years Breaststroke, 50m	32.00	Charles Lockley	Maribyrnong C	2018		
19		Girls 16 Years Breaststroke, 50m	34.04	Charlie Millard	Melbourne GC	2021		
20		Boys 16 Years Breaststroke, 50m	31.13	Sam Williamson	Sandringham SC	2013		
21		Girls 17 Years Breaststroke, 50m	33.57	Stella Soesanto	Suzanne Cory HS	2021		
22		Boys 17 Years Breaststroke, 50m	29.99	Daniel Cave	Williamstown HS	2016		
23		Girls 18-20 Years Breaststroke, 50m	33.39	Tara Kinder	Montmorency SC	2021		
24		Boys 18-20 Years Breaststroke, 50m	30.11	Cameron Jordan	Bendigo SSC	2019		
25	11:00am	Girls 12-20 Years Butterfly, 100m	1:01.96	Kayla Costa	East Doncaster SC	2019		
26		Boys 12-20 Years Butterfly, 100m	56.18	Matthew Temple	Greensborough SC	2017		
27		Girls 9-10 Years Butterfly, 50m	33.37	Alisha Walters	Gilson C	2017		
28		Boys 9-10 Years Butterfly, 50m	34.89	Teodor Bjelica	Dandenong North PS	2010		
29		Girls 11 Years Butterfly, 50m	32.02	Alanah Ilioski	Mill Park Heights PS	2016		
30		Boys 11 Years Butterfly, 50m	32.41	Anthony Lin	Glendal PS	2013		
31		Girls 12-13 P Years Butterfly, 50m	30.31	Jemma Schlicht	MLC	2009		
32		Boys 12-13 P Years Butterfly, 50m	30.07	Brayden Miles	The Peninsula S	2016		
33		Girls 12-13 S Years Butterfly, 50m	29.48	Jumanah Fahmy	Balwyn HS	2024		
34		Boys 12-13 S Years Butterfly, 50m	28.89	Ernest Chow	Brentwood SC	2016		
35		Girls 14 Years Butterfly, 50m	28.93	Mikaela Cornelissen	Leongatha SC	2012		
36		Boys 14 Years Butterfly, 50m	27.87	Duc Huy Du	Maribyrnong C	2019		
37		Girls 15 Years Butterfly, 50m	28.81	Mikaela Cornelissen	Leongatha SC	2013		
38		Boys 15 Years Butterfly, 50m	26.94	Stone Ma	Maribyrnong C	2019		

20		Cirls 16 Years Butterfly, 50m	27.87	Mikaela Cornelissen	Leongatha SC	2014
39 40		Girls 16 Years Butterfly, 50m	25.55	Stone Ma	Melbourne HS	2014
40		Boys 16 Years Butterfly, 50m Girls 17 Years Butterfly, 50m	28.37	Lucy Soden	Canterbury Girls SC	2021
41		Boys 17 Years Butterfly, 50m	25.80	Stone Ma	Melbourne HS	2013
42		Girls 18-20 Years Butterfly, 50m	23.00	Emily Nicol	Strathmore SC	2022
43		Boys 18-20 Years Butterfly, 50m	25.51	Haruki Nakanishi	Glen Waverley SC	2011
		Girls 9-10 P Years Butterfly, 50m	20.01			2020
45		[MC] Girls 11 P Years Butterfly, 50m				
46		[MC]				
47		Girls 12-13 P Years Butterfly, 50m [MC]				
48		Boys 9-10 P Years Butterfly, 50m [MC]				
49		Boys 11 P Years Butterfly, 50m				
		[MC] Boys 12-13 P Years Butterfly,				_
50		50m [MC]				_
51		Girls 12/13-14 S Years Butterfly, 50m [MC]				
52		Girls 15-16 Years Butterfly, 50m [MC]				
53		Girls 17-20 Years Butterfly, 50m				
54		[MC] Boys 12/13-14 S Years Butterfly,				+
54		50m [MC] Boys 15-16 Years Butterfly, 50m				
55		[MC]				
56		Boys 17-20 Years Butterfly, 50m [MC]				
57	11:50am	Girls 12-15 Years Freestyle, 100m	1:00.15	Aleisha Clark	Mount Waverley SC	2023
58		Boys 12-15 Years Freestyle, 100m	54.73	Nicolas Wu	Melbourne HS	2018
59		Girls 16-20 Years Freestyle, 100m	58.45	Aleisha Clark	Mount Waverley SC	2024
60		Boys 16-20 Years Freestyle,	51.61	Lachlan Wells	Melbourne HS	2012
61		100m Girls 9-10 Years Freestyle, 50m	31.59	Kaitlyn Schnyder	Montpellier PS	2003
62		Boys 9-10 Years Freestyle, 50m	31.59	Jayden Askew	St Gabriels PS	2006
63		Girls 11 Years Freestyle, 50m	30.13	Olivia Lefoe	Loreto Mandeville	2014
64		Boys 11 Years Freestyle, 50m	29.46	Ernest Chow	Glendal PS	2014
65		Girls 12-13 P Years Freestyle,	28.15	Ciara Jeffs	St Thomas the Apostle PS	2022
		50m Boys 12-13 P Years Freestyle,			Greensborough	
66		50m	27.47	Taiga Yoshida	Kew East PS	2014
67		Girls 12-13 S Years Freestyle, 50m	27.64	Lushavel Stickland	Maribyrnong C	2011
68		Boys 12-13 S Years Freestyle, 50m	25.55	Stone Ma	Maribyrnong C	2018
69		Girls 14 Years Freestyle, 50m	27.23	Stephanie Mounsey	Melton SC	2008
70		Boys 14 Years Freestyle, 50m	26.04	James Li	Vermont SC	2012
71		Girls 15 Years Freestyle, 50m	27.60	Lushavel Stickland	Maribyrnong C	2013
72		Boys 15 Years Freestyle, 50m	24.99	Caiden Gill	Kurnai C	2013
73		Girls 16 Years Freestyle, 50m	27.17	Mikaela Cornelissen	Leongatha SC	2014
74		Boys 16 Years Freestyle, 50m	24.30	Joel Alati	Balwyn HS	2008
75		Girls 17 Years Freestyle, 50m	27.12	Lucy Soden	Canterbury Girls SC	2013
76		Boys 17 Years Freestyle, 50m	24.44	Jack Carr	Staughton C	2018
77		Girls 18-20 Years Freestyle, 50m	26.84	Evelyn Boldt	East Doncaster SC	2013
78		Boys 18-20 Years Freestyle, 50m	23.67	Allan Liang	Balwyn HS	2024
79		Girls 9-10 P Years Freestyle, 50m [MC]				
80		Girls 11 P Years Freestyle, 50m				+
		[MC} Girls 12-13 P Years Freestyle,				+
81		50m [MC] Boys 9-10 P Years Freestyle, 50m				
82		[MC]				

83		Boys 11 P Years Freestyle, 50m [MC]				
84		Boys 12-13 P Years Freestyle,				
85		50m [MC] Girls 12/13-14 S Years Freestyle, 50m [MC]				
86		Girls 15-16 Years Freestyle, 50m				
87		Girls 17-20 Years Freestyle, 50m				
88		[MC] Boys 12/13-14 S Years Freestyle				
89		50m [MC] Boys 15-16 Years Freestyle, 50m				
90		[MC] Boys 17-20 Years Freestyle, 50m				
91	1:05pm	[MC] Girls 12-20 Years Backstroke,	1:06.01	Emily Kearns	Bendigo Senior SC	2022
92	1.00pm	100m Boys 12-20 S Years Backstroke,	58.52	Will Sharp	McKinnon SC	2022
93		100m Girls 9-10 Years Backstroke, 50m	36.97	Mia Miles	The Peninsula School	2013
94		Boys 9-10 Years Backstroke, 50m	36.56	Stone Ma	St Margaret's PS	2015
95		Girls 11 Years Backstroke, 50m	34.62	Mia Miles	The Peninsula School	2019
96		Boys 11 Years Backstroke, 50m	34.13	Ryan Lobo	Greythorn PS	2014
97		Girls 12-13 P Years Backstroke,	32.09	Ailin Liu	Gardenvale PS	2014
98		50m Boys 12-13 P Years Backstroke,	31.08	Brayden Miles	The Peninsula S	2016
99		50m Girls 12-13 S Years Backstroke,	31.69	Emily Kearns	Bendigo South East C	2018
100		50m Boys 12-13 S Years Backstroke,	30.54	Stone Ma	Maribyrnong C	2018
100		50m Girls 14 Years Backstroke, 50m	31.45	Emily Kearns	Bendigo South East C	2010
102		Boys 14 Years Backstroke, 50m	29.56	Johann Stickland	Maribyrnong C	2013
102		Girls 15 Years Backstroke, 50m	30.90	Hayley Hogan	Notre Dame C	2017
104		Boys 15 Years Backstroke, 50m	29.00	Johann Stickland	Maribyrnong C	2018
105		Girls 16 Years Backstroke, 50m	30.88	Lucy Soden	Canterbury Girls SC	2012
106		Boys 16 Years Backstroke, 50m	27.87	Henry Allan	Girton GS	2024
107		Girls 17 Years Backstroke, 50m	30.32	Emily Nicol	Strathmore SC	2010
108		Boys 17 Years Backstroke, 50m	27.65	Will Sharp	McKinnon SC	2019
109		Girls 18-20 Years Backstroke, 50m	29.81	Emily Nicol	Strathmore SC	2011
110		Boys 18-20 Years Backstroke, 50m	27.19	Andrew Rice	Montmorency SC	2016
111		Girls 9-10 P Years Backstroke				
112		50m [MC] Girls 11 P Years Backstroke 50m				
113		[MC] Girls 12-13 P Years Backstroke				
114		50m [MC] Boys 9-10 P Years Backstroke				
114		50m [MC] Boys 11 P Years Backstroke 50m				
-		[MĆ] Boys 12-13 P Years Backstroke				
116		50m [MC] Girls 12/13-14 S Years Backstroke				
117		50m [MC] Girls 15-16 Years Backstroke,				
118		50m [MC] Girls 17-20 Years Backstroke,				
119		50m [MC] Boys 12/13-14 S Years				
120		Boys 12/13-14 S fears Backstroke 50m [MC] Boys 15-16 Years Backstroke,				
121		50m [MC]				
122		Boys 17-20 Years Backstroke, 50m [MC]				
123	<mark>1:45pm</mark>	Girls 9-13 Years Medley Relay, 4 x 50m	2:18.06		St. Catherine's Toorak	2024
	1	Boys/Mixed 9-13 Years Medley	2:20.45	1	St. Kevin's C	2022

125		Girls 12-14 Years Medley Relay, 4 x 50m	2:11.28		Maribyrnong C	2012
126		Boys/Mixed 12-14 Years Medley Relay, 4 x 50m	2:03.74		Maribyrnong C	2019
127		Girls 15-16 Years Medley Relay, 4 x 50m	2:08.44		Maribyrnong C	2014
128		Boys/Mixed 15-16 Years Medley Relay, 4 x 50m	1:53.60		Maribyrnong C	2024
129		Girls 17-20 Years Medley Relay, 4 x 50m	2:10.13		East Doncaster SC	2024
130		Boys/Mixed 17-20 Years Medley Relay, 4 x 50m	1:51.55		Albert Park C	2022
131	<mark>2:15pm</mark>	Girls 12-20 Years Freestyle, 400m	4:26.16	Sophie Caldwell	Ringwood SC	2017
132		Boys 12-20 Years Freestyle, 400m	4:03.26	Silas Harris	Viewbank C	2019
133		Girls 9-10 P Years Breaststroke 50m [MC]				
134		Girls 11 P Years Breaststroke 50m				
135		Girls 12-13 P Years Breaststroke 50m [MC]				
136		Boys 9-10 P Breaststroke 50m				
137		Boys 11 P Years Breaststroke				
138		Boys 12-13 P Years Breaststroke				
139		50m [MC] Girls 12/13-14 S Breaststroke 50m				
140		[MC] Girls 15-16 Breaststroke, 50m				
141		[MC] Girls 17-20 Breaststroke, 50m				
141		[MC] Boys 12/13-14 S Breaststroke				
		50m [MC] Boys 15-16 Breaststroke, 50m				
143		[MC] Boys 17-20 Breaststroke, 50m				
144		[MC] Girls 12-15 Individual Medley,				
145	<mark>2:45pm</mark>	200m Boys 12-15 Individual Medley,	2:23.72	Samantha Hamill	Sunbury SC	2005
146		200m Girls 16-20 Individual Medley,	2:18.95	Callum King	Bendigo SE SC	2012
147		200m	2:19.11	Tara Kinder	Montmorency SC	2021
148		Boys 16-20 Individual Medley, 200m	2:09.56	Will Sharp	McKinnon SC	2019
149	<mark>3.05pm</mark>	Girls 9-10 Freestyle Relay, 4 x 50m	2:25.22		Methodist Ladies College	2016
150		Boys/Mixed 9-10 Freestyle Relay, 4 x 50m	2:22.19		Christ Church GS	2018
151		Girls 11 Freestyle Relay, 4 x 50m	2:12.74		Methodist Ladies College	2023
152		Boys/Mixed 11 Freestyle Relay, 4 x 50m	2:10.64		Melbourne GS Grimwade	2017
153		Girls 12-13 P Freestyle Relay, 4 x 50m	2:05.01		Methodist Ladies College	2024
154		Boys/Mixed 12-13 P Freestyle Relay, 4 x 50m	2:06.19		Scotch College	2016
155		Girls 12-13 S Freestyle Relay, 4 x 50m	2:01.53		Melbourne GC	2016
156		Boys/Mixed 12-13 S Freestyle Relay, 4 x 50m	1:59.76		Kew HS	2019
157		Girls 14 Years Freestyle Relay, 4 x 50m	1:58.21		Maribyrnong C	2013
158		Boys/Mixed 14 Years Freestyle	1:52.16		Maribyrnong C	2019
159		Relay, 4 x 50m Girls 15 Years Freestyle Relay, 4 x	1:57.37		Maribyrnong C	2013
160		50m Boys/Mixed 15 Years Freestyle	1:47.06		Maribyrnong C	2023
161		Relay, 4 x 50m Girls 16 Years Freestyle Relay, 4 x	1:57.14		Melbourne GC	2019
162		50m Boys/Mixed 16 Years Freestyle	1:42.62		Maribyrnong C	2019
		Relay, 4 x 50m Girls 17 Years Freestyle Relay, 4 x				
163		50m Boys/Mixed 17 Years Freestyle	1:57.76		East Doncaster SC	2024
164		Relay, 4 x 50m	1:42.13		Catholic College Wodonga	2015

165	Girls 18-20 Freestyle Relay, 4 50m	4 x 1:58.60	Viewbank C	2018
166	Boys/Mixed 18-20 Freestyle Relay, 4 x 50m	1:41.26	Albert Park C	2022



These rules apply to State, Region and Division competitions. Any variations to these rules at Region and Division levels will be found on the relevant page on the SSV website.

Match Format:	For Regions and Division match format, please consult the relevant page on the SSV website or contact the relevant Coordinator.									
State Format:	Split Round Robin, Final									
State Match	There will be a Pre-Championships Briefing for all teams prior to the first round of matches.									
Schedule:	See the Tee Ball Draw, on the SSV website, for the Match Schedule.									
State Match Format:	Matches to be played over 7 innings or 60 minutes.									
State Round Robin Winner:	At the conclusion of each game in the Round Robin, teams will be awarded 4 points for a win, 2 points for a draw and 0 point for a loss.									
	If two teams are tied on match points then the team that won the face-to-face match between the two tied teams will be the winner. If their face to face match was a draw then total percentage from all their games will be used to determine a winner.									
	If more than two teams are tied on match points then the percentages of the matches between only the tied teams only will be used to determine places.									
State Final Winner	If the final is tied when time is called, or at the end of the 7 innings, extra innings will be played until one team scores more than the other in an equal number of innings.									
Conditions:	See the School Sport Victoria's ' <u>General Conditions of Competition'</u> . All players, teachers, spectators and officials are bound by the <u>'SSV Codes of Conduc</u> t'_and the <u>'Participant Behaviour</u> <u>Policy'.</u>									
	A girl cannot play in a girls' team and a boys/mixed team in the same sport.									
	The level of competition chosen by a student at District level remains binding through to Division, Region and State levels.									
Team Size:	A maximum of twelve (12) players may be used in one day.									
	Teams are permitted to bat through the line up to the maximum of twelve (12) players.									
	Nine (9) players are only permitted to field with up to three (3) substitutes to be named for each game. Substituted players are permitted to return to the field of play.									
	Only twelve (12) SSV medallions plus one (1) for the team coach will be awarded to placegetters.									
	Extra medallions will NOT be available.									
Rules:	The rules for Tee-Ball have been formulated in conjunction with Softball Victoria.									
	Please see the SSV Primary Schools Resource Manual for more useful sport specific information.									
Ball:	The 11" (eg. Easton Softcore ball or Ausport Primary Softball) Synthetic leather softball (with SOFT polycore centre)] for all games.									
Playing Area:	The field is to be marked as follows:									
	Baselines is to be 18 metres (60 feet)									
	The Pitching Plate is to be 10.7 metres from the apex of the Home Plate.									
	On open grounds, a field limit line should be drawn parallel to and 7.6 metres to 9.1 metres (30') outside the Home/Third Base line. The players' benches are to be outside this area.									
	Place the tee in FRONT of home plate and the catcher uses the tee, the runner must touch the actual home plate to score.									

Team	A team is to consist of nine (9) players with three (3) substitutes						
Composition:	Substituted players are permitted to return to the field of play						
	Re-entry and designated hitter (DH) rules are not applicable.						
	The ball is not pitched in Tee-Ball - instead it is batted from a Tee.						
General Playing Rules:	For the purposes of Tee-Ball, unless otherwise specified in these rules, a reference in the Official Rules of Tee Ball (Softball) to:						
	'The time of the pitch' shall read as 'the time the batter hits the ball'.						
	'The next pitch' shall read as "the batter's next swing at the ball, whether hit or not".						
	'The batter swinging at the pitched ball' shall read as "the batter's swinging at the ball on the Tee".						
	An innings is complete when either three outs have been made or 7 runs have crossed the plate.						
7 Run Rule:	If at the conclusion of equal innings from the call of 'side out' there is less than 5 minutes before the scheduled end of the game, a further innings will NOT be played.						
<mark>5 Minute Rule:</mark>	Once an innings is started it is to be completed.						
Batter	The Umpire should ensure that the tee is adjusted to the batter's satisfaction before calling 'PLAY BALL'.						
	The batter shall be permitted to level the bat with the ball with only one movement. Any additional movement of the bat towards to ball shall be called a strike.						
	The batter shall take a normal full forceful swing when striking the ball. Bunting is not permitted. violation shall be called a foul ball and a strike.						
	The batter shall take a set stance adjacent to the home plate. The back foot is not permitted to be lifted off the ground after 'Play Ball' is called. (Front foot movement is permitted.):						
Catcher:	The catcher must be behind home plate, in the catcher's box until the ball is hit.						
Strike:	Each time the back foot is moved, 'Foul Ball' is called and one strike is recorded on the batter. Once a Foul_Ball is called, the ball is dead and play stops. If the batter hits before 'Play Ball' is called, the ball is dead and a strike is recorded on the batter.						
	When the batter swings at the ball on the tee and misses.						
	When the batter swings and hits the tee but not the ball, or if the ball SETTLES within the 4.5metre arc.						
	A strike is called, for each foul ball when the batter has less than two strikes; if the batter has two strikes, any subsequent foul balls are simply a dead ball and the umpire calls 'foul'. The only time a batter can be called 'out' on a foul ball is if it's caught by a fielder.						
Fair Ball:	Settles, or is touched, on fair ground between Home and First Base or between Home and Third Base						
	Bounds past First or Third Base on or over fair ground						
	Touches First, Second or Third Base						
	While on or over fair ground touches the person or clothing of an Umpire or player then falls on fair ground beyond First or Third Base. A fair fly must be judged according to the relative position of the ball and the foul line,						
	The Batter hits, and the ball SETTLES beyond the line of the 4.5 metres arc						
Foul Ball:	A foul ball is a legally batted ball which:						
	• Settles on foul ground between Home and First Base or between Home and Third Base;						
	Bounds past First or Third Base on or over foul ground;						
	First touches on foul ground beyond First or Third Base;						
	• While on or over foul ground touches the person or clothing of an Umpire, or player, or is blocked;						
	• Settles, or is touched, within the 4.5 metre arc;						
	• Touches a fielder in the 4.5metre arc and the ball drops to the ground - any bunt shall be called a foul ball, regardless of where the ball lands or is fielded.						

Base Running:	A runner must wait until the ball is hit before leaving the base. A runner who leaves the base before the ball is hit is out. The ball is dead. The batter returns to bat again and that Strike Call is cancelled.
	A base runner who leaves a base as a result of the batter:
	Swinging and missing the ball, or
	Hitting the tee but not the ball
	shall be called Not Out but must return immediately to the base. Also, the base runner may over-run First and Home Plate only. Anytime a base runner is off the base he/she can be tagged, regardless of whether he/she is forced or not.
	'Time' shall be called when, in the opinion of the Umpire, all possible play has ceased; i.e. when an infielder ahead or at the place of the lead runner has control of the ball OR the ball has been returned to the catcher.
	When the ball is overthrown and becomes 'dead': i.e. goes into the bench or beyond the limits of the playing field (7 metre line) or hits a person not engaged in the game, etc. the Umpire calls 'Time' and all runners (including batter) advance to the next base plus one from the moment at which the ball became dead; i.e. crosses the line. Any base runner can return to their original base if they are not forced.
	There is NO 1/2 (half) way rule in Tee-Ball, runners can attempt to make any base in a run down play.
Fielding Positions:	All fielding players, except the pitcher, must stand outside the baselines, in fair territory, until the Umpire calls 'Play Ball'.
Scoring:	Tied Scores: Extra innings are played until a result is obtained.
	Team Coaches and the Umpire are required to sign the score sheets at the conclusion of each game.
Officials/Coaching:	Umpire calls 'Batter'- then 'Play Ball' for each batter and after every strike, foul ball and dead ball. Call 'Time at the end of each play.
	The Umpire should place the ball on the tee and adjust the height to suit the batter.
	The tee must be removed by the Umpire whenever necessary so that players will not be obstructed or injured.
	All interferences and obstructions must be called, thus teaching children how to play properly and position themselves correctly, both fielding and base running.
	The Umpire shall not call 'Time' until all possible play has ceased.
	When the ball becomes dead, the Umpire should call and signal 'Dead Ball' to prevent further plays taking place.
	Unless appealed to, the Umpire does not call a player out for having failed to touch a base or batting out of order. (Umpires shall not give any indication of an appeal play situation.)
	Each team, when batting, may place one coach/player, near third base, and one coach/player, who can be a pupil of the school, near first base to coach their side. They must not be nearer than 3 metres from the diamond or touch the runners as they go by.
	The wearing of helmets by base officials/coaches near the diamond is compulsory.
Dress:	All teams must wear matching school sport uniforms. No jewellery is to be worn. Navel rings must be taped.
	All batters and base-runners must wear approved helmets.
	The Catcher must wear a helmet & mask. Throat & chest protectors and shin pads are highly recommended.
	Players not correctly dressed will not be permitted to compete.
Lateness Penalty:	If a team is late for the start of their match for reasons beyond their control and the team communicates with the convener, then the convener will try to accommodate the team as best he/she can.
	If a team is more than 10 min late without notice or communication or in the convener's opinion their lateness makes the draw impracticable, then they will be penalised one run for every 10 minutes late, or part thereof.

Equipment to Bring:

The 11" (eg. Easton Softcore ball or Ausport Primary Softball) Synthetic leather softball (with SOFT polycore centre)] for all games.

Match Balls will be supplied for State Finals, teams will need to bring their own practice balls All playing and protective equipment, including Tee-Ball stands & bats, which must be official size and can be Softball or Baseball bats.

Tee Ball Score Sheet and a competent scorer.

A first aid kit - Competing schools are responsible for ensuring that reasonable provision is made for the treatment of injuries. All schools participating in SSV Team Sports final are required to bring their own applicable first aid kit (appropriate to the location as there is potential for sporting activities to be some distance away from emergency services) – For more detailed information: <u>First Aid for Students & Staff & First Aid Kit Contents Checklist</u>.

Sports Tape MUST be supplied by the student/competing team. Strapping for injury prevention as required MUST be performed by the student/competing team. NB. The First Aid Responder attending the state finals are NOT permitted to perform strapping.

NOTE: An up to date team sheet must be handed to the convener on the day of competition. This team sheet must include players' uniform numbers.



TEE BALL SCORE SHEET

PRIMARY

Boys/Mixed Girls

Diamond #

Round:

..... Vs

TEAMS <u>TEAM</u>

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Winning Team:



TEE BALL SCORE SHEET

PRIMARY

..... Vs

Boys/Mixed

Round:

Girls

Diamond #

TEAMS

TEAM

POS	N		PLAYERS	BAT	1		2	3	4		5	6	7
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Winning Team:

Updated January 2025



These rules apply to State, Region, Division and District competitions. Any variations to these rules at Region, Division and District levels will be found on the relevant page on the SSV website.

Match Format:	For Regions and Divisions format, please consult the relevant page on the SSV website or contact the relevant Coordinator.
State Format:	Split Round Robin, Cross over Semi Finals, Final
State Match Schedule:	There will be a Pre-Championship Briefing for all teams prior to the first round of matches. See the Teams Tennis Draw on the SSV website for the Match Schedule.
State Match Format:	Timed Numeric format will be used (<u>Click here</u> for National Hotshots Tennis Guidelines (NB.
State Round Robin	G <u>uidelines only</u>)) Teams score 1 point for each set win that are tallied up throughout the round robin.
Winner:	If teams are tied on the sets then the team which won more sets in their round robin match finishes higher.
	If it is still a tie, then the team that won the most individual points in each set from that round finishes higher.
State Final Winner:	Top teams from each pool play off in Finals matches to determine the overall winning team.
	Remaining teams also play off to determine overall finishing positions.
	If teams are tied on sets at the end of a play off match, the team who won the most points will win the match. If teams are tied on sets and points, both teams will choose two players to play a doubles tiebreaker (first to 7 points) to decide the match.
Conditions:	See the School Sport Victoria's <u>'General Conditions of Competition'</u> . All players, teachers, spectators and officials are bound by the <u>'SSV Codes of Conduct'</u> and the <u>'Participant</u> Behaviour Policy'.
	NB. Ages eligibility (as per School Sport Victoria's General Conditions of Competition') is based on the student's age as at December 31st in the year of competition: ie. <u>Be</u> between 9 and 13 years of age, inclusive
	A girl cannot play in a girls' team and a boys/mixed team in the same sport.
Team Size:	The level of competition chosen by a student at District level remains binding through to Division, Region and State levels. A team consists of 8 to 10 players. A maximum of 8 players can be used for each round. Teams can only substitute players between rounds. Players are ranked in order of ability from 1-8 (player rankings move down when substitutes are used).
	A maximum of ten (10) SSV medallions plus one (1) for the team coach will be awarded to the placegetters.
	Extra medallions will NOT be available
Rules:	To begin players use paper/rock/scissors to choose to serve or receive
	First and second serves to be a drop bounce hit (cross court in both singles & doubles) over the net with the receiver allowing the ball to bounce once before returning
	Player serves once from the forehand & once from the backhand & then the serve changes to the other player/team.
	Click here for the National Hot Shots Tennis Guidelines (NB. Guidelines only)
Court Area:	Red Tennis Court will apply:
	Singles & Doubles: 5.5 m in width by 11 m in length
	Nets: If 6 m nets are unavailable, join 2 x 3 m nets together Barrier tape may also be used

Children are to umpire and call lines of their own matches. The server to call out the score before each point. If there is a dispute replay the point. If there is a dispute that cannot be resolved the court supervisor/referee can be called onto the court to resolve the problem.
No coaching is allowed during any match.
Parents and players are reminded of the Code of Conduct that applies at all School Sport events
If a team is late for the start of their matches for reasons beyond their control and the team's teacher communicates with the convener, then the convener will try to accommodate the team as best he/she can.
Competitors must be dressed in their school sports uniform or in neat tennis clothing.
Tracksuits may not be worn during play.
Board shorts (surf shorts) are not acceptable.
Shirts with designs, large manufacturer's logos or advertising are not acceptable. Shoes with flat tread must be worn.
Players not correctly dressed will not be permitted to compete.
If outside, hats should be worn and students should provide their own sunscreen
District, Division and Region competitions, each team is to provide:
 23 or 25 inch Hot Shots racquets for participating players 2 red low compression tennis balls per court Drop down lines as required 3 m or 6 m Hot Shots nets as required; alternatively barrier tape may be used Score sheets in accordance with competition design – these are available from the Guidelines or obtain from your Region Coordinator First Aid Kit - Competing schools are responsible for ensuring that reasonable provision is made for the treatment of injuries. All schools participating in SSV Team Sports final are required to bring their own applicable first aid kit (appropriate to the location as there is potential for sporting activities to be some distance away from emergency services) – For more detailed information: First Aid for Students & Staff & First Aid Kit Contents Checklist. Sports Tape MUST be supplied by the student/competing team. Strapping for injury prevention as required MUST be performed by the student/competing team. NB. The First Aid Responder attending the state finals are NOT permitted to perform strapping.

NOTE: An up to date team sheet must be handed to the convener on the day of competition. This team sheet must include players' correct seeded order.





PRIMARY TEAMS TENNIS SCORE SHEET

	ROUND:		COURT:	
TEAM NAMES:		Team 1		Team 2
		Score		Score
Singles 1 v 1				
Singles 2 v 2				
Singles 3 v 3				
Singles 4 v 4				
Singles 5 v 5				
Singles 6 v 6				
Singles 7 v 7				
Singles 8 v 8				
Doubles 1 & 2				
Doubles 3 & 4				
Doubles 5 & 6				
Doubles 7 & 8				
TOTAL SETS				

(Example Score Sheet below)

	ROUND:	1	COURT:	1-4
TEAM NAMES:	Leopold P.S	Team 1 Score	Torquay College	Team 2 Score
Singles 1 v 1	Billy	4	Nick	1
Singles 2 v 2	Shawn	3	Thomas	4
Singles 3 v 3	Paul	4	Flynn	1
Singles 4 v 4	Ben	4	James	2
Singles 5 v 5	Josh	4	Trent	3
Singles 6 v 6	Adam	2	Hamish	4
Singles 7 v 7	Andrew	1	Brett	4
Singles 8 v 8	Heath	4	Tim	1
Doubles 1 & 2	Billy & Shawn	4	Nick & Thomas	0
Doubles 3 & 4	Paul & Ben	4	Flynn & James	2
Doubles 5 & 6	Josh & Adam	2	Trent & Hamish	4
Doubles 7 & 8	Andrew & Heath	3	Brett & Tim	4
TOTAL SETS	Leopold P.S	7	Torquay College	5

SCHOOL SPORT

SCHOOL SPORT VICTORIA

STATE TRACK & FIELD FINALS

FIELD EVENT - SPECIAL INSTRUCTIONS

Field events are to start at the advertised times unless otherwise instructed. At no time are field events to run ahead of schedule.

LATE ARRIVALS

- 1. All athletes must arrive through the Call Room. If a competitor arrives late for the start of their event, they may still take their trials as long as the time allocated to the event has not expired.
- 2. **Clash of Events:** Where a clash of a track event and a field event occurs, a competitor must report to the field event official first and, if time permits, take one or more trials. The competitor must then marshal for his/her track event and return to the field event immediately after the track event and complete his/her three trials. The three trials must be completed within the time allocated to the event.

Where a clash occurs between a track event and a high jump event the competitor must report to the high jump event prior to marshalling for his/her track event. The competitor must return to the high jump as quickly as possible after the track event. The high jump event will continue in their absence. The competitor must continue at the new height when he/she returns. The bar will not be lowered.

- 3. If all competitors have not reported in, then final results may not be calculated until the time allocated to the event has expired.
- 4. Any competitor who unreasonably delays making a trial renders himself/herself liable to having that trial disallowed and recorded as a fault. See Time allowed for Trials below.
- 5. Above all, please be sympathetic. If a student has a good reason for being delayed then try and fit them into the event. If, however, the student is rude or aggressive then you may apply the rules as you see fit.
- 6. Any problems should be referred to the field referee.

TIME ALLOWED FOR TRIALS

Event	All Throws	High Jump	Long/Triple Jumps
More than 3 Competitors start or remain	1 min	1 min	1 min
2 or 3 Competitors start or remain	1 min	1.5 mins	1 min
1 Competitor remain	1 min	3 min	1 min
Consecutive Trials	2 mins	2 mins	1 min

SUBSTITUTE COMPETITORS

1. A substitute may not take a competitor's place in an event unless official notification has been received from the Championship Convener.

PROTESTS/APPEALS

- 1. Field event officials are to follow any instructions given by the AV Field Referees.
- 2. An athlete or teacher may make an oral protest, in the first instance, concerning the conduct of the event to the AV Field referee who will be moving around the various field events.
- 3. If the athlete or teacher disagrees with the Referee's decision, an Appeal to the Jury of Appeal may be made with a few of A\$50 cash within 10 minutes of the conclusion of the event or the Referee's decision which ever comes first. The written appeal must be handed to the SSV Coordinator in charge of the competition. The jury's decision is final. Presentations will be held until the appeal is heard.

SCHOOL SPORT SCHOOL SPORT VICTORIA

STATE TRACK & FIELD FINALS DISCUS - OFFICIALS INSTRUCTIONS GENERAL INSTRUCTIONS

- 1. Each event should start at the designated time. Try to ensure completion of each event within the time allocated.
- 2. Check the names and school of each competitor on the recording sheet for each event. Competitors will be called to throw in the order designated on the event sheet, except where they must leave to compete in another event. Track events will not be held up for competitors at field events. It is permissible for competitors to take their attempts out of order and consecutively, if necessary.
- 3. Competitors must return to the field event prior to the advertised starting time of the next event or they will forfeit their remaining attempts.
- 4. Competitors are expected to be dressed in approved athletic uniforms or track pants.
- 5. At the completion of each event send the Presentation Slip and the first three place-getters to the presentation area. The signed results sheet must be taken to the administration room.

RULES

- 1. Each competitor receives 3 attempts.
- 2. The top 8 competitors at the conclusion of Round 3 with receive a further 1 attempt. <u>At District,</u> <u>Division and Region competitions, the top 8 will **NOT** receive the further 1 attempt.</u>
- 3. The final placings will be decided from all attempts.
- 4. The competitor must start the attempt from a stationary position. The discus may be held in any manner and any throwing technique may be used.
- 5. The throw is a failure if:
 - a. After commencing the action, the thrower touches with any part of the body either the top of the ring bounding the circle or the ground beyond it. This rule remains in force while the discus is in flight.
 - b. Leaves the circle before the discus has landed
 - c. Does not leave the circle from the back half of the circle
 - d. The discus does not land fully within the sector (the sector tape is OUT)
 - e. Takes longer than the specified time below to commence the attempt
- 6. Time allowed for each trial including consecutive attempts:

Event	All Throws
More than 3 Competitors start in the competition	1 min
2 or 3 Competitors start the competition	1 min
Consecutive Trials	2 mins

- 7. If a competitor is required to take consecutive throws eg when returning from another event, then the time allowed for consecutive attempts is 2 minutes.
- 8. Providing there has been no infringement, a competitor is permitted to re-start their throw within the time allowed to take their trial. The time clock will not be re-started.
- 9. In measuring, the zero of the tape is placed on the nearer edge of the mark made by the discus and the tape is taken through the centre of the throwing circle. The distance is read from the inner edge of the metal rim. The distance is taken in metres and to the nearest centimetre equal to or less than the distance thrown.
- 10. The longest throw of each competitor is used to determine their places. In the event of a tie, the next best throw of the tied competitors will determine their places.

IMPLEMENT WEIGHTS

These can be found on the SSV Website. <u>Click here</u> for the Specifications.

SCHOOL SPORT

SCHOOL SPORT VICTORIA

STATE TRACK & FIELD FINALS

HIGH JUMP - OFFICIALS INSTRUCTIONS GENERAL INSTRUCTIONS

- 1. The uprights are to be set up with the bar supports pointing inwards. The bar must have the opportunity of falling off either towards or away from the landing area.
- 2. The crossbar must always be replaced with the same surfaces facing upward and forward.
- 3. Competitors may not mark their run ups with chalk. Competitors may use two marks for runup and take-off. Masking tape or a moveable object may be used.
- 4. Maximum spike length is 7 mm at Lakeside Stadium. For District, Division and Region competitions, this should be checked with the competition venue management.
- 5. Measurements are made perpendicularly from the ground to the upper side of the centre (lowest) part of the bar
- 6. At the completion of each event send the Presentation Slip and the first three place-getters to the presentation area. The signed results sheet must be taken to the administration room.

RULES

- 7. The jump is a failure if a competitor:
 - a) dislodges the bar. (The competitor may hit the bar, however, it must stay lodged on the stands for a reasonable length of time.) A foul may be recorded even if the competitor has landed and moved from the landing area;
 - b) takes off from two feet;
 - c) touches the white tape or ground, including the landing area, beyond the plane of the upright, either between or outside the uprights, with any part of the body without clearing the bar;
 - d) takes longer than the time specified below to commence their attempt.

Time allowed for each trials including consecutive attempts:

Event	High Jump
More than 3 Competitors start in the competition	1 min
2 or 3 Competitors start or remain in the competition	1.5 mins
1 Competitor remains in the competition	3 mins
Consecutive Trials	2 mins

- 8. Three consecutive foul jumps constitutes elimination from the competition.
- 9. Competitors may commence jumping at any height above the minimum and may pass at any height.

A competitor having missed one or two attempts at a particular height may 'pass' and make the next attempt at a subsequent height

- 10. Competitors who leave the event to compete in another events must continue at the new height when they return. The bar must not be lowered.
- 11. The event is continued until the final competitor (the winner) fails with three consecutive jumps. When only one competitor remains, however, he/she may choose to retire and not make further attempts.

12. STARTING HEIGHTS IN STATE FINALS

	Boys	Girls
9/10 years	110 cm	105 cm
11 years	120 cm	115 cm
12/13 years	120 cm	115 cm

5 cm rises for 2 bar rises, then 3 cm rises

SUGGESTED STARTING HEIGHTS IN DISTRICT, DIVISION AND REGION EVENTS

	Boys	Girls
9/10 years	100 cm	95 cm
11 years	100 cm	95 cm
12/13 years	105 cm	100 cm

Recommended: 5 cm rises for 2 bar rises, then 3 cm rises

The starting heights for District, Division and Region competitions are suggestions only. If you find it necessary to lower or raise the starting height, this can be done. The starting height cannot be lower than the height of the landing area.

Bar rises are recommendations only, but should be not less than 3 cm.

RESOLVING TIES

- a) The competitor with the lowest number of attempts at the height at which the tie occurs (i.e. the last height cleared) shall be awarded the higher place.
- b) If the tie still remains, the competitor with the lowest total of failures throughout the competition up to and including the height last cleared will be awarded the higher place.
- c) If the tie still remains the competitors shall be awarded the same place in the competition.

There will be no jump offs at the State Championships.

A jump off may be required at Division and/or Region competitions if a tie remains for second place. This jump off is for advancement to the next level of competition only. Only those involved in the tie need jump off.

Example:-

	1.60m	1.65m	1.70m	1.75m	1.80m	1.85m	1.90m	Failures	Place
Forsyth	-	хо	0	ХО	-	ххо	x x x	4	= 2
Fosbury	0	0	0	Х -	X O	ххо	x x x	4	= 2
Inverarity	0	-	-	ххо	ххо	хо	x x x	5	1
Peckham	0	0	Х -	0	ххо	ххо	x x x	5	4

['O' = Cleared the height 'X' = Failed to clear the height '-' = Passed]

Updated January 2025

SCHOOL SPORT VICTORIA

STATE TRACK & FIELD FINALS

LONG JUMP - OFFICIAL'S INSTRUCTIONS GENERAL INSTRUCTIONS

- 1. Each event should start at the designated time. Try to ensure completion of each event within the time allocated.
- 2. Check the names and school of each competitor on the recording sheet for each event. Competitors will be called to jump in the order designated on the event sheet, except where they must leave to compete in another event. Track events will not be held up for competitors at field events. It is permissible for competitors to take their attempts out of order and consecutively, if necessary.
- 3. Competitors are expected to be dressed in approved athletic uniforms or track pants.
- 4. Maximum spike length is 7 mm at Lakeside Stadium. For District. Division and Region competitions, this should be checked with the competition venue management.
- 5. At the completion of each event send the Presentation Slip and the first three place-getters to the presentation area. The signed results sheet must be taken to the administration room.

RULES

- 1. Each competitor receives 3 attempts.
- 2. The top 8 competitors at the conclusion of Round 3 with receive a further 1 attempt. <u>At</u> <u>District, Division and Region competitions, the top 8 will **NOT** receive the further 1 attempt.</u>
- 3. The final placings will be decided from all attempts.
- 4. Competitors may use two runway markers which can be tape or a moveable object.
- 5. A jump is a failure if:

SCHOOL SPORT

VICTORIA '

- a) any part of the foot goes over the front line of the take-off board whether running up without jumping or in the act of jumping.
- b) the competitor after landing walks back through the landing area.
- c) the competitor employs any form of somersaulting.
- d) takes longer than the time specified below to commence their attempt.

Time allowed for each trials including consecutive attempts:

Event	Long/Triple Jumps
More than 3 Competitors start the competition	1 min
2 or 3 Competitors start the competition	1 min
Consecutive Trials	1 min

- 6. If a competitor is required to take consecutive jumps eg when returning from another event, then the time allowed for consecutive attempts is 2 minutes
- 7. The sand in the landing area should be raked level before every jump.
- 8. A jump is measured from the nearest break made in the landing area by any part of the competitor's body. Measurement is up to the front line of the take off board (i.e. nearest the pit) and at right angles to it. Distances are measured in metres and to the nearest cm below the distance jumped.
- 9. The competitor with the longest jump will be judged the winner. In the event of a tie, the next best jump of the tied competitors will determine the placings.

MULTI CLASS ATHLETES

- 1. All the above rules apply to Multi Class (MC) competitions and athletes.
- 2. Multi Class athletes with certain classification are permitted to take off from the edge of the runway. A temporary board of white tape will be put down for this purpose. Please verifiy the classes eligible with the Referee or the SSV Coordinator
- 3. Multi Class athletes are permitted to have ONE carer accompany them through the Call Room to the event site. The carer must be wearing a distinguishing vest and should sit separately from the athletes. Officials should use their discrection if a young athlete needs their carer (usually a parent) to sit with them.
- 4. The carer is under the control of the Official conducting the event at all times. The carer is there to assist the athlete with placement on the runway and, if necessary, exiting the pit. UNDER NO CIRCUMSTANCES IS THE CARER PERMITTED TO COACH WHILST ON THE FIELD OF PLAY.
- 5. The results for Multi Class events will be based on percentages from the current Multi Disability Standard Tables. These will be calculated by the Administration Delegate at the State Championships and the relevant SSV Coordinator at lower levels of competition.

Updated January 2025

SCHOOL SPORT

SCHOOL SPORT VICTORIA

STATE TRACK & FIELD FINALS RELAY CHANGEOVER UMPIRES

BEFORE EACH RACE

- 1. Competitors will come directly to the Change Over Zone from the Call Room.
- 2. Until placed in lanes, competitors marshalling should occur outside lane 8
- 3. The Change Over Zone is 30 m designated by yellow 'ticks'. Competitors are placed in their starting positions in their lanes **INSIDE** the first yellow line. They are not permitted to start running from outside the Change Over Zone.
- 4. Competitors must be placed in the lanes as indicated on the marshalling card unless directed otherwise by the Track Referee.
- 5. If a team is not present then leave that lane empty.
- 6. Check that competitors are listed on the marshalling team sheets, if not contact the Track Referee
- 7. A competitor may use **ONE** check marker that must be placed inside the white line of their lane
- 8. When requested, either by raising a white flag or giving a 'Ready at Changeover x' over the two way radio, indicate when all competitors are ready in their lanes.

DURING THE RACE

- 1. Position yourself and assistants, so that you have a clear view of the Change Over Zone. At least one person should be able to see the start of each Change Over Zone. At least one person should be able to see the end of each Change over Zone.
- 2. You are watching for the following infringements of the rules:
 - The outgoing runner starts running **BEFORE** the 30m Change Over Zone
 - Passing the baton, including the first touch of the baton by the outgoing runner, is clearly outside the the Change Over Zone. Note: It is the baton that must be passed within the Change Over Zone. The
 - runner may be outside the Zone with their arm extending inside the Zone.
 - Running outside the team's lane in such a way as it causes interference to another team or shortens the distance run.
 - Dropping the baton during the changeover and not picked up by the runner who drops it. The runner must continue the pass or the race from where the baton was droppped

If the baton is dropped during the process of passing it, the incoming runner must pick it up and pass it to the outgoing runner from where it was droppped

AFTER EACH RACE

- 1. After all teams have passed and there has been no infringements, either by raising a white flag or giving an 'All clear at changeover x' over the two way radio.
- 2. If you believe, or if you are unsure, there has been an infringement of the rules, raise a red flag or give 'Infringement at changeover x' over the two way radio. The Track referee will the ask you for:
 - The lane/school
 - The infringement

The Track Referee will make the decision on whether a disqualification is warranted

3. As soon as each race is finished, clear the competitors from the track and place the competitors in their lanes for the next race.

SCHOOL SPORT VICTORIA

STATE TRACK & FIELD FINALS

SHOT PUT - OFFICIAL'S INSTRUCTIONS GENERAL INSTRUCTIONS

- 1. Each event should start at the designated time. Try to ensure completion of each event within the time allocated.
- 2. Check the names and school of each competitor on the recording sheet for each event. Competitors will be called to throw in the order designated on the event sheet, except where they must leave to compete in another event. Track events will not be held up for competitors at field events. It is permissible for competitors to take their attempts out of order and consecutively, if necessary.
- 3. Competitors are expected to be dressed in approved athletic uniforms or track pants.
- 4. At the completion of each event send the Presentation Slip and the first three place-getters to the presentation area. The signed results sheet must be taken to the administration room.

RULES

- 1. Each competitor receives 3 attempts.
- 2. The top 8 competitors at the conclusion of Round 3 with receive a further 1 attempt. <u>At District,</u> <u>Division and Region competitions, the top 8 will **NOT** receive the further 1 attempt.</u>
- 3. The final placings will be decided from all attempts.
- 4. The competitor must begin his/her put from a stationery position. Only one hand may be used and this hand must not drop below its starting position throughout the putting action. The shot shall be put from the shoulder, chin or neck and must not be brought behind the plane of the shoulders.
- 5. The throw is a failure if:

SCHOOL SPORT

VICTORIA

- a. After commencing the action, the thrower touches with any part of the body either the top of the ring bounding the circle, the top or edge of the stop board or the ground beyond it. This rule remains in force while the shot is in flight.
- b. The throwing hand drops below its starting position
- c. Leaves the circle before the shot has landed
- d. The implement does not land fully within the sector (the sector tapes are OUT)
- e. Does not leave the circle from the back half of the circle
- f. Takes longer than the time specified below to commence their attempt.
- 7. Time allowed for each trial including consecutive attempts:

Event	All Throws
More than 3 Competitors start in the competition	1 min
2 or 3 Competitors start in the competition	1 min
Consecutive Trials	2 mins

- 7. Providing there has been no infringement, a competitor is permitted to re-start their throw within the time allowed to take their trial. The time clock will not be re-started.
- 8. In measuring, the zero of the tape is placed on the nearer edge of the mark made by the shot and the tape is taken through the centre of the putting circle. The distance is read from the inside edge of the step board. The distance is taken in metres and to the nearest centimetre below the distance put.
- **9.** The longest throw of each competitor is used to work out their placings. In the event of a tie, the next best put of the tied competitors will determine the placings.

MULTI CLASS ATHLETES

- 1. All the above rules apply to Multi Class (MC) competitions and athletes.
- 2. Multi Class athletes must throw the implement weight that corresponds to their age and their classification. See Implement Weights link below.
- 3. Multi Class athletes are permitted to have ONE carer accompany them through the Call Room to the event site. The carer must be wearing a distinguishing vest and should sit separately from the athletes. Officials should use their discrection if a young athlete needs their carer (usually a parent) to sit with them.
- 4. The carer is under the control of the Official conducting the event at all times. The carer is there to assist the athlete with entry, correct placement and exit of the circle. **UNDER NO CIRCUMSTANCES IS THE CARER PERMITTED TO COACH WHILST ON THE FIELD OF PLAY.**
- 5. The results for Multi Class events will be based on percentages from the current Multi Disability Standard Tables. These will be calculated by the Administratiojn Delegate at the State Championships and the relevant SSV Coordinator at lower levels of competition.

IMPLEMENT WEIGHTS

These can be found on the SSV Website. <u>Click here</u> for the Specifications.

SCHOOL SPORT SCHOOL SPORT VICTORIA

STATE TRACK & FIELD FINALS

TRIPLE JUMP - OFFICIALS INSTRUCTIONS GENERAL INSTRUCTIONS

- 1. Each event is to start at the designated time. Try to ensure completion of each event within the time allocated.
- Check the names and school of each competitor on the recording sheet for each event. Competitors will be called to jump in the order designated on the event sheet, except where they must leave to compete in another event. Track events will not be held up for competitors at field events. It is permissible for competitors to take their attempts out of order and consecutively, if necessary.
- 3. Competitors are expected to be dressed in approved athletic uniform.
- 4. Maximum spike length is 7 mm at Lakeside Stadium. For District, Division and Region competitions, this should be checked with the competition venue management.
- 5. Triple Jump Boards available for competition at the State Championships will be the 5m, 7m, 9m, 11m and 13 m Boards only.
- 6. At the completion of each event send the Presentation Slip and the first three place-getters to the presentation area. The signed results sheet must be taken to the administration room.

RULES

- 1. Each competitor receives 3 attempts.
- 2. The top 8 competitors at the conclusion of Round 3 with receive a further 1 attempt.
- 3. The final placings will be decided from all attempts.
- 4. Competitors may use two runway markers which can be tape or a moveable object.
- 5. A jump is a failure if:
 - a. Any part of the foot goes over the front line of the take-off board whether running up without jumping or in the act of jumping.
 - b. The competitor after landing walks back through the landing area.
 - c. The competitor does not complete the sequence in the prescribed order
 - d. The competitor does not complete the hop and step on the runway
 - e. Takes longer than the time specified below to commene the attempt
- 6. A triple jump comprises a hop, step and jump sequence:
 - a. for the hop the competitor must land on the same leg as was used to take off from.
 - b. for the step the competitor must land on the opposite foot from the take off foot.

Note: It is no longer a foul for the "sleeping leg" to touch the ground during the triple jump action.

7. Time allowed for each trials including consecutive attempts:

Event	Long/Triple Jumps
More than 3 Competitors start the competition	1 min
2 or 3 Competitors start the competition	1 min
Consecutive Trials	1 min

- 8. If a competitor is required to take consecutive jumps eg when returning from another event, then the time allowed for consecutive attempts is 2 minutes
- 9. The sand in the landing area should be raked level before every jump.
- 10. A jump is measured from the nearest break made in the landing area by any part of the competitor's body. Measurement is up to the front line of the take off board (nearest the pit) and at right angles to it. Distances are measured in metres and to the nearest cm below the distance jumped.
- 11. The competitor with the longest jump will be judged the winner. In the event of a tie, the next best jump of the tied competitors will determine the placings.



SCHOOL SPORT VICTORIA TRACK & FIELD - PRIMARY

These rules apply to State, Region and Division competitions. Any variations to these rules at Region and Division levels will be found on the relevant page on the SSV website.

Venue:	Lakeside Stadium, Albert Park		
Parking:	There is metered parking in the Lakeside Stadium Car Park and Albert Drive. The week day costs are \$6.00 per hour or All Day parking costs approx. \$14.30.		
	Alternatively, car parking at MSAC (multi story & southern car parks) is free for the first hour, then \$6.00 per hour or part thereof; \$30 maximum daily rate.		
	Please note that information is correct at the time of printing.		
Entry Fees:	Adults: \$5 Students and Children (Under 15) are free.		
	Teachers will be given free entry on production of their VIT Registration Card or school ID Card.		
	Event Officials will have their names listed on a sheet at the entry gate for free entry.		
Times:	Please note that these State Championships will not be cancelled due to inclement weather.		
	The Convener/Competition Coordinator has the right to modify the timing of the program to ensure efficient and safe conduct of the Championships.		
Format:	Finals for athletes qualifying from Region finals.		
	The SSV State Track and Field Championships are conducted in accordance with the World Athletics (WA) and the International Paralympic Committee (IPC) rules, except for the following:		
	All children must compete in the heats (track events) in order to progress to the final.		
	Children who do not report in for and compete in their heats are ineligible to compete in finals.		
Age Groups:	9/10 Years born 2016, 2015		
	11 Years born 2014		
	12/13 Years born 2013, 2012		
	Note: Children in Year 7, regardless of age, are ineligible to compete in the Primary Track & Field State Finals.		
Events:	The following events will be conducted separately for both boys and girls:		
	100m, 200m, 800m, 1500m, 80m Hurdles, 4x100m Relay		
	High Jump, Long Jump, Triple Jump, Shot Put and Discus.		
Qualifying Athlatas	Please see the <u>SSV Primary Schools Resource Manual</u> for more useful sport specific information.		
Qualifying Athletes:	Ages are calculated as at December 31 in the year of competition.		
	Competing athletes are those qualified at each of the eight Regions of SSV and must be bona-fide primary students.		
	Regions may be represented by 2 competitors (or relay teams) in each event. If a tie occurs for 2 nd place at region this must be resolved at region e.g., Jump Off, Race Off etc.		
	A competitor may be entered in a maximum of two individual events and one relay only:		
	2 track events and 1 relay or 2 Field events and 1 relay or 1 Track, 1 Field and 1 Relay		
	A competitor may compete in an older age group provided they only compete in one age group for all of their individual events.		
	A competitor may compete in a different relay age group to their individual event age group.		
	Competitors may only compete in one age group in relays.		
	The age group an athlete competes in at District Level cannot be changed when competing at higher levels of competition.		
	Multi Class Athletes (Athletes with a Disability) are permitted to compete in three events at the State Championships. There are no Multi Class Athlete relays.		
	Changes to entries, as notified by the Region Coordinator, will only be accepted up to two (2) working days prior to the Championships. After this time, changes will not be accepted.		

Multi Class Athletes: Multi Class events are conducted in 100m, 200m, 800m, Long Jump and Shot Put. (Athletes with a Disability) Multi Class events will be conducted using the multi disability format for both boys and girls: Intellectual impairment, Ambulant and Wheelchair. Results calculated using the Athletics Australia Multi Disability Standards (MDS) tables. Each event will be conducted using WA/IPC rules, with Athletics Victoria Officials as Referees. Each Multi Class competitor MUST have competed at the Region level. Students must hold a current classification. Students without a classification must contact Athletics Victoria (see contact details on the SSV website) Multi Class athletes wishing to compete in able body events (including relays) must qualify according to the regular SSV progression pathway. School Sport Victoria reserves the right to invite extra Multi Class athletes who have not placed 1 st or 2 nd at their Region competition based on their region performances and the MDS points system. Conditions: See the School Sport Victoria's (General Conditions of Competition). All players, teachers, spectators and officials are bound by the 'SSV Codes of Conduct' and the Participent Behaviour Policy. Marshalling – Call Room: Events being marshalled will be called over the PA system and displayed on the Call Room notice Board 30 minutes prior to the commencement of the event. Athletes will not be required in the Call Room. Competitors should be aware that the scheduled times printed in the program are approximate and subject to change. Appropriate announcements will be made concerning any substantial alterations. </th
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Clash of Events: Where a clash of a track event and a field event occurs, a competitor must report for both events in the Call Room.
Where appropriate, the competitor will be taken to the field event first and, if time permits, take one or more trials. The Referee will assist the competitor to then marshal for his/her track event and return to the field event immediately after the track event and complete his/her three trials. The completed within the time allocated to the event.
Where a clash occurs between a track event and a high jump event the competitor must return to the high jump as quickly as possible after the track event. The high jump event will continue in their absence. The competitor must continue at the new height when he/she returns. The bar will not be lowered.
Seeding and Lane Seeding and lane allocation will be drawn according to the WA and IPC Rules.
Allocation: Track competitors may be required to wear identifying numbers on their uniform.
Hip Numbers: Track Competitors in 800m and 1500m events will be issued with hip numbers for photo finish recording.
Starts:The one false start rule will be used. The first 'break' will be deemed a 'False Start'. Any further 'breaks' (by any competitor) will result in disqualification of the offending competitor.
Competitors are encouraged to use a crouch start for 100m, 200m, Hurdles and Relays (first runner only). However, this is not compulsory, and athletes may use a standing start. The use of starting blocks is not compulsory, but they will be provided.
Private starting blocks will NOT be permitted.
Hurdles: Hurdles used for Primary hurdles races (i.e., 9/10 years, 11 years and 12/13 years) must be collapsible in line with Little Athletics Victoria specifications.
Qualifying - 100m: The first three placegetters from each heat plus the next 4 fastest qualifiers make a final of 10.
Qualifying - 200m,The first three placegetters from each heat plus the next 2 fastest qualifiers to make a final of 8Hurdles, Relays:for 200m, Hurdles and Relays.
Finalists: A list of finalists will be posted on a notice board at the track.
800 metre events will be conducted as a final of 16 competitors with two athletes assigned per lane. Competitors must run in their lanes for the first 100m. At the 100m mark (green break line) they move out of their lanes provided they do not interfere with other athletes.

1,500m:	1,500 metre events will be conducted as a final of 16 competitors (+ any invitation competitors).
	The 1,500m will start on a curved line.
Field Events:	The order of competition will be in accordance with WA and IPC Rules.
	In all field events, except High Jump, all competitors, at the State Championships, will receive three attempts with the top eight competitors receiving a further one attempt.
	If field events (other than the high jump) are running behind schedule, the Championship Convener reserves the right to reduce the number of trials to three attempts only.
Field Event Winner:	Triple Jump Boards available for competition are the 5m, 7m, 9m, 11m and 13m Boards In all field events, other than the high jump, where two or more competitors have the same 'best' trial, their second-best trials will be compared to determine the winner. If still equal, the third best trials are compared.
	If a tie occurs in high jump, the WA rules on resolving a tie will be applied, except there will be no jump off for first place.
Relay Teams & Team Sheets:	The four members of each relay team must be students at the same school/campus, with names submitted on the relay team sheet prior to the competition.
ream oneets.	Small schools from the same Sports District with a combined enrolment of 300 pupils or less may select a combined relay team.
	Teams will be disqualified if a relay team sheet is not supplied or runners in the event do not match the names listed. Alterations can be made to the team sheet up to 1 hour prior to the first relay event running.
	Primary Girls are permitted to compete in a Primary Boy/Mixed Relay provided they do not also compete in a Primary Girls' Relay. A Boys/Mixed team must be made up of a minimum of one Boy. Boys are not permitted to compete in the Girls' Relay
Relay Batons:	Relay batons will be provided.
Protests (WA Rule):	Protests will be heard on the day of competition ONLY. Protests received after the day of competition will not be accepted.
	Protest concerning the conduct of an event, in the first instance, should be made to the appropriate Referee (Track Referee for all track events; Throws Referee for shot put and discus; Jumps Referee for high jump, long jump and triple jump; Disability Referee for all disability events) by the athletes or their teacher. If their teacher is not in attendance, the adult responsible for the athlete may act on the athlete's behalf. This can be made immediately an incident occurs or within 10 minutes of the conclusion of the event.
	If the Referee, makes a decision that is not agreed with, an appeal to the Jury of Appeal may be made, accompanied by a fee of A\$50 cash , which will be forfeited if the appeal is not upheld. This appeal <u>must</u> be in writing within 10 minutes of the conclusion of the event or the Referee's decision, whichever comes first. The written appeal must be given to the Administration Manager located in the Official's Room.
	No other form of protest will be heard.
	Presentations will be held for 10 minutes.
Presentations:	Immediately after each final, and providing there are no protests, the first 3 placegetters must report to the victory dais for presentation of medals.
Dress and Spikes:	All Competitors Must Wear Footwear – SSV policy states the children will not be permitted to compete in any event in bare feet.
	'Pyramid' or 'Christmas Tree' spikes are permitted in hurdles, sprints, relays and jumps, but must be removed at the completion of the event, in all age groups.
	All age groups are permitted to wear spikes for 100m, 200m, Hurdles, Relay, Long Jump, Triple Jump and High Jump.
	Spikes are not permitted in the 800m or the 1500m events – for any age groups.
	The maximum length of spikes is 7 mm for all events with the exception of high jump, long jump and triple jump where 9mm spikes are permitted.
	'Needle' or 'Pin' spikes are not permitted to be worn in any event.
	All athletes must compete in either their school sport's uniform or appropriate athletic apparel
	Athletes may use starting blocks. Only those supplied by ground Management are permitted.
Canteen:	There will be canteen facilities throughout the day.
Hydration:	It is recommended that all athletes bring their own water bottles.

First Aid:

The first aid room is situated in the main stand. First aid personnel will be in attendance.

Sports Tape MUST be supplied by the student/competing team. Strapping for injury prevention as required MUST be performed by the student/competing team. NB. The First Aid Responder attending the state finals are NOT permitted to perform strapping.

SSV Privacy Policy:

The Information Privacy Act 2000 requires School Sport Victoria to inform you that, in the conduct of school sport, photographs may be taken of participants and results compiled to record student participation, celebrate student success and achievement and to promote SSV and events conducted by SSV.

We limit the use and disclosure of any personal information to the purpose of participating in school sport.

By accepting the invitation to participate in events under the auspices of SSV, you undertake to abide by the SSV Privacy Policy.



SCHOOL SPORT VICTORIA

PRIMARY TRACK & FIELD PROGRAM

Photographs will be taken of all place-getters following each event. G = Girls B = Boys B/M = Boys/Mixed

No	Call Room	Event Time	Age Group	Event	Heat-Final	Record	Record Holder	School	Year
1	Time 9:40	10:00	B 9-10 Years	Shot Put (2 kg)	Final (Circle 1)	12.94	Stevie Partsanis	Murrumbeena	1989
2	9:40		G 9-10 Years	Discus (500 g)	Final	38.72	Alyssa Benbow	Melton	2017
3	9:40		B 11 Years	Long Jump	Final	5.12	Joel Hocking	Melton	1990
4 5	9:40 9:40		G 11 Years B 12-13 Years	Triple Jump High Jump	Final Final (Pit 1)	10.73 1.72	Nancy Agostino Lucas Thompson	St Therese Cranbourne McKinnon	2016 2013
6	9:40		G 12-13 Years	High Jump	Final (Pit 2)	1.61	Rose Jones	Geelong C Newtown	2019
7	9:40		G 9-10 Years	Long Jump (MULTI CLASS)	Final (Pit 2)			-	
8 9	9:40 10:08		B 9-10 Years G 9-10 Years	Shot Put (MULTI CLASS) 100 m	Finals (Circle 2) Heats	13.43	Ariela Sprague	Berwick Chase	2019
10	10:00		B 9-10 Years	100 m	Heats	12.85	Greg Madigan	St Clements	1980
11	10:16	10:36	G 11 Years	100 m	Heats	12.77	Carys Waetford	Ballan Park	2014
12 13	10:20 10:24		B 11 Years G 12-13 Years	100 m 100 m	Heats Heats	12.61 12.70	Dan Somaskanthan Grace Kelly	Caulfield GS (Wheelers Hill) St Pius X Warrnambool	2010 2018
13	10:24		B 11 Years	Shot Put (MULTI CLASS)	Final (Circle 2)	12.70	Grace Kelly	St Flus & Warnanboor	2010
15	10:25		G 11 Years	Long Jump (MULTI CLASS)	Final (Pit 2)				
16	10:28		B 12-13 Years	100 m	Heats	12.16	Ben Tornatora	Bayswater West	2023
17	10:50	11:10	G 9-10 Years	80 m Hurdles	Heats	13.10	Brigette Dillon Gabriella Morgan	St Joseph's Bendigo St Bedes	2005 2008
18	10:54	11:14	B 9-10 Years	80 m Hurdles	Heats	12.68	Jes Mistarz	Antonio Park	2001
19	10:55		B 12-13 Years	Shot Put (3 kg)	Final (Circle 1)	14.38	Wayne Vitale	Rivergum	2002
20 21	10:55 10:55		G 12-13 Years B 9-10 Years	Discus (750 kg) Long Jump	Final Final	38.84 5.16	Alisha Sayner Joel Hocking	Westbourne GS Melton	1993 1989
22	10:55		G 9-10 Years	Triple Jump	Final	9.72	Sarah Ferrier	Chatham	2006
23	10:58		G 11 Years	80 m Hurdles	Heats	12.42	Harper Harding	Milgate	2023
24	11:02	11:22	B 11 Years	80 m Hurdles	Heats	12.47	Scott Johnson Jake Ring	Strathfieldsaye	2014 2019
25	11:10	11:30	G 12-13 Years	Long Jump (MULTI CLASS)	Final (Pit 2)		Jake King	Brighton GS	2019
26	11:10		B 12-13 Years	Shot Put (MULTI CLASS)	Final (Circle 2)				
27	11:16		G 12-13 Years	80 m Hurdles	Heats	12.71	Marlie Hodge	Carrum Downs	1996
28 29	11:20 11:30		B 12-13 Years G 9-10 Years	80 m Hurdles 200 m (MULTI CLASS)	Heats Timed Finals 2	12.12	Hudson McKay	St. Michael's GS	2019
30	11:36		B 9-10 Years	200 m (MULTI CLASS)	Timed Finals 2				
31	11:42		G 9-10 Years	200 m	Heats	28.54	Ariela Sprague	Berwick Chase	2019
32 33	11:48 11:54		B 9-10 Years G 11 Years	200 m 200 m (MULTI CLASS)	Heats Timed Finals 2	26.91	Mate Millias	Sandringham	2019
34	12:00		B 11 Years	200 m (MULTI CLASS)	Timed Finals 2				
35	12:06		G 11 Years	200 m	Heats	27.15	Leona Bilous	Bourchier St Shepparton	1995
36	12:10		B 9-10 Years	Long Jump (MULTI CLASS)	Final (Pit 2)				
37 38	12:10 12:12		G 9-10 Years B 11 Years	Shot Put (MULTI CLASS) 200 m	Final (Circle 2) Heats	26.35	T Davies	Kennington	1988
39	12:12		G 12-13 Years	200 m	Heats	26.78	Leona Bilous	Bourchier St Shepparton	1996
40	12:24		B 12-13 Years	200 m	Heats	25.33	Nicholas Meerman	Deepdene	2008
41 42	12:30 12:36		G 12-13 Years B 12-13 Years	200 m (MULTI CLASS) 200 m (MULTI CLASS)	Timed Finals 2 Timed Finals 2				
42	12:30		B 11 Years	Shot Put (2 kg)	Final (Circle 1)	15.17	Stevie Partsanis	Murrumbeena	1990
44	12:40	1:00	G 11 Years	Discus (750 kg)	Final	41.04	Manofo Ropeti	Melton	2019
45	12:40	1:00	B 12-13 Years	Long Jump	Final	5.46	Matthew Haynes	Apollo Parkways	2006
46 47	12:40 12:40	1:00 1:00	G 12-13 Years B 9-10 Years	Triple Jump High Jump	Final Final (Pit 1)	10.92 1.55	Brooke Stratton Thomas Sims	Regency Park Wallan	2005 2016
48	12:40		G 9-10 Years	High Jump	Final (Pit 2)	1.47	Lulu Crowhurst	Montpellier	2012
49	12:46		G 9-10 Years	800 m	Final	02:26.2	Laura Powell	Ruyton	2009
50 51	12:50 12:54	1:10 1:14	B 9-10 Years G 11 Years	800 m 800 m	Final Final	02:17.1 02:19.5	James Hall Sophie Hall	Scotch Ruyton	2023 2022
52	12:54	1:14	B 11 Years	800 m	Final	02:15.6	Frederick Quilty	Trinity	2022
53	1:02	1:22	G 12-13 Years	800 m	Final	02:15.4	Sophie Hall	Ruyton	2023
54	1:06 1:10	1:26 1:30	B 12-13 Years G 9-10 Years	800 m 800 m (MULTI CLASS)	Final Timed Finals	02:08.6	Frederick Quilty	Trinity	2024
55 56	1:10	1:30	B 9-10 Years	800 m (MULTI CLASS)	Timed Finals				
57	1:18	1:38	G 11 Years	800 m (MULTI CLASS)	Timed Finals				
58	1:22		B 11 Years	800 m (MULTI CLASS)	Timed Finals				
59 60	1:26 1:30	1:46 1:20	G 12-13 Years B 12-13 Years	800 m (MULTI CLASS) 800 m (MULTI CLASS)	Timed Finals Timed Finals				
61	1:40	2:00	B 11 Years	Long Jump (MULTI CLASS)	Final (Pit 2)				
62	1:40	2:00	G 11 Years	Shot Put (MULTI CLASS)	Final (Circle 2)				
63 64	1:42 1:52	2:02 2:12	G 9-10 Years B/M 9-10 Years	4x100 m Relay 4x100 m Relay	Heats Heats	58.49 56.26		St Mary's Greenborough Brighton GS	2005 2018
65	1:55	2:12	G 9-10 Years	Shot Put (2 kg)	Final (Circle 1)	11.49	Kimberley Mulhall	Tucker Road	2001
66	1:55	2:15	B 9-10 Years	Discus (500 g)	Final	40.19	Stevie Partsanis	Murrumbeena	1989
67	1:55	2:15 2:15	G 11 Years B 11 Years	Long Jump	Final	4.99	Holly Garac	Eastbourne	2014 2005
68 69	1:55 2:02	2:15	G 11 Years	Triple Jump 4x100 m Relay	Final Heats	10.79 56.43	Aaron Hatzipantelis	Amsleigh Park Oakleigh South	2005
70	2:12	2:32	B/M 11 Years	4x100 m Relay	Heats	54.15		Viewbank	1979
71	2:22	2:42	G 12-13 Years	4x100 m Relay	Heats	54.43		St Mary's Greensborough	2005
72 73	2:32 2:50	2:52 3:10	B/M 12-13 Years G 9-10 Years	4x100 m Relay 100 m (MULTI CLASS)	Heats Timed Finals 2	49.29		Northern Bay C	2012
74	2:52	3:12	B 9-10 Years	100 m (MULTI CLASS)	Timed Finals 2				
75	2:55	3:15	G 11 Years	100 m (MULTI CLASS)	Timed Finals 2				
76 77	2:57 3:00	3:17 3:20	B 11 Years G 12-13 Years	100 m (MULTI CLASS) 100 m (MULTI CLASS)	Timed Finals 2 Timed Finals 2				
78	3:02	3:20	B 12-13 Years	100 m (MULTI CLASS)	Timed Finals 2				
79	3:04	3:24	G 9-10 Years	100 m	Final	13.43	Ariela Sprague	Berwick Chase	2019
80 81	3:06	3:26	B 9-10 Years G 11 Years	100 m 100 m	Final Final	12.85	Greg Madigan	St Clements Ballan Bark	1980 2014
81 82	3:08 3:10	3:28 3:30	G 11 Years B 11 Years	100 m 100 m	Final	12.77 12.61	Carys Waetford Dan Somaskanthan	Ballan Park Caulfield GS (Wheelers Hill)	2014 2010
83	3:10	3:30	G 12-13 Years	Shot Put (3 kg)	Final (Circle 1)	12.99	Margaret Satupai	Mentone PS	2004
84	3:10	3:30	B 12-13 Years	Discus (750 g)	Final	47.24	Callum Healey	Eaglehawk North	2002
85 86	3:10 3:10	3:30 3:30	G 9-10 Years B 9-10 Years	Long Jump Triple Jump	Final Final	4.60 10.16	Sarah Ferrier T Miller	Chatham Drouin	2006 1985
87	3:10	3:30	G 11 Years	High Jump	Final (Pit 1)	1.55	Cathy Jordan	Viewbank	1985
88	3:10	3:30	B 11 Years	High Jump	Final (Pit 2)	1.63	James Unthank	Kent Park	1992
89	3:12	3:32	G 12-13 Years	100 m	Final	12.7	Grace Kelly	St Pius X Warmbool	2018

90	3:14	3:34	B 12-13 Years	100 m	Final	12.16	Ben Tornatora	Bayswater West	2023
91	3:15	3:35	B 12-13 Years	Long Jump (MULTI CLASS)	Final (Pit 2)				
92	3:15	3:36	G 12-13 Years	Shot Put (MULTI CLASS)	Final (Circle 2)				
93	3:28	3:48	G 9-10 Years	80 m Hurdles (60 cm)	Final	13.10	Brigette Dillon	St Joseph's Bendigo	2005
							Gabriella Morgan	St Bede's	2008
94	3:31	3:51	B 9-10 Years	80 m Hurdles (60 cm)	Final	12.65	Kai Brooks	Knox Gardens	2024
95	3:34	3:54	G 11 Years	80 m Hurdles (60 cm)	Final	12.31	Harper Harding	Milgate	2024
96	3:37	3:57	B 11 Years	80 m Hurdles (60 cm)	Final	12.47	Scott Johnson	Strathfieldsaye	2014
97	3:50	4:10	G 12-13 Years	80 m Hurdles (68 cm)	Final	12.71	Harper Harding	Milgate	1996
98	3:53	4:13	B 12-13 Years	80 m Hurdles (68 cm)	Final	12.25	Paul De Los Santos	Frankston	1988
99	4:03	4:23	G 9-10 Years	200 m	Final	28.1	Amalyia Alessi	St Francis	2024
100	4:06	4:26	B 9-10 Years	200 m	Final	26.91	Mate Millias	Sandringham	2019
101	4:09	4:29	G 11 Years	200 m	Final	27.15	Leona Bilous	Bourchier St Shepparton	1995
102	4:11	4:31	B 11 Years	200 m	Final	26.04	Darcy Yin	St Monicas	1988
103	4:14	4:34	G 12-13 Years	200 m	Final	26	Atiana Dimatino	St Gregory	2024
104	4:17	4:37	B 12-13 Years	200 m	Final	25.01	Nathaniel Jacobs	Maryborough	2024
							Jordan Munyard	Heany Park PS	2012
105	4:23	4:43	G 9-10 Years	1500 m	Final	04:55.7	Laura Powell	Ruyton	2009
106	4:25	4:45	G 11 Years	Shot Put (2 kg)	Final (Circle 1)	13.75	Margaret Satupai	Mentone PS	2003
107	4:25	4:45	B 11 Years	Discus (750 g)	Final	39.57	Stevie Partsanis	Murrumbeena	1990
108	4:25	4:45	G 12-13 Years	Long Jump	Final	4.76	Olivia Wilson	Mentone GS	1990
							Brooke Stratton	Regency Park	2005
109	4:25	4:45	B 12-13 Years	Triple Jump	Final	11.15	Tyler Butcher	Inverloch-Kongwak	2016
							Peter Costanzo	St Christopher's	2018
110	4:30	4:50	B 9-10 Years	1500 m	Final	04:33.3	James Hall	Scotch	2023
111	4:37	4:57	G 11 Years	1500 m	Final	04:39.3	Sophie Hall	Ruyton	2022
112	4:44	5:04	B 11 Years	1500 m	Final	04:28.7	James Hall	Scotch	2024
113	4:51	5:11	G 12-13 Years	1500 m	Final	04:34.9	Sophie Hall	Ruyton	2023
114	4:58	5:18	B 12-13 Years	1500 m	Final	04:31.2	Archie Sideridis	Valkstone	2023
115	5:15	5:35	G 9-10 Years	4x100 m Relay	Final	58.49		St Mary's Greensborough	2005
116	5:19	5:39	B/M 9-10 Years	4x100 m Relay	Final	56.26		Brighton GS	2018
117	5:23	5:43	G 11 Years	4x100 m Relay	Final	55.72		Firbank	2024
118	5:27	5:47	B/M 11 Years	4x100 m Relay	Final	53.77		Brighton GS	2019
119	5:31	5:51	G 12-13 Years	4x100 m Relay	Final	53.46		St Gregory	2024
120	5:35	5:55	B/M 12-13 Years	4x100 m Relay	Final	49.29		Northern Bay C	2012
				2					



SCHOOL SPORT VICTORIA PRIMARY & SECONDARY TRACK & FIELD SPECIFICATIONS

HURDLES

Age Section	Line Colour	Event Dist	Hurdle Ht	No. of Flights	Mt to First	Mt Apart	Mt to End
Primary Champion 12/13 years) must be						years and P	rimary
Girls 9-10 Years	Black	80 m	60 cm	9	12.00	7.00	12.00
Girls 11 Years	Black	80 m	60 cm	9	12.00	7.00	12.00
Girls 12-13 Years	Black	80 m	68 cm	9	12.00	7.00	12.00
Boys 9-10 Years	Black	80 m	60 cm	9	12.00	7.00	12.00
Boys 11 Years	Black	80 m	60 cm	9	12.00	7.00	12.00
Boys 12-13 Years	Black	80 m	68 cm	9	12.00	7.00	12.00
Secondary Champi	onships						
Girls 12-13 Years	Black	80 m	76.2 cm	9	12.00	7.00	12.00
Girls 14 Years	White	90 m	76.2 cm	9	13.00	8.00	13.00
Girls 15 Years	White	90 m	76.2 cm	9	13.00	8.00	13.00
Girls 16 Years	Yellow	100 m	76.2 cm	10	13.00	8.50	10.50
Girls 17 Years	Yellow	100 m	76.2 cm	10	13.00	8.50	10.50
Girls 18-20 Years	Yellow	100 m	84.0 cm	10	13.00	8.50	10.50
Boys 12-13 Years	White	90 m	76.2 cm	9	13.00	8.00	13.00
Boys 14 Years	Yellow	100 m	84.0 cm	10	13.00	8.50	10.50
Boys 15 Years	Yellow	100 m	84.0 cm	10	13.00	8.50	10.50
Boys 16 Years	Blue	110 m	91.4 cm	10	13.72	9.14	14.02
Boys 17 Years	Blue	110 m	91.4 cm	10	13.72	9.14	14.02
Boys 18-20 Years	Blue	110 m	99.1 cm	10	13.72	9.14	14.02

SHOT PUT WEIGHTS

	Age Section	Weight of Shot	Age Section	Weight of Shot
Prim	ary Championshi	ps		
Girls Girls Girls	9-10 Years 11 Years 12-13 Years	2.0 kg 2.0 kg 3.0 kg	Boys 9-10 Years Boys 11 Years Boys 12-13 Years	2.0 kg 2.0 kg 3.0 kg
Seco	ndary Champion	ships		
Girls Girls Girls Girls	12-13 Years 14 Years 15 Years 16 Years 17 Years 18-20 Years	3.0 kg 3.0 kg 3.0 kg 3.0 kg 3.0 kg 4.0 kg	Boys 12-13 Years Boys 14 Years Boys 15 Years Boys 16 Years Boys 17 Years Boys 18-20 Years	3.0 kg 4.0 kg 4.0 kg 5.0 kg 5.0 kg 6.0 kg



SCHOOL SPORT VICTORIA PRIMARY & SECONDARY TRACK & FIELD SPECIFICATIONS

DISCUS WEIGHTS

Age Section	Weight of Disc	Age Section	Weight of Disc
Primary Champions	ships		
Girls9-10 YearsGirls11 YearsGirls12-13 Years	500 g 750 g* 750 g*	Boys 9-10 Years Boys 11 Years Boys 12-13 Years	500 g 750 g* 750 g*
Secondary Champie	onships		
Girls12-13 YearsGirls14 YearsGirls15 YearsGirls16 YearsGirls17 YearsGirls18-20 Years	1.00 kg 1.00 kg 1.00 kg 1.00 kg 1.00 kg 1.00 kg	Boys12-13 YearsBoys14 YearsBoys15 YearsBoys16 YearsBoys17 YearsBoys18-20 Years	1.00 kg 1.00 kg 1.00 kg 1.50 kg 1.50 kg 1.75 kg

* 750 g discus must be rubber with a diameter of 15.5 cm

JAVELIN WEIGHTS – SECONDARY

	Age oction	Weight of Javelin		Age Section	Weight of Javelin
Girls 12	2-13 Years	400 g	Boys	12-13 Years	600 g
Girls	14 Years	500 g	Boys	14 Years	700 g
Girls	15 Years	500 g	Boys	15 Years	700 g
Girls	16 Years	500 g	Boys	16 Years	700 g
Girls	17 Years	500 g	Boys	17 Years	700 g
Girls 18	3-20 Years	600 g	Boys	18-20 Years	800 g

HIGH JUMP - STARTING HEIGHTS – STATE CHAMPIONSHIPS:

Age Section	Start Height	Bar Rises	Age Section	Start Height	Bar Rises
Primary Champion	ships				
Girls 9-10 Years	1.05 m	5 cm for 2 rises, then 3 cm	Boys 9-10 Years	1.10 m	5 cm for 2 rises, then 3 cm
Girls 11 Years	1.15 m	5 cm for 2 rises, then 3 cm	Boys 11 Years	1.20 m	5 cm for 2 rises, then 3 cm
Girls 12-13 Years	1.15 m	5 cm for 2 rises, then 3 cm	Boys 12-13 Years	1.20 m	5 cm for 2 rises, then 3 cm
Secondary Champi	ionships				
Girls12-13 YearsGirls14 YearsGirls15 YearsGirls16 YearsGirls17 YearsGirls18-20 Years	1.25 m 1.30 m 1.35 m 1.35 m 1.40 m 1.40 m	5 cm rises 5 cm rises 5 cm rises 5 cm rises 5 cm rises 5 cm rises	Boys12-13 YearsBoys14 YearsBoys15 YearsBoys16 YearsBoys17 YearsBoys18-20 Years	1.35 m 1.40 m 1.45 m 1.50 m 1.55 m 1.60 m	5 cm rises 5 cm rises 5 cm rises 5 cm rises 5 cm rises 5 cm rises



SCHOOL SPORT VICTORIA PRIMARY & SECONDARY TRACK & FIELD SPECIFICATIONS

HIGH JUMP – SUGGESTED STARTING HEIGHTS – PRIMARY DISTRICT, DIVISION AND REGION:

Age Section	Start Height	Bar Rises	Age Section	Start Height	Bar Rises
Girls 9-10 Years	95 cm	5 cm for 2 rises, then 3 cm	Boys 9-10 Years	1.00 m	5 cm for 2 rises, then 3 cm
Girls 11 Years	95 cm	5 cm for 2 rises, then 3 cm	Boys 11 Years	1.00 m	5 cm for 2 rises, then 3 cm
Girls 12-13 Years	1.00 m	5 cm for 2 rises, then 3 cm	Boys 12-13 Years	1.05 m	5 cm for 2 rises, then 3 cm

Starting heights for District, Division and Region competitions are suggestions only. If you find it necessary to lower or raise the starting height, this can be done. The starting height cannot be lower than the height of the landing area.

The bar rises are recommendations only, but should not be less than 3 cm

HIGH JUMP – SUGGESTED STARTING HEIGHTS – SECONDARY DIVISION AND REGION:

Girls	12-13 Years	1.10 m	5 cm rises	Boys 12-1	3 Years	1.20 m	5 cm rises
Girls	14 Years	1.15 m	5 cm rises	Boys 1	4 Years	1.25 m	5 cm rises
Girls	15 Years	1.20 m	5 cm rises	Boys 1	5 Years	1.30 m	5 cm rises
Girls	16 Years	1.20 m	5 cm rises	Boys 1	6 Years	1.35 m	5 cm rises
Girls	17 Years	1.25 m	5 cm rises	Boys 1	7 Years	1.40 m	5 cm rises
Girls	18-20 Years	1.25 m	5 cm rises	Boys 18-2	0 Years	1.45 m	5 cm rises

Starting heights for District, Division and Region competitions are suggestions only. If you find it necessary to lower or raise the starting height, this can be done. The starting height cannot be lower than the height of the landing area.

The bar rises are recommendations only, but should not be less than 3 cm

TRIPLE JUMP BOARDS:

At the State Championships, the only boards available for competition for boys and girls will be the:

- 5 m Board 7 m Board 9 m Board
- 11 m Board
- 13 m Board

No additional boards will be marked on the runway



SCHOOL SPORT VICTORIA

PRIMARY & SECONDARY

TRACK & FIELD SPECIFICATIONS

SHOT PUT WEIGHTS FOR MULTI CLASS ATHLETES

Weights in kilograms (kg)

Classification	9/10 `	Years	11 \	′ears		Years		Years	15 `	Years	16 `	Years	17 \	′ears		0 Years
	Boys	Girls	Boys	Girls	Boys	Girls	Boys	Girls	Boys	Girls	Boys	Girls	Boys	Girls	Boys	Girls
learing Impair	ment															
F01	2	2	2	2	3	3	4	3	4	3	5	3	5	3	6	4
Visually Impair	ment															
F11, F12, F13	2	2	2	2	3	3	4	3	4	3	5	3	5	3	6	4
Intellectual Imp	pairment															
F20	2	2	2	2	3	3	4	3	4	3	5	3	5	3	6	4
F21	2	1.5	2	2	3	2	3	2	3	2	3	2	4	3	4	3
Autism Spectru	um Disorc	ler (ASD)	TRIAL													
ii3	2	2	2	2	3	3	4	3	4	3	5	3	5	3	6	4
Physical Impai	rment – C	erebral Pa	alsy													
F32 (Seated)	1	1	1	1	1	1	1	1	1	1	2	2	2	2	2	2
F33 (Seated)	1	1	1	1	2	1	2	2	2	2	3	3	3	3	3	3
F34 (Seated)	2 (1.5)	2 (1.5)	2	2	2	2	3	2	3	2	4	3	4	3	4	3
F35	2 (1.5)	2 (1.5)	2	2	2	2	3	2	3	2	4	3	4	3	4	3
F36	2 (1.5)	2 (1.5)	2	2	2	2	3	2	3	2	4	3	4	3	4	3
F37	2 (1.5)	2 (1.5)	2	2	2	2	3	2	3	2	4	3	4	3	5	3
F38	2 (1.5)	2 (1.5)	2	2	2	2	3	2	3	2	4	3	4	3	5	3
Physical Impai	rment – D	warfism/S	Short Stat	ture												
F40/41	1.5	1.5	1.5	1.5	2	2	3	2	3	2	4	3	4	3	4	3
Physical Impai	rment – A	mputee a	nd Les A	utres												
F42, F43/44	2	2	2	2	3	3	4	3	4	3	5	3	5	3	6	4
F45, F46	2	2	2	2	3	3	4	3	4	3	5	3	5	3	6	4
F61, F62	2	2	2	2	3	3	3	3	3	3	4	3	4	3	4	3
F63, F64	2	2	2	2	3	3	4	3	4	3	5	3	5	3	6	4
Physical Impai	rment – V	/heelchai	r/Seated													
F52	1.5	1.5	1.5	1.5	1.5	1.5	2	2	2	2	2	2	2	2	2	2
F53	1.5	1.5	1.5	1.5	2	1.5	2	2	2	2	3	2	3	2	3	3
F54	1.5	1.5	2	1.5	2	2	2	2	2	2	3	2	3	2	4	3
F55	1.5	1.5	2	1.5	2	2	2	2	2	2	3	2	3	2	4	3
F56	1.5	1.5	2	1.5	2	2	2	2	2	2	3	2	3	2	4	3
F57	1.5	1.5	2	1.5	2	2	2	2	2	2	3	2	3	2	4	3
Transplant																
F60	2	2	2	2	3	3	4	3	4	3	5	3	5	3	6	4

• If a 1.5 kg is not available, those athletes are to use a 2 kg shot put

• This table has been updated September 2018



SCHOOL SPORT VICTORIA VOLLEYBALL - PRIMARY Proudly supported by Volleyball Victoria

These rules apply to State, Region and Division competitions. Any variations to these rules at Region and Division levels will be found on the relevant page on the SSV website.

Match Format:	For Regions and Division match format, please consult the relevant page on the SSV website or contact the relevant Coordinator.
State Format:	Split Round Robin, Cross-Over Semi-Finals, Final
State Match	There will be a Pre-Championships Briefing for all teams prior to the first round of matches.
Schedule:	See the Volleyball Draw, on the SSV website, for the Match Schedule
State Match	All matches will be best of 3 sets. The first 2 sets to be played to 20 points with a 2-point advantage.
Format:	If a team wins the first 2 sets in the Round Robin, the third set will not be played.
	The third set, if played, will be played to 15 points with a 2-point advantage.
	Teams to change ends at end of each set. There will be a 2-minute break between sets.
	Each team is allowed 2 x 30 second time outs per set. Time outs can be called by either the coach or the captain.
	There will not be a time limit imposed on matches, however, warmups will be restricted to 5 minutes.
	First named team shall toss the coin, other team has the call. Team winning the toss may elect to serve or receive. Receiving team has choice of ends.
	Teams may choose to either rotate 6 players through the court and substitute players or they can rotate all players through the bench.
State Round Robin Winner:	Points will be allocated for Round Robin matches as follows: 4 points for a win, 2 point for a draw and 0 for a loss.
	The winning team in each Pool will be determined on matches won.
	If 2 teams are tied on matches won at the end of the Round Robin, the result of the head-to-head match between the two teams will be used to decide the winner.
	If more than two teams are tied on matches won, then sets % will be used to determine placings: Total Sets 'For' / Total Set 'Played' (Sets 'For' + Sets 'Against').
	If two or more tied teams have the same Sets %, then Points % will be used to separate them. Total Points 'For' / Total Points 'Played' (Points 'For' + Points 'Against').
State Final:	The Grand Final will be played between the two Semi Final winners.
Conditions:	See the School Sport Victoria's ' <u>General Conditions of Competition</u> '. All players, teachers, spectators and officials are bound by the <u>'SSV Codes of Conduct</u> ' and the <u>'Participant Behaviour</u> <u>Policy'.</u>
	A girl cannot play in a girls' team and a boys/mixed team in the same sport.
	The level of competition chosen by a student at District level remains binding through to Division, Region and State levels.
Team Size:	A maximum of thirteen (13) players may be used in one day.
	Six (6) players are to be named for each game. Teams may nominate one (1) to two (2) libero player(s) for each set and still have 12 substitutions to choose from (12 subs can be made).
	Extra medallions will NOT be available.
Rules:	Volleyball is conducted under the FIVB rules, unless otherwise stated.
	A full-size court will be used.
	A server will be able to step into the court from the baseline to serve the ball. The ball must be released from the hand before service, ie in the air. It cannot be hit/punched directly off the palm of the hand.
	The court shall be divided into two equal halves, separated by a net set at a height of 2.0 metres.
	Please see the <u>SSV Primary Schools Resource Manual</u> for more useful sport specific information.

	
Officials:	Referees will be provided at the State Finals.
Duty Requirements:	Each team must provide a scorer on the games they are involved in.
Dress:	All team members must be attired in uniform shirts and uniform shorts. Shirts should have clearly visible numbers on both the front and back.
	Jewellery must NOT be worn.
Lateness Penalty:	If a team is late for the start of their match for reasons beyond their control and the team communicates with the convener, then the convener will try to accommodate the team as best he/she can.
	If a team is 10 min late without notice or communication or in the convener's opinion their lateness makes the draw impracticable, then they will forfeit the first set 25-0. This continues for each 10 min.
Equipment to Bring:	 Each team is to provide: A scorer One match volleyball. Match balls (Mikasa V-345W or Mikasa V320W) will be provided at the State Finals, teams will need to provide their own practice balls. A towel. A first aid kit - Competing schools are responsible for ensuring that reasonable provision is made for the treatment of injuries. All schools participating in SSV Team Sports final are required to bring their own applicable first aid kit (appropriate to the location as there is potential for sporting activities to be some distance away from emergency services) – For more detailed information: <u>First Aid for Students & Staff & First Aid Kit Contents Checklist</u>. Sports Tape MUST be supplied by the student/competing team. Strapping for injury prevention as required MUST be performed by the student/competing team. NB. The First Aid Responder attending the state finals are NOT permitted to perform strapping.

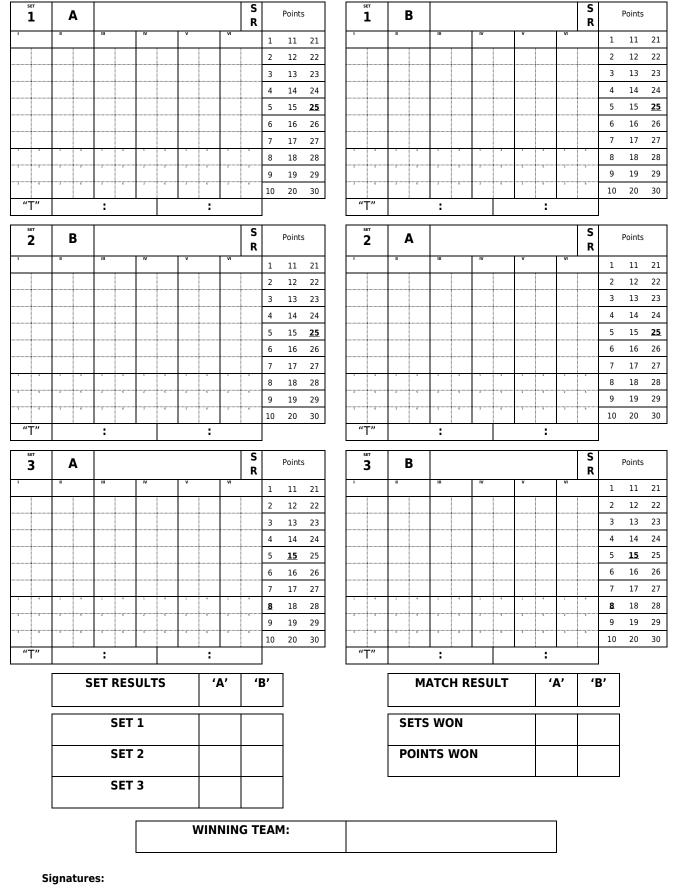
NOTE: An up-to-date team sheet must be handed to the convener on the day of competition. This team sheet must include players' uniform numbers.



VOLLEYBALL SCORE SHEET

Primary / Year 7 / Year 8 / Intermediate / Senior

Boys / Boys/Mixed / Girls



Team: Set:					
IV			11		
V	I				
Libero (#): Coach Sign:					

Team:			Set:		
IV			11		
V VI I					
Libero (#): Coach Sign:					

Team: Set:					
IV			11		
V	VI		I		
Libero (#): Coach Sign:					

Team:			Set:		
IV			11		
V VI I					
Libero (#): Coach Sign:					

Team: Set:				
IV			11	
V VI I				
Libero (#): Coach Sign:				

SCHOOL SPORT VICTORIA				
Team: Set:				
IV	111		11	
V	I			
Libero (#): Coach Sign:				

	SCHOOL SPORT			
	Team:		Set:	
	IV			11
	V	VI		1
 	Libero (#):		Coach Si	gn:

Team: Set:				
IV			11	
V VI I				
Libero (#):		Coach Si	gn:	